

# EECS3342 System Specification and Refinement

## Lecture Notes

Fall 2025

Jackie Wang



# **Lecture 1 - Sep. 4**

## **Syllabus**



# Course Learning Outcomes (CLOs)

4312  
K-  
E-  
CLO1 Document requirements organizing them into appropriate categories such as environmental constraints versus functional properties (safety and progress).

CLO2 Construct high level, abstract mathematical models of a system (consisting of both the system and its environment) amenable to formal reasoning.

CLO3 Apply set theory and predicate logic to express functional and safety properties from the requirements as events, guards, system variants and invariants of a state-event model.

CLO4 Use models to reason about and predict their safety and progress properties.

CLO5 Plan and construct a sequence of refinements from abstract high-level specifications to implemented code.

CLO6 Prove that a concrete system refines an abstract model.

CLO7 Apply the method to a variety of systems such as sequential, concurrent and embedded systems.

CLO8 Use practical tools for constructing and reasoning about the models.

CLO9 Use Hoare Logic and Dijkstra weakest precondition calculus to derive correct designs.





total  
funct.

partial  
funct.



# Lecture 1 - Sep. 9

## Syllabus & Introduction

***Formal Methods:***

***Theorem Proving vs. Model Checking***



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R-  
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## Lecture 3 - Sep. 11

### Math Review

***Propositions: Commutativity vs. SCE***

***Implications: Contracts, Theorems***

***Predicates: Universal vs. Existential Q.***



## Announcements/Reminders

REQS  
transfer → some reqs in two actions

- First Class (Syllabus) recording & notes posted
- Today's class: notes template posted
- Event-B Summary Document
- Priorities: → print copy allowed?
  - + **Lab1** → Due: Next Tuesday (Sep 16)
  - + **Lab2** → Due: Tuesday (Sep 23)
- Missed Lecture 2 (Tuesday):
  - + We'll dive directly into **Math Review (1b)**.
  - + **Introduction (1a)** will come after the review is done.



# Logical Operator vs. Programming Operator

$p$	$q$	$p \wedge q$	$p \vee q$
true	true	true	true
true	false	false	true
false	true	false	true
false	false	false	false

Exercise  
SCE for ||  
short circuit

$P \ \&\&\ Q$   
 $\hookrightarrow$  evaluate from  $L$  to  $R$   
 $\hookrightarrow$  if  $L$  evaluates to false, bypass  $R$ .

Q. Are the  $\wedge$  and  $\vee$  operators equivalent to, respectively,  $\&\&$  and  $||$  in Java?

$P \wedge Q$   
well-definedness  $a[i] \rightarrow i \in 0..length-1$   
 (1)  $x/y \rightarrow y \neq 0$   
 (2) both  $P$  and  $Q$  well-defined.

Commutativity

Math

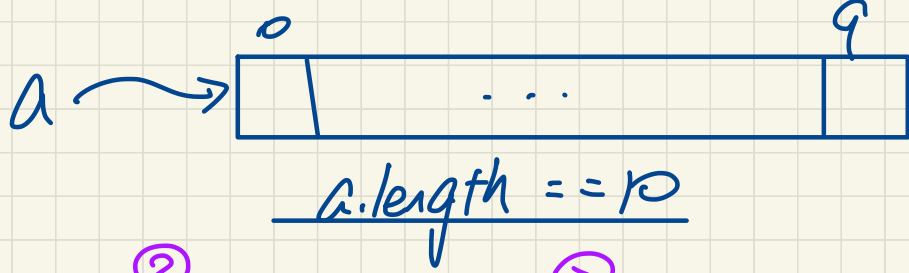
$$P \wedge Q = Q \wedge P$$

Java

$$P \ \&\&\ Q \quad Q \ \&\&\ P$$



# Accessing Array



$$(1) \quad \textcircled{1} \quad \underline{i < a.length} \quad \&\& \quad \textcircled{2} \quad \underline{a[i] > 10} \quad \&\& \quad \textcircled{3} \quad \underline{i \geq 0}$$

say  $i == -2$

$\textcircled{1} \quad -2 < 10 \quad \textcircled{T}$

$\textcircled{2} \quad a[-2] > 10 \rightarrow \text{AIOFB! (fail)!}$

guarding condition

(2)  $\underline{i < a.length} \quad \&\& \quad \underline{i \geq 0} \quad \&\& \quad a[i] > 10$

say  $i == 100$

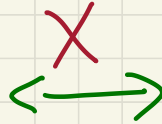
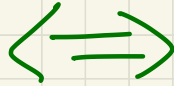
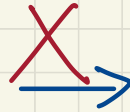
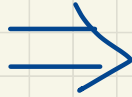
$\textcircled{1} \quad 100 < 10 \rightarrow \underline{\underline{\text{false}}}$

$\hookrightarrow$  bypass  $\textcircled{2}, \textcircled{3}$

exercise  
guarding  
cond.  
for 11



implication

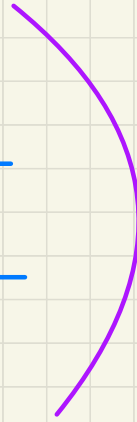




est

guard-1 : \_\_\_\_\_

guard-2 : \_\_\_\_\_  
;



guard-1



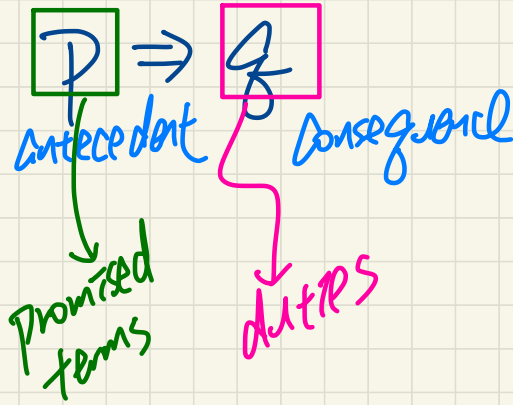
guard-2



;



# Implication $\approx$ Whether a Contract is Honoured <sup>DBC</sup>



①  $T \Rightarrow T \equiv T$

②  $T \Rightarrow F \equiv F$

③  $F \Rightarrow T \equiv T$

④  $F \Rightarrow F \equiv T$

$\rightarrow$  only case the contract is violated.

$\downarrow$  If not paid, work or will not  $\equiv$  violate the contract

$\text{zero of } \Rightarrow : \overset{\text{false}}{\boxed{F}} \Rightarrow \textcircled{P} = \overset{\text{true}}{\boxed{T}}$   
 $\text{identity of } \Rightarrow : \overset{\text{true}}{\textcircled{T}} \Rightarrow \textcircled{P} = \textcircled{P}$



$$\underline{P \Rightarrow Q}$$

def. of  $\Rightarrow$  :  $P \Rightarrow Q \equiv$   
 $\neg P \vee Q$

(1) Inverse :  $\neg P \Rightarrow \neg Q$

(2) Converse :  $Q \Rightarrow P$

(3) Contrapositive :  
(Inverse of  
converse)

$$\neg Q \Rightarrow \neg P$$

$$P \Rightarrow Q \equiv \neg Q \Rightarrow \neg P$$



Most General

$$\forall x \cdot Q(x)$$

$$\exists x \cdot Q(x)$$

Tool of  
spec. & proofs (e.g. Redm)

$$\forall \bar{c} \cdot R(\bar{c}) \Rightarrow P(\bar{c})$$

$$\exists \bar{c} \cdot R(\bar{c}) \wedge P(\bar{c})$$



# Predicate Logic: Quantifiers

- syntax
- base cases in programming

$$\forall i \bullet R(i) \Rightarrow P(i)$$

universal  
quantification

property  
to R  
asserted

for each  $i$ ,  
if  $i$  satisfies  $R$ ,  
then  $i$  satisfies  $P$   
(any  $i$  not satisfying  $R$   
not considered)

Q. What happens  
if  $R(i)$   
corresponds to  
an empty range.  
 $R(i) = \text{False}$ ?

$$\exists i \bullet R(i) \wedge P(i)$$

existential  
quantification

range  
(universe of  
disclosure)

there's at least one  $i$   
s.t.  $i$  satisfies  $R$  and  
 $i$  satisfies  $P$ .



# Predicate Logic: Quantifiers

- syntax
- base cases in programming

$$\forall i \bullet \boxed{R(i)} \Rightarrow P(i)$$

what if  
empty range?

$$\exists i \bullet \boxed{R(i)} \wedge P(i)$$

where if  
 $R(i) = \text{false}$ ?

```
boolean allPositive(int[] a) {  
    if (a.length == 0) { return true }  
    // no witness  
    // can be found in empty  
    // range to prop. otherwise  
}
```

non-positive.

```
boolean somePositive(int[] a) {  
    if (a.length == 0) { return false }  
    // no witness  
    // can be found in  
    // empty range to prop.  
}
```



## Lecture 4 - Sep 16

### Math Review

***Implication: Alternative Exp. in English***  
***Logical Quantifiers: Proof Strategies***  
***Sets: Enumerations vs. Comprehension***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **Event-B Summary** Document
- Priorities:
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  - + **Lab2** → Due: Next Tuesday (Sep 23)



# Expressing Implications

given  $P$  (cante.) is true, the only way to make  $P \Rightarrow Q$  true is when sufficient

$$P \Rightarrow Q$$

$$P \Rightarrow \neg Q$$

$p$ : snow storm  
 $q$ : cancel class

$q$  if  $p$ ,  $p$  is sufficient for  $q$  (C1)  $q$  unless  $\neg p$  (C2)

$p$	$q$	$p \Rightarrow q$
true	true	true
true	false	false
false	true	true
false	false	true

$$P \Rightarrow \text{True} \equiv \text{True}$$

$p$	$q$	$p \Rightarrow q$
true	true	true
true	false	false
false	true	true
false	false	true

neither C1

not C2

C1:  $q$

C2:  $\neg p$

$p$  only if  $q$ ,  $q$  is necessary for  $p$

$p$	$q$	$p \Rightarrow q$
true	true	true
true	false	false
false	true	true
false	false	true

e.g. Formulate " $x > 0$  if  $y \leq 10$ "  
 $q$  if  $p$

$$y \leq 10 \Rightarrow x > 0$$

$$P \Leftrightarrow Q$$

$$1. P \Leftrightarrow Q (P \Leftarrow Q, Q \Rightarrow P)$$

$$2. P \text{ only if } Q (P \Rightarrow Q)$$

P.

$\neg p$   $\hookrightarrow$  don't care about  $q$ .



$\mathbb{Z}$ 

set of integers  
 $-\infty, \dots, -1, 0, 1, \dots, +\infty$

 $\mathbb{N}$ 

set of natural numbers

0, 1, 2,  $\dots$ ,  $+\infty$

 $\mathbb{N}_1$ 

1, 2,  $\dots$ ,  $+\infty$  (positive integers).



$$\forall \bar{i}, \bar{j} \cdot \bar{i} \in \boxed{\mathbb{N}} \wedge \bar{j} \in \boxed{\mathbb{Z}} \Rightarrow \underline{P(\bar{i}, \bar{j})}$$

$\swarrow$  need to consider  
 $3 \times 8 = 24$   
 combinations  
 of  $\bar{i}, \bar{j}$ .

$\searrow$  need to consider  
all combinations  
 of  $(\bar{i}, \bar{j})$



# Logical Quantifiers: Examples

$$\forall i \bullet i \in \mathbb{N} \Rightarrow i \geq 0$$

$$i \in \{0, 1, 2, \dots\}$$

(T)

(F) (F)  $\forall i \bullet i \in \mathbb{Z} \Rightarrow i \geq 0$

witness: -1

$$-1 \in \mathbb{Z}$$

(F)

$$-1 \geq 0$$

False (F)  $\forall i, j \bullet i \in \mathbb{Z} \wedge j \in \mathbb{Z} \Rightarrow i < j \vee i > j$

witness: choose  $i, j$  s.t.  $i = j$ .

(T) (T)  $\exists i \bullet i \in \mathbb{N} \wedge i \geq 0$

witness: 0

$$0 \in \mathbb{N} \wedge 0 \geq 0 \equiv (T)$$

(T) (T)  $\exists i \bullet i \in \mathbb{Z} \wedge i \geq 0$

witness: 0

(T) (T)  $\exists i, j \bullet i \in \mathbb{Z} \wedge j \in \mathbb{Z} \wedge (i < j \vee i > j)$

witness:  $i = 2$   
 $j = 3$ .



## Logical Quantifiers: Examples

$R(\tau) \triangleq$  student  $\tau$  enrolled in 3342  
 $P(\tau) \triangleq$  student  $\tau$  received A+

Goal: show  $R(\tau) \Rightarrow P(\tau) \equiv \text{True}$ .

↓  
is defined as.

How to **prove**  $\forall i \bullet R(i) \Rightarrow P(i)$  ?

trivial  $\leftarrow$  (1) show  $\neg R(\tau)$  'i zero of  $\Rightarrow$  :  $\text{false} \Rightarrow P \equiv \text{true}$   
harder  $\leftarrow$  (2) show  $R(\tau), P(\tau)$  (every  $\tau$  sat R also sat P)

How to **prove**  $\exists i \bullet R(i) \wedge P(i)$  ?

Goal: show  $R(\tau) \wedge P(\tau) \equiv \text{true}$ . (1) give a witness  $\tau$  that sat bot R and P.  
Goal: show  $R(\tau) \Rightarrow P(\tau) \equiv \text{False}$ .

How to **disprove**  $\forall i \bullet R(i) \Rightarrow P(i)$  ?

(1) give a witness  $j$  s.t.  $R(j)^T$  but  $\neg P(j)^F$ .

How to **disprove**  $\exists i \bullet R(i) \wedge P(i)$  ?

Goal: show  $R(\tau) \wedge P(\tau) \equiv \text{False}$ .

(1) show  $\neg R(\tau)$  :  $\text{false} \wedge P \equiv \text{false}$

harder.  
(2)  $\frac{R(\tau) \wedge \neg P(\tau)}{\text{every } \tau \text{ sat R does not sat P.}}$



# Prove/Disprove Logical Quantifications

- Prove or disprove:  $\forall x \bullet (x \in \mathbb{Z} \wedge 1 \leq x \leq 10) \Rightarrow x > 0$ .

$\hookrightarrow x \in \underline{1..10} \rightarrow$  each member in this interval is  $> 0$ .  
( $R(x)$  is not false)

- Prove or disprove:  $\forall x \bullet (x \in \mathbb{Z} \wedge 1 \leq x \leq 10) \Rightarrow x > 1$ .

Exercise

- Prove or disprove:  $\exists x \bullet (x \in \mathbb{Z} \wedge 1 \leq x \leq 10) \wedge x > 1$ .

Disprove using witness  $x=1$   
 $\{1 \in \mathbb{Z} \wedge 1 \leq 1 \leq 10 \wedge 1 > 1\}$  (F)  
 $\hookrightarrow x \in 1..10$   
witness:  $\geq$

- Prove or disprove that  $\exists x \bullet (x \in \mathbb{Z} \wedge 1 \leq x \leq 10) \wedge x > 10$ ?

Exercise

wrong statement to disprove  $\exists$ , sufficient with a single witness.



# Sets: Definitions and Membership

No ordering:  $\{1, 2, 3\} = \{2, 3, 1\}$

set enumeration  
(members are explicit)

No duplicates:  $\{1, \underline{2}, 3, \underline{2}\}$

$$\textcircled{1} \{x \mid 0 \leq x \leq 2\}$$

$$= \{0, 1, 2\}$$

$$\textcircled{2} \{2x \mid 0 \leq x \leq 2\} = \{0, 2, 4\}$$

## Set Comprehension

expression:  
form of member  
in the  
final set

Constraint:  
values sat  
can be included  
in the set

$v1, v2, v3$

implicit about  
what set  
members are

$$\textcircled{3} \{(x, y) \mid$$

$$x \in \mathbb{N},$$

$$y \in \mathbb{N}$$

$$1 \leq x \leq 2,$$

$$2 \leq y \leq 4\}$$

$$\{(1, 3),$$

$$(1, 4),$$

$$(2, 3),$$

$$(2, 4)\}$$

4



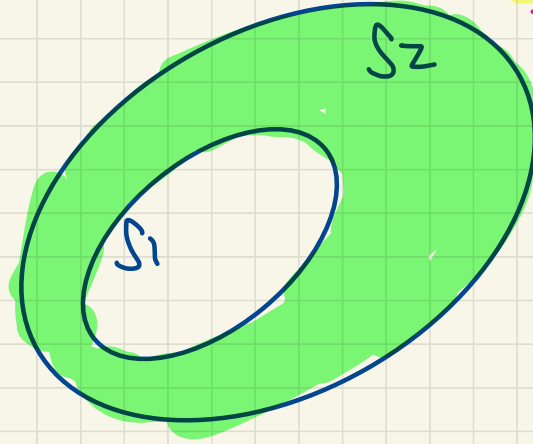
Q. How many sets of size 3 can you make  
out of 1, 2, 3, 4, 5



# Relating Sets

subset

$$S_1 \subseteq S_2$$



$$S_2 \setminus S_1 = \emptyset$$

$$\Rightarrow S_1 = S_2$$

not diff

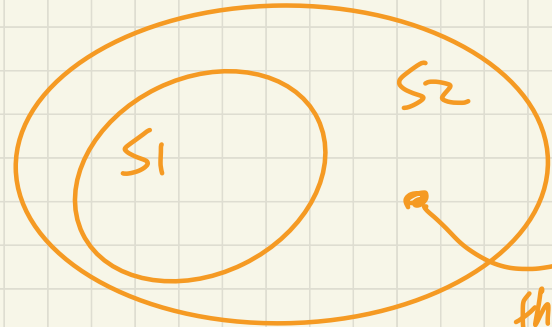
$$|S_2 \setminus S_1| \geq 0$$

all members in  $S_2$  but not in  $S_1$

proper subset

$$S_1 \subset S_2$$

$$\Leftrightarrow S_1 \subseteq S_2 \wedge S_1 \neq S_2$$
$$\Leftrightarrow S_1 \subseteq S_2 \wedge (\exists x. x \in S_2 \wedge x \notin S_1)$$



witness that  $\exists x. x \in S_2 \wedge x \notin S_1$



## Lecture 5 - Sep 18

### Math Review

***Converting  $\forall$  and  $\exists$  : Equational Proofs***  
***Understanding the Choose Operator***  
***Power Sets***



## Announcements/Reminders

For next class  
precedence  
of  $\wedge$  vs.  $\vee$

- Today's class: notes template posted

- **Event-B Summary** Document

- Priorities:

- + **Lab1** → Due: This Tuesday (Sep 16)

- + **Lab2** → Due: Next Tuesday (Sep 23)

- To be released:

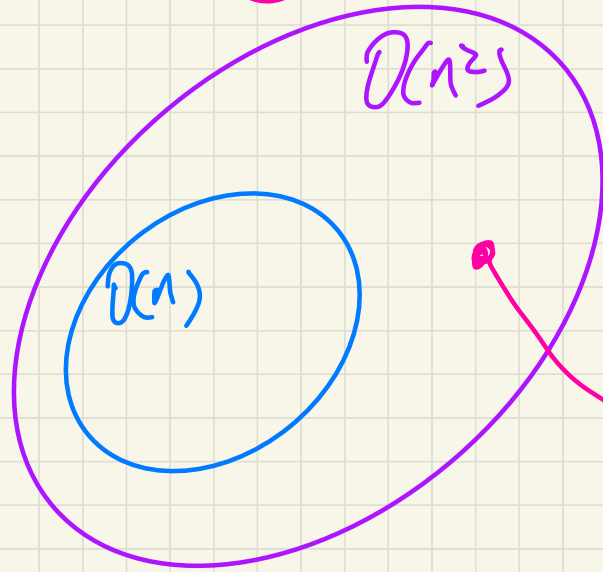
- + **ProgTest** guide

- + 2 Practice Tests

- + **Lab1** solution



$O(n)$   $\odot$   $O(n^2)$



e.g.  $2n^2 + 3n - 4$   
 $n \cdot \log n$



$$\neg(P \vee Q) \equiv \neg P \wedge \neg Q$$

## Logical Quantifications: Conversions

Axiom:  $\forall x. Q(x) \Leftrightarrow \neg \exists x. \neg Q(x)$

**R(x):** x ∈ 3342\_class

**P(x):** x receives A+

$$(\forall X \bullet R(X) \Rightarrow P(X)) \Leftrightarrow \neg(\exists X \bullet R \overset{R(x)}{\wedge} \overset{P(x)}{\neg P})$$

$$\forall x. R(x) \Rightarrow P(x)$$

$$\Leftrightarrow \{ \forall x. Q(x) \Leftrightarrow \neg \exists x. \neg Q(x) \}$$

$$\neg \exists x. \neg (R(x) \Rightarrow P(x))$$

$$\Leftrightarrow \{ P \Rightarrow Q \equiv \neg P \vee Q \}$$

$$\neg \exists x. \neg (\neg R(x) \vee P(x))$$

$$\Leftrightarrow \{ \neg(P \vee Q) \equiv \neg P \wedge \neg Q \}$$

$$(\exists X \bullet R \wedge P) \Leftrightarrow \neg(\forall X \bullet R \Rightarrow \neg P)$$

$$\neg \exists x. \neg (\neg R(x) \wedge \neg P(x))$$

$$\Leftrightarrow \{ \neg(\neg P) \equiv P \}$$

$$\neg \exists x. R(x) \wedge \neg P(x)$$

↓  
Exercise

✓  
De Morgan



## Relating Sets: Exercises

$$m \in S$$

$$\neg(m \in S) \Leftrightarrow m \notin S$$

$$S_1 \subseteq S_2 \wedge S_2 \subseteq S_1 \Leftrightarrow S_1 = S_2$$

$$\{1, 2\} \subseteq \{1, 2, 3\}$$

but they're not equal

$S \subset S$  always fails

$\hookrightarrow$  not-empty:  $\{1, 2\} \subset \{1, 2\}$  X

$\hookrightarrow$  empty:  $\emptyset \subset \emptyset$   $\frac{|\emptyset|}{0} < \frac{|\emptyset|}{0}$  X

$\emptyset \subset \underline{S}$  sometimes holds, sometimes fails

$\hookrightarrow S$  empty  $\rightarrow$  ?

$\hookrightarrow S$  not empty  $\rightarrow$  ?



## Sets: Exercises

$S_1 \setminus S_2$  members in  $S_1$  but not in  $S_2 \rightarrow \neg(e \in S_2)$

Set membership: Rewrite  $e \notin S$  in terms of  $\in$  and  $\neg$

Find a common pattern for defining:

- = (numerical equality) via  $\leq$  and  $\geq$
- = (set equality) via  $\subseteq$  and  $\supseteq$

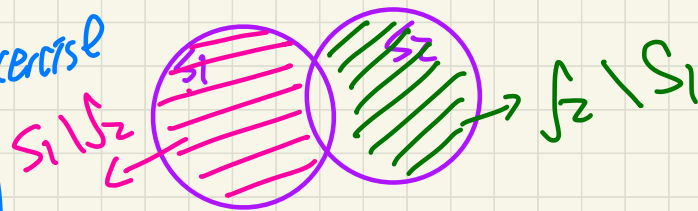
$$x = y \Leftrightarrow x \leq y \wedge y \leq x$$

$$S_1 = S_2 \Leftrightarrow S_1 \subseteq S_2 \wedge S_2 \subseteq S_1$$

$S = \{1, 2, 3\}, T = \{2, 3, 1\}, U = \{3, 2\}$

Exercise

	S		T		U	
S	$\subseteq$	$\subset$	$\subseteq$	$\subset$	$\subseteq$	$\subset$
T	$\subseteq$	$\subset$	$\subseteq$	$\subset$	$\subseteq$	$\subset$
U	$\subseteq$	$\subset$	$\subseteq$	$\subset$	$\subseteq$	$\subset$



$$S_1 \setminus S_2 \stackrel{?}{=} S_2 \setminus S_1$$

① Give some witness of violation.

Is set difference  $(\setminus)$  commutative?



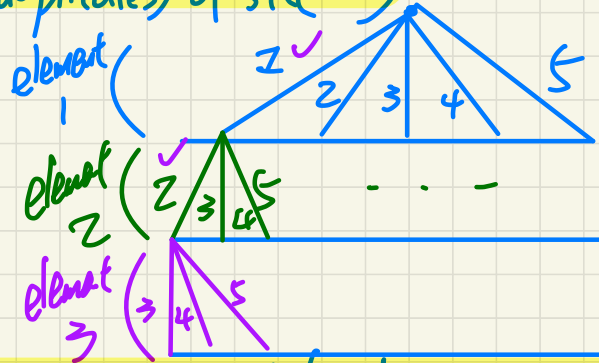
## Exercise:

How many **sets** of size 3 can be made out of values 1, 2, 3, 4, 5?

(Step 1) Make sequences (with no duplicates) of size 3

$$5 \times 4 \times 3$$

# sequences

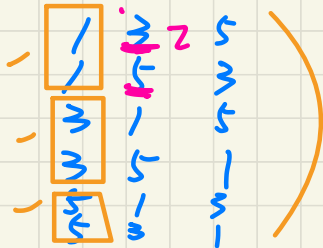


$$\binom{5}{3}$$

(Step 2) Disregard ordering of sequences with the same set of contents

3! For  $\{1, 3, 5\}$ , we would've made sequences: (Step 3)

# seq. of size 3



$3 \times 2 \times 1$   
 $= 3!$  sequences that correspond to the same set.

disregarding ordering.

$$5 \times 4 \times 3$$

$3!$



$$\binom{n}{\bar{n}} \rightarrow n \text{ choose } \bar{n} \quad (n \geq \bar{n}, \bar{n} \geq 0) \quad \binom{n}{n} = \binom{n}{0} = 1$$

out of  $n$  given elements,  
how many ways to make a set  
of card./size of  $\bar{n}$ ?

$$\binom{n}{\bar{n}} = \binom{n}{n-\bar{n}}$$

$$\frac{n!}{(n-\bar{n})! \cdot \bar{n}!}$$

$\bar{n}$  terms

$$n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot (n-\bar{n}+1)$$

$[n, n-\bar{n}+1]$   
"  $\bar{n}$  "

$\bar{n}!$

$$\binom{10}{8} = \frac{10 \times 9 \times 8 \times 7 \times 6 \times 5 \times 4 \times 3}{8!}$$

$$\binom{10}{2} = \frac{10 \times 9}{2!}$$



**Power Set** <sup>power set of S</sup>  $\mathcal{P}(S) = \{ \underbrace{x} \mid x \subseteq S \}$  → Each member in  $\mathcal{P}(S)$  is a set

Calculate the power set of  $\{1, 2, 3\}$ .

$$\mathcal{P}(\{1, 2, 3\}) = \{x \mid x \subseteq \{1, 2, 3\}\}$$

$$= \left\{ \begin{array}{l} \underbrace{\emptyset}_{\text{smallest}}, \binom{3}{0} = 1 \text{ (subset of card. 0)} \\ \{1\}, \{2\}, \{3\}, \binom{3}{1} = 3 \text{ (subsets of card. 1)} \\ \{2, 3\}, \{1, 3\}, \{1, 2\}, \binom{3}{2} = 3 \text{ (subsets of card. 2)} \\ \underbrace{\{1, 2, 3\}}_{\text{largest}}, \binom{3}{3} = 1 \text{ (subset of card. 3)} \end{array} \right\}$$

1. smallest member in  $\mathcal{P}(S)$ :  $\emptyset$   
 $\emptyset \subseteq S$

2. largest member in  $\mathcal{P}(S)$ :  $S$   
 $S \subseteq S$

Given a set  $S$ , formulate the cardinality of its power set.

$$|\mathcal{P}(\{1, 2, 3\})| = \binom{3}{0} + \binom{3}{1} + \binom{3}{2} + \binom{3}{3}$$



# Set of Tuples

Given  $n$  sets  $S_1, S_2, \dots, S_n$ , a **cross/Cartesian product** of these sets is a set of  $n$ -tuples.

Each  **$n$ -tuple**  $(e_1, e_2, \dots, e_n)$  contains  $n$  elements, each of which is a member of the corresponding set.

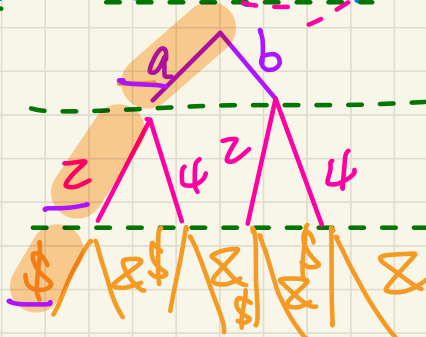
$n$  sets.  $S_1 \times S_2 \times \dots \times S_n = \{ (e_1, e_2, \dots, e_n) \mid e_i \in S_i \wedge 1 \leq i \leq n \}$

*$n$  elements in the tuple.*

**Example:** Calculate  $\{a, b\} \times \{2, 4\} \times \{\$, \&\}$

$$= \{ (e_1, e_2, e_3) \mid e_1 \in \{a, b\} \wedge e_2 \in \{2, 4\} \wedge e_3 \in \{\$, \&\} \}$$

$$= \{ (a, 2, \$) \}$$



Each root-to-leaf path corresponds to a  $n$ -tuple



Relation : set of <sup>tuples.</sup> ordered pairs

e.g. a relation on  $\boxed{\{1, 2, 3\}}$  <sup>S</sup> and  $\boxed{\{a, b\}}$  <sup>T</sup>

- Is  $(1, a)$  a relation on S and T?  
No!  $\because (1, a)$  is not a set.



## Lecture 6 - Sep 23

### Math Review

***Constructing All Relations  
Domain, Range, Inverse  
Image, Restrictions, Subtractions***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **Event-B Summary** Document
- Priorities:
  - + **Lab1** → Review
  - + **Lab2** → Due: This Tuesday (Sep 23)
- Released:
  - + **ProgTest** guide
  - + 2 Practice Tests
  - + **Lab1** solution



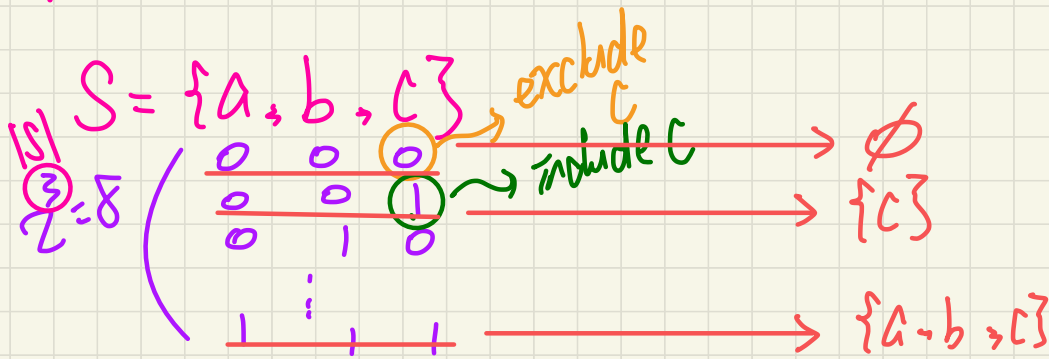
# Cardinality of Power Set: Interpreting Formula

- Calculate by considering subsets of various cardinalities.
- Calculate by considering whether a member should be included.

Want to know:  $|P(S)|$

$$|P(S)| = \binom{|S|}{0} + \binom{|S|}{1} + \binom{|S|}{2} + \dots + \binom{|S|}{|S|}$$

$|P(S)|$   
" 2 x 2 x ... x 2  
|S|





Relation: set of ordered pairs <sup>tuples.</sup> relation on S and T  
<sup>acceptable.</sup>  
<sup>e.g. id</sup>

e.g. a relation on  $\{1, 2, 3\}$  and  $\{a, b\}$   
 $\{(x, y) \mid x \in S \wedge y \in T\}$

• Is  $(1, a)$  a relation on S and T?

No!  $\because (1, a)$  is not a set.

• Is  $\{(1, a)\}$  a relation on S and T? YES

• Is  $\{(\overset{\notin S}{b}, \overset{\notin T}{2})\}$  a relation? No. order is wrong!

$R_1 = \{(1, a), (3, b)\}$   
 $R_2 = \{(3, b), (1, a)\}$   $R_1 = R_2$

What is the min relation on S and T?  $\emptyset$   
What is the max relation on S and T?  $S \times T$



# Set of Possible Relations

subsets of max relation.  
↑  
max relation

- **Set** of possible relations on S and T:  $\mathcal{P}(S \times T)$
- Dedicated symbol for **set** of possible relations on S and T:  $S \leftrightarrow T$
- Declare that set  $r$  is a relation on S and T:  $r \in \mathcal{P}(S \times T)$   $r \in S \leftrightarrow T$

Example: Enumerate all relations on  $\{a, b\}$  and  $\{2, 4\}$ .

Hint: How many?  $2^{|S \times T|} = 2^{2 \times 2} = 2^4 = 16$  max rel:

$\emptyset$  relation of card. 0  $\binom{4}{0} = 1$   
 $\{ (a, 2) \}, \{ (a, 4) \}, \{ (b, 2) \}, \{ (b, 4) \}$

relations of card 1  $\binom{4}{1}$

$S \times T$   
 $\{ (a, 2), (a, 4), (b, 2), (b, 4) \}$   
 $|S \times T| = 4$

relations of card 2  $\binom{4}{2}$

relations of card. 3  $\binom{4}{3}$

relation of card. 4  $\binom{4}{4}$

$\{ (a, 2), (a, 4), (b, 2), (b, 4) \}$



## Exercice

$$* \{ r \mid r \in \text{Dep.} \leftrightarrow \text{Des} \wedge |r| = 2 \}$$

Departure = <sup>3</sup>{toronto, montreal, vancouver}

Destination = <sup>3</sup>{beijing, seoul, penang}

airline ∈  
a single relation

Departure  $\leftrightarrow$  Destination

$\mathcal{P}(\text{Dep.} \times \text{Des.})$

9  
2

$\boxed{|\text{Dep.} \times \text{Des.}|}$

$= 20 \cdot (1)$

$| \text{Dep.} \leftrightarrow \text{Des.} | = 2^{|\text{Dep.} \times \text{Des.}|} = 2^{3 \times 3} = 2^9 = \underline{\underline{512}}$

$(2)$  enumerate those relations with card 2.



$$S \leftrightarrow T = \mathbb{P}(S \times T)$$



$v \in \text{Alphabet} \leftrightarrow \mathbb{Z}$

## Relational Operations: Domain, Range, Inverse

$$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$\text{dom}(r) = \{a, b, c, d, e, f\} \quad \text{dom}(r) \subseteq \text{Alphabet}$$

$$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$\text{ran}(r) = \{1, 2, 3, 4, 5, 6\} \quad \text{ran}(r) \subseteq \mathbb{Z}$$

$$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$r^{-1} = \{(1, a), (2, b), (3, c), (4, a), (5, b), (6, c), (1, d), (2, e), (3, f)\}$$

**Exercise:** Relate the domains and ranges of  $r$  and its inverse.

$$\text{dom}(r) = \text{ran}(r^{-1})$$

$$\text{ran}(r) = \text{dom}(r^{-1})$$

algebraic properties.

$r^{-1}$



## Relational Operations: Image

$$r \in \text{Alphabet} \leftrightarrow \mathbb{Z} \quad r[\{a, h\}] = \underbrace{r[\{a\}]}_{\{1, 4\}} \cup \underbrace{r[\{h\}]}_{\emptyset}$$

$$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$r[\{a, b\}] = \{r' \mid (d, r') \in r \wedge d \in \{a, b\}\} = \{1, 2, 4, 5\} \subseteq \text{ran}(r)$$

$S \subseteq \text{Alphabet}$

$S \subseteq \text{dom}(r)$  x not necessary.

$$r[\{g\}] = \emptyset \subseteq \text{Alphabet}$$

no value mapped from  $g$  in  $r$ .

### Exercises

- Image of  $\{a, b\}$  on  $r$ ?
- Image of  $\{1, 2\}$  on  $r$ ?  $r[\{1, 2\}]$  undefined!  $\notin \text{Alphabet}$
- Image of  $\{1, 2\}$  on the inverse of  $r$ ?  $r^{-1}[\{1, 2\}] = \{a, b, d, e\}$
- Calculate  $r$ 's range via an image.  $r[\text{dom}(r)] = \text{ran}(r)$
- Calculate  $r$ 's domain via an image.  $r^{-1}[\text{ran}(r)] = \text{dom}(r)$   
 $\downarrow \text{dom}(r^{-1})$



$$\begin{array}{l}
 r \in S \leftrightarrow T \\
 s \subseteq S \quad t \subseteq T
 \end{array}$$

\*

$$s \triangleleft r$$

a new relation.

$$\begin{array}{l}
 \{ (d, r') \mid \\
 (d, r') \in r \\
 \wedge d \in s \}
 \end{array}$$

	domain	range
Restriction	* $s \triangleleft r$	$r \triangleright t$
Subtraction	$s \triangleleft r$	$r \triangleright t$

Each of these operators returns a new relation.



$$S = \{a, b\}$$

## Relational Operations: Restrictions vs. Subtractions

$$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$\{a, b\} \triangleleft r = \{(a, 1), (b, 2), (a, 4), (b, 5)\}$$

$$r = \{\cancel{(a, 1)}, \cancel{(b, 2)}, (c, 3), \cancel{(a, 4)}, \cancel{(b, 5)}, (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$\{a, b\} \triangleleft r = \{(c, 3), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

$$r \triangleright \{1, 2\} = \{(a, 1), (b, 2), (d, 1), (e, 2)\}$$

$$r = \{\cancel{(a, 1)}, \cancel{(b, 2)}, (c, 3), (a, 4), (b, 5), (c, 6), \cancel{(d, 1)}, \cancel{(e, 2)}, (f, 3)\}$$

$$r \triangleright \{1, 2\} = \{(c, 3), (a, 4), (b, 5), (c, 6), (f, 3)\}$$



## Relational Operations: Overriding

$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$

Example: Calculate  $r$  overridden with  $\{(a, 3), (c, 4)\}$

Hint: Decompose results to those in  $t$ 's domain and those not in  $t$ 's domain.

$$\begin{aligned} \underbrace{(r)}_{\text{relation}} \bowtie \underbrace{(t)}_{\text{relation}} &= \{(d, r') \mid (d, r') \in t \vee \underline{\underline{(d, r') \in r \wedge d \notin \text{dom}(t)}}\} \\ &= \{(d, r') \mid (d, r') \in t\} \cup \{(d, r') \mid (d, r') \in r \wedge d \notin \text{dom}(t)\} \end{aligned}$$



## Lecture 7 - Sep 25

### Math Review

***Relational Overriding  
Functional Property  
Partial Functions vs. Total Functions***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **Event-B Summary** Document
- Priorities:
  - + **Lab1** → Review
  - + **Lab2** → Review
- Released:
  - + **ProgTest** guide
  - + 2 Practice Tests and solutions
  - + **Lab1**, **Lab2** solutions
  - + Possible change of **ProgTest** venue – to be confirmed



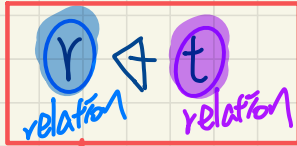
## Relational Operations: Overriding

$$\{x \mid P(x) \vee Q(x)\} = \{x \mid P(x)\} \cup \{x \mid Q(x)\}$$

$$r = \{(\cancel{a}, 1), (b, 2), (\cancel{c}, 3), (\cancel{a}, 4), (b, 5), (\cancel{c}, 6), (d, 1), (e, 2), (f, 3)\}$$

Example: Calculate  $r$  overridden with  $\{(\cancel{a}, 3), (\cancel{c}, 4)\}$

Hint: Decompose results to those in  $t$ 's domain and those not in  $t$ 's domain.



$$\begin{aligned} &= \{(d, r') \mid (d, r') \in t \vee ((d, r') \in r \wedge d \notin \text{dom}(t))\} \\ &= \{(d, r') \mid (d, r') \in t\} \cup \{(d, r') \mid (d, r') \in r \wedge d \notin \text{dom}(t)\} \\ &= t \cup (\text{dom}(t) \triangleleft r) \\ &= \{(a, 3), (c, 4)\} \cup \{(b, 2), (b, 5), (d, 1), (e, 2), (f, 3)\} \end{aligned}$$

$\leftarrow$  overridden by  $t$



$r = \{(\cancel{a}, 1), (b, 2), (\cancel{c}, 3), (\cancel{a}, 4), (b, 5), (\cancel{c}, 6), (d, 1), (e, 2), (f, 3)\}$

$(a, 3) \rightarrow (c, 4)$

Example: Calculate  $r$  overridden with  $t$   $\{(a, 3), (c, 4)\}$

$\in \text{Alphabet}$   
 $\hookrightarrow \mathbb{Z}$

Lab 1  $b$ : Account  $\rightarrow \mathbb{Z}$

transfer from acc1 to acc2

original  
val before  
transfer

After Transfer  
 $b := b \leftarrow \{ \text{acc1} \rightarrow \dots, \text{acc2} \rightarrow \dots \}$

proposed changes

$r \leftarrow t$

changed  
version of  
 $r$  according to  $t$

basically  $r$ ,

except all pairs with first elements in  $\text{dom}(t)$ , they must agree with  $t$ .



## Exercises: Algebraic Properties of Relational Operations

$$r = \{(a, 1), (b, 2), (c, 3), (a, 4), (b, 5), (c, 6), (d, 1), (e, 2), (f, 3)\}$$

Define the **image** of set  $s$  on  $r$  in terms of other relational operations.

Hint: What range of value should be included?

$$r[s]$$

$$\subseteq \text{ran}(r)$$

$$X = S \triangleleft r$$

$$\textcircled{1} S \triangleleft Y$$

$$\textcircled{2} S \triangleleft Y$$

$$\textcircled{3} Y \triangleright S$$

$$\textcircled{4} Y \triangleright S$$

$$r[s] = \text{ran}(S \triangleleft r)$$

Define  $r$  **overridden with** set  $t$  in terms of other relational operations.

Hint: To be in  $t$ 's domain or not to be in  $t$ 's domain?

$$r \triangleleft t = t \cup \{\text{dom}(t) \triangleleft r\}$$



# Functional Property

isFunctional(r)  $\Leftrightarrow$

$\forall s, t1, t2 \bullet$

$(\boxed{s} \in S \wedge \boxed{t1} \in T \wedge \boxed{t2} \in T)$

$\Rightarrow$  a domain value

two pairs sharing the same 1st elements are  $\in r$  2nd elements in two pairs must be the same.

$(\boxed{s}, \boxed{t1}) \in r \wedge (\boxed{s}, \boxed{t2}) \in r \Rightarrow \boxed{t1 = t2}$

**Q:** Smallest relation satisfying the functional property.

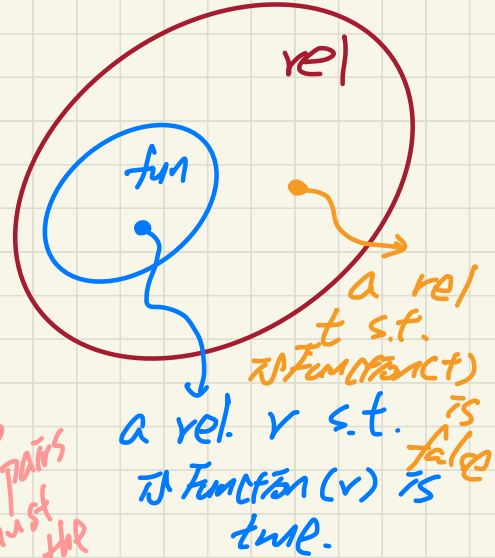
$\emptyset \rightarrow$  can't find witness of violating func. property

You cannot have the same domain value  $s$  mapping to two distinct range values  $t1$  and  $t2$

e.g.  $f(a,1), (b,2), (a,3)$

$(a,1) \in r \wedge (a,3) \in r$

witness of violation  $\leftarrow \Rightarrow 1 = 3 \text{ F}$





# Functional Property

\* Each domain value maps to at most one range value

isFunctional(r)  $\Leftrightarrow$

**\*\***  $t1 \neq t2 \Rightarrow$

$\forall s, t1, t2 \bullet$

$\neg ((s, t1) \in r \wedge (s, t2) \in r)$

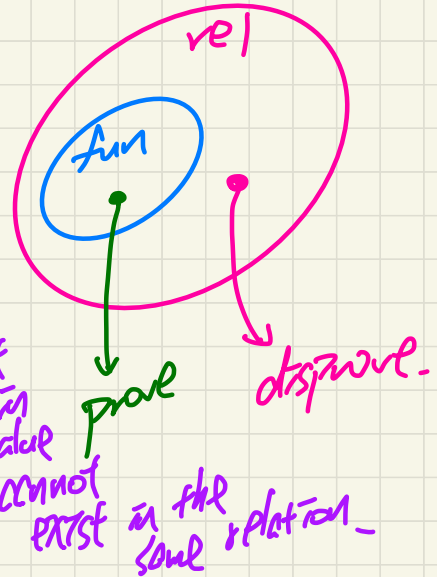
$(s \in S \wedge t1 \in T \wedge t2 \in T)$

$\Rightarrow$

**\*** **\*\***

$((s, t1) \in r \wedge (s, t2) \in r \Rightarrow t1 = t2)$

two pairs with distinct values but same domain value



**Q:** How to **prove** or **disprove** that a relation **r** is a function.

**Q:** Rewrite the functional property using **contrapositive**.

Prove

① Show that  $r = \emptyset$  ( $F \Rightarrow \_ \equiv T$ )

② Go over all pairs in  $r$ , show that each dom. value maps to no more than one value.

Disprove

Find  $(s, t1) \in r$   $(s, t2) \in r$  but  $t1 \neq t2$



# Partial Functions vs. Total Functions

$\mapsto$  partial  
 $\rightarrow$  total

$r \in S \mapsto T$

partial

$$r \in S \mapsto T \Leftrightarrow (\text{isFunction}(r) \wedge \text{dom}(r) \subseteq S)$$

$$r \in S \rightarrow T \Leftrightarrow (\text{isFunction}(r) \wedge \text{dom}(r) = S)$$

total

$$\text{dom}(r) \subset S$$

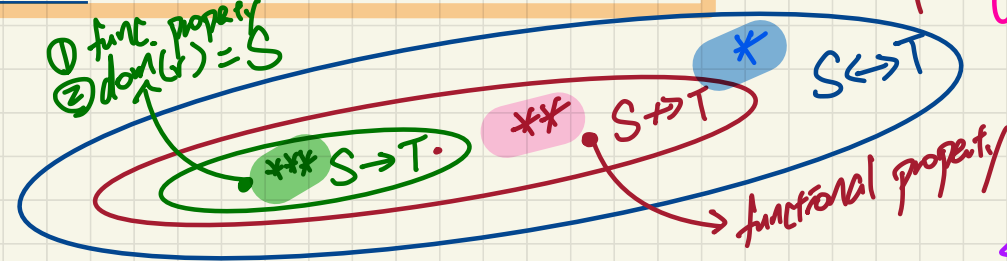
$$\text{dom}(r) = S$$

case 1: there's some dom value that has corresponding range value

case 2: every dom value has its defined range value.

**Exercise:** Visualize  $S \mapsto T$  vs.  $S \rightarrow T$

Every function is a partial function.



e.g.,  $\{ \{(2, a), (1, b)\}, \{(2, a), (3, a), (1, b)\} \} \subseteq \{1, 2, 3\} \mapsto \{a, b\}$

e.g.,  $\{(2, a), (3, a), (1, b)\} \in \{1, 2, 3\} \rightarrow \{a, b\}$

e.g.,  $\{(2, a), (1, b)\} \notin \{1, 2, 3\} \rightarrow \{a, b\}$

e.g.,  $\{(2, a), (1, b), (3, a), (1, a)\} \notin \{1, 2, 3\} \rightarrow \{a, b\}$

set of all possible partial functions between S and T

only check func. property.

violates the func. property  $\Rightarrow$  not a partial funct.



$$\text{e.g., } \{ \overset{r1}{\{(2, a), (1, b)\}}, \overset{r2}{\{(2, a), (3, a), (1, b)\}} \} \subseteq \underbrace{\{1, 2, 3\}}_S \rightarrow \underbrace{\{a, b\}}_T$$

$\Leftrightarrow$

$$\begin{aligned} r1 &\in S \rightarrow T \\ \wedge \\ r2 &\in S \rightarrow T \end{aligned}$$

$$\text{e.g., } \{ \boxed{\{(2, a), (1, b)\}}, \boxed{\{(2, a), (3, a), (1, b)\}} \} \in \boxed{\{1, 2, 3\} \rightarrow \{a, b\}}$$

a set of sets of ordered pairs

a set of ordered pairs

a set of ordered pairs

a set where each member is a set of ordered pairs (set-function property)



$$S = \{1, 2, 3\}$$

$$T = \{a, b\}$$

$$r = \{(1, a), (2, b), (3, a)\}$$

$$f(n) = 2n^2 + 3n - 4$$

most accurate. ←

✓ (1)  $f(n)$  is  $O(n^2)$

✓ (2)  $f(n)$  is  $O(n^3)$

✓ (3)  $f(n)$  is  $O(n^1)$

✓ ①  $r$  is a relation.

✓ ②  $r$  is a partial function.

(most acc).  
✓

✓ ③  $r$  is a total function.

Q1. Correct.

Q2. Most accurate?



## Lecture 8 - Sep 30

### Math Review

***Rel Image vs. Func Application  
Modelling: Rel vs. Partial vs. Total Func  
Injection, Surjection, Bijection***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **Event-B Summary** Document
- Priorities:
  - + **Lab1** → Review
  - + **Lab2** → Review
- Change of **ProgTest** venue – WSC106/108
- Released:
  - + **ProgTest** guide
  - + 2 Practice Tests and solutions
  - + **Lab1**, **Lab2** solutions



# Relational **Image** vs. Functional **Application**

A function is a **relation**.

$$f \in \boxed{S} \rightarrow \boxed{T}$$

$$f = \{ (3, a), (1, b) \}$$

relation  
image

**Exercises:**

$$f[\{3\}] = \{a\}$$

$$f[\{1\}] = \{b\}$$

$$f[\{2\}] = \emptyset$$

$\in S \notin \text{dom}(f)$

functional application

$$f(3) = a$$

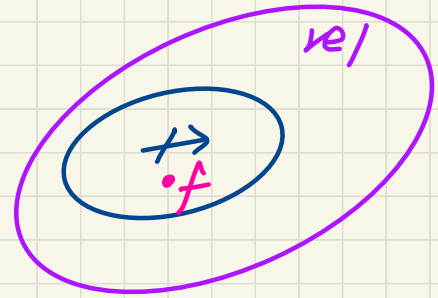
$$f(1) = b$$

$$f(2) = \text{undefined}$$

$$\text{isFunction}(f) \wedge \text{dom}(f) \subseteq \{1, 2, 3\}$$

$$\text{dom}(f) \subseteq \{1, 2, 3\}$$

at least one value from S that does not have the corresponding range value.





# In Rodin

$$\textcircled{1} f : \mathbb{Z} \leftrightarrow \mathbb{Z}$$

$$f[\{c\}]$$

$$c \in \mathbb{Z}$$

always well-defined

$$\textcircled{2} g : \mathbb{Z} \rightarrow \mathbb{Z}$$

$$g(c)$$

$$c \in \mathbb{Z}$$

not always well-defined  
 $\hookrightarrow$  one PO generated:  
 $c \in \text{dom}(g)$ .



Cardinality of  
relational image

$$r \in S \leftrightarrow T$$

$r$  is also a function

$$\Rightarrow |r[\{s\}]| \leq 1$$

$\downarrow$   
 $s \in S$

$\hookrightarrow \begin{cases} = 1 \leadsto s \in \text{dom}(r) \\ = 0 \leadsto s \notin \text{dom}(r) \end{cases}$



## Modelling Decision: Relations vs. Functions

An organization has a system for keeping **track** of its employees as to where they are on the premises (e.g., ``Zone A, Floor 23``). To achieve this, each employee is issued with an active badge which, when scanned, synchronizes their current positions to a central database.

Assume the following two sets:

- *Employee* denotes the **set** of all employees working for the organization.
- *Location* denotes the **set** of all valid locations in the organization.

Is  $\text{where\_is} \in \text{Employee} \leftrightarrow \text{Location}$  appropriate?

No.  $e_1 \mapsto l_1 \in \text{where\_is} \wedge e_1 \mapsto l_2 \in \text{where\_is}$

Is  $\text{where\_is} \in \text{Employee} \rightarrow \text{Location}$  appropriate?



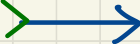
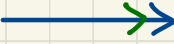
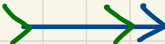
↳ No  $\because$  some employees may not be in the company.

Is  $\text{where\_is} \in \text{Employee} \rightarrow \text{Location}$  appropriate?

↓  
YES.



# Functions

	(dom) injective	(ran) surjective	(dom, ran) bijective
partial →	partial injection 	partial surjection 	n.a.
total →			



**Contrapositive:**  $s_1 \neq s_2 \Rightarrow \neg((s_1, t) \in f \wedge (s_2, t) \in f)$

# Injective Functions

*func. property*  
 $isInjective(f)$

$$\forall s_1, s_2, t \bullet (s_1 \in S \wedge s_2 \in S \wedge t \in T) \Rightarrow ((s_1, t) \in f \wedge (s_2, t) \in f \Rightarrow s_1 = s_2)$$

*same range value*

*inj. property*  
 If  $f$  is a **partial injection**, we write:  $f \in S \rightsquigarrow T$

- e.g.,  $\{\emptyset, \{(1, a)\}, \{(2, a), (3, b)\}\} \subseteq \{1, 2, 3\} \rightsquigarrow \{a, b\}$
- e.g.,  $\{(1, b), (2, a), (3, b)\} \notin \{1, 2, 3\} \rightsquigarrow \{a, b\}$
- e.g.,  $\{(1, b), (3, b)\} \notin \{1, 2, 3\} \rightsquigarrow \{a, b\}$

If  $f$  is a **total injection**, we write:  $f \in S \rightarrow T$

- e.g.,  $\{1, 2, 3\} \rightarrow \{a, b\} = \emptyset$
- e.g.,  $\{(2, d), (1, a), (3, c)\} \in \{1, 2, 3\} \rightarrow \{a, b, c, d\}$
- e.g.,  $\{(2, d), (1, c)\} \notin \{1, 2, 3\} \rightarrow \{a, b, c, d\}$
- e.g.,  $\{(2, d), (1, c), (3, d)\} \notin \{1, 2, 3\} \rightarrow \{a, b, c, d\}$

*cannot have two distinct dom. values mapping to the same range value.*

e.g.  $\{(1, b), (2, b)\}$   
 $\downarrow \quad \quad \downarrow$   
 $s_1 \quad t \quad s_2 \quad t$   
 $\hookrightarrow ((1, b) \in f) \wedge ((2, b) \in f) \Rightarrow 1=2$   
*false*



func<sup>(V)</sup> prop.  $\wedge$  injective<sup>(V)</sup> prop.

If  $f$  is a **partial injection**, we write:  $f \in S \twoheadrightarrow T$

- e.g.,  $\{\emptyset, \{(1, a)\}, \{(2, a), (3, b)\}\} \subseteq \{1, 2, 3\} \twoheadrightarrow \{a, b\}$
- e.g.,  $\{(1, b), (2, a), (3, b)\} \notin \{1, 2, 3\} \twoheadrightarrow \{a, b\}$  \* func ✓
- e.g.,  $\{(1, b), (3, b)\} \notin \{1, 2, 3\} \twoheadrightarrow \{a, b\}$  X

inj X  $\because$  distinct dom values  
1 and 3 both  
map to b.

If  $f$  is a **total injection**, we write:  $f \in S \rightarrow T$

- e.g.,  $\{1, 2, 3\} \rightarrow \{a, b\} = \emptyset$
- e.g.,  $\{(2, d), (1, a), (3, c)\} \in \{1, 2, 3\} \rightarrow \{a, b, c, d\}$
- e.g.,  $\{(2, d), (1, c)\} \notin \{1, 2, 3\} \rightarrow \{a, b, c, d\}$
- e.g.,  $\{(2, d), (1, c), (3, d)\} \notin \{1, 2, 3\} \rightarrow \{a, b, c, d\}$

sat. both  
func. & inj.  
properties (V)  
initially

distinct dom values  
map to distinct  
ran values  $\Rightarrow$  injective.



$$\{(\underline{1}, \underline{a}), (\underline{2}, \underline{a})\}$$

↳ function  
not injective

$$\{(1, a), (1, b)\}$$

↳ not a function!



$S \longleftrightarrow T$  : set of all relations  $\rightarrow$  set of all possible total injections.

If  $f$  is a **total injection**, we write:  $f \in S \rightarrow T$

- e.g.,  $\{1, 2, 3\} \rightarrow \{a, b\} = \emptyset$
- e.g.,  $\{(2, d), (1, a), (3, c)\} \in \{1, 2, 3\} \rightarrow \{a, b, c, d\}$
- e.g.,  $\{(2, d), (1, c)\} \notin \{1, 2, 3\} \rightarrow \{a, b, c, d\}$
- e.g.,  $\{(2, d), (1, c), (3, d)\} \notin \{1, 2, 3\} \rightarrow \{a, b, c, d\}$

$\{(1, \underline{a}), (2, \underline{b}), (3, \underline{a})\}$   
 $\downarrow$  violates inj. prop.

WITNESS

	func. prop	total	inj. prop
①	✓	✓	✓
②	✓	✗	✓
③	✓	✓	✗



$$f \in S \leftrightarrow T$$

# Surjective Functions

$$\text{total}(f) \iff \text{dom}(f) = S$$

$$\text{isSurjective}(f) \iff \text{ran}(f) = T$$

① funct prop.  
② surj prop.

If  $f$  is a **partial surjection**, we write:  $f \in S \twoheadrightarrow T$

- e.g.,  $\{ \{(1, b), (2, a)\}, \{(1, b), (2, a), (3, b)\} \} \subseteq \{1, 2, 3\} \twoheadrightarrow \{a, b\}$
- e.g.,  $\{(2, a), (1, a), (3, a)\} \notin \{1, 2, 3\} \twoheadrightarrow \{a, b\}$   $\rightarrow$  func not surj.
- e.g.,  $\{(2, b), (1, b)\} \notin \{1, 2, 3\} \twoheadrightarrow \{a, b\}$

If  $f$  is a **total surjection**, we write:  $f \in S \rightarrow T$

- e.g.,  $\{ \{(2, a), (1, b), (3, a)\}, \{(2, b), (1, a), (3, b)\} \} \subseteq \{1, 2, 3\} \rightarrow \{a, b\}$
- e.g.,  $\{(2, a), (3, b)\} \notin \{1, 2, 3\} \rightarrow \{a, b\}$
- e.g.,  $\{(2, a), (3, a), (1, a)\} \notin \{1, 2, 3\} \rightarrow \{a, b\}$

	total	func	surj.	
①	✓	✓	✓	✓
②	✓	✓	✓	✓
③	x	✓	✓	x
④	✓	✓	x	x



# Bijjective Functions

$f$  is **bijjective/a bijection/one-to-one correspondence** if  $f$  is **total**, **injective**, and **surjective**.

*all possible bijections*

- e.g.,  $\{1, 2, 3\} \twoheadrightarrow \{a, b\} = \emptyset \leadsto \because$  no injective function can be made
- e.g.,  $\{ \{(1, a), (2, b), (3, c)\}, \{(2, a), (3, b), (1, c)\} \} \subseteq \{1, 2, 3\} \twoheadrightarrow \{a, b, c\}$
- e.g., ①  $\{(2, b), (3, c), (4, a)\} \notin \{1, 2, 3, 4\} \twoheadrightarrow \{a, b, c\}$
- e.g., ②  $\{(1, a), (2, b), (3, c), (4, a)\} \notin \{1, 2, 3, 4\} \twoheadrightarrow \{a, b, c\}$
- e.g., ③  $\{(\underline{1}, \underline{a}), (\underline{2}, \underline{c})\} \notin \{\underline{1}, \underline{2}\} \twoheadrightarrow \{\underline{a}, \underline{b}, \underline{c}\}$

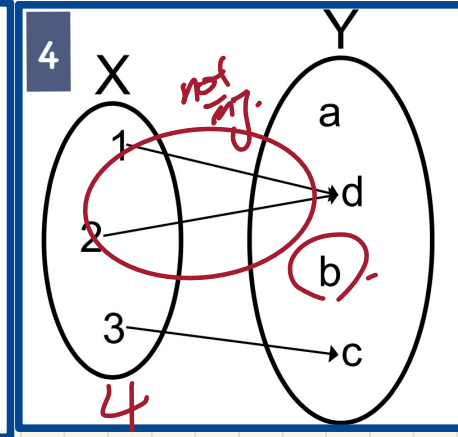
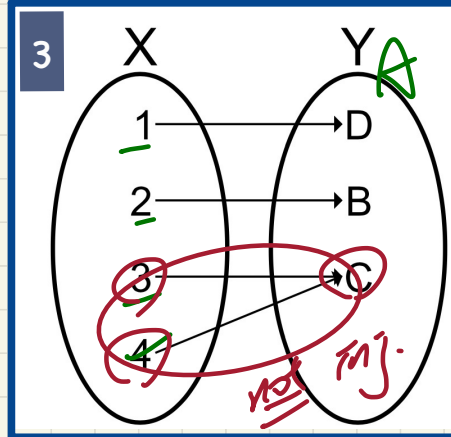
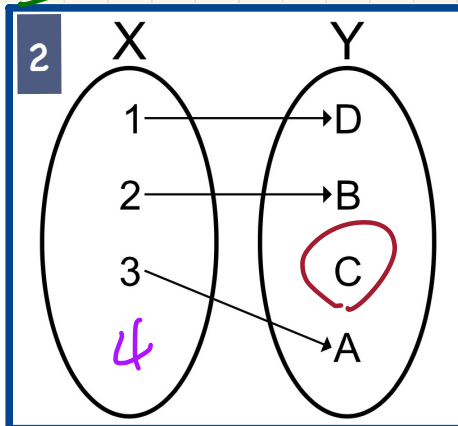
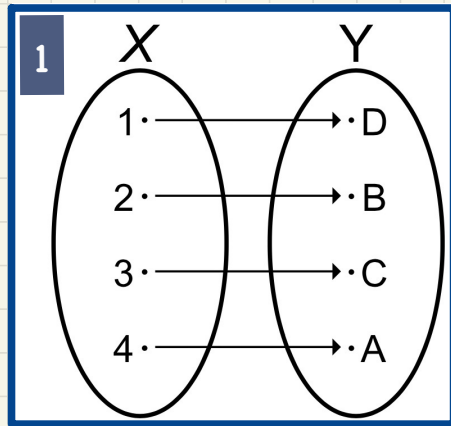
	total + func	inj	surj.	
①	X	✓	✓	X
②	✓	X	✓	X
③	✓	✓	X	X



# Exercise

$$X = \{1, 2, 3, 4\}$$

$$Y = \{A, B, C, D\}$$



	1	2	3	4
partial	✓	✓	✓	✓
total	✓	X	✓	X
injection	✓	✓	X	X
surjection	✓	X	X	X
bijection	✓	X	X	X



## Lecture 10 - Oct 7

### Bridge Controller

***Modelling Decision: Formulating Arrays  
Correct by Construction  
State Space of a Model  
M0: Abstraction, Context, Machine***



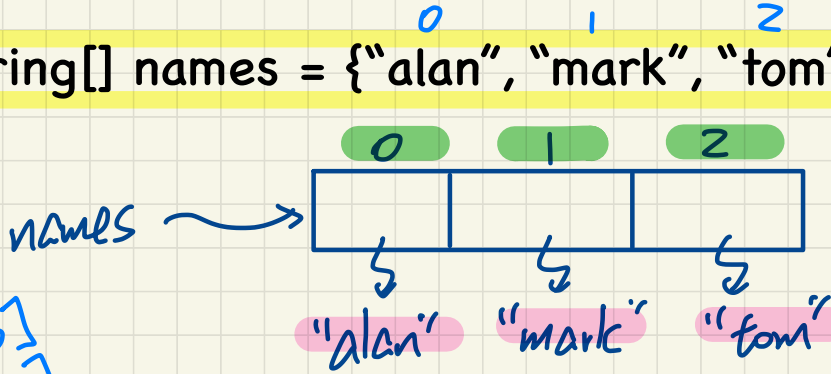
## Announcements/Reminders

- Today's class: [notes template](#) posted
- Last Thursday's class:  
A **lecture video** on formal background to be released
- **ProgTest** being graded
- **WrittenTest1** (Oct 22) coming after the reading week



# Formalizing Arrays as Functions

String[] names = {"alan", "mark", "tom"};



names[0]  
"alan"  
names[1]  
"mark"  
names[2]  
"tom"

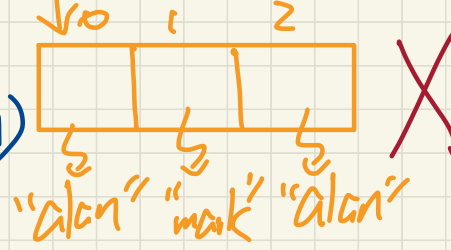
(3)  $names \in \mathbb{Z} \mapsto \mathbb{Z}$  (partial surjection)  
 $\hookrightarrow \text{ran}(names) = \mathbb{Z} \rightarrow \text{infeasible}$

Instead:  $names \in \mathbb{Z} \mapsto \text{Int}$  32-bit integer  
 $\rightarrow$  feasible  
if memory allows.

$names \in \mathbb{Z} \mapsto \text{String}$

only certain indices are applicable

$names \in \mathbb{Z} \mapsto \text{String}$   
 $\hookrightarrow$  distinct <sup>dom</sup> indices map to distinct <sup>ran</sup> strings (no dup.)





(4)  $a \in \mathbb{Z} \mapsto \boxed{\text{String}}$   $\leadsto$  the set of all possible strings.

$\text{ran}(A) = \text{String} \rightarrow \text{feasible}$

(5)  $\rightarrow$  related to (3)  
 $\hookrightarrow$  int data type

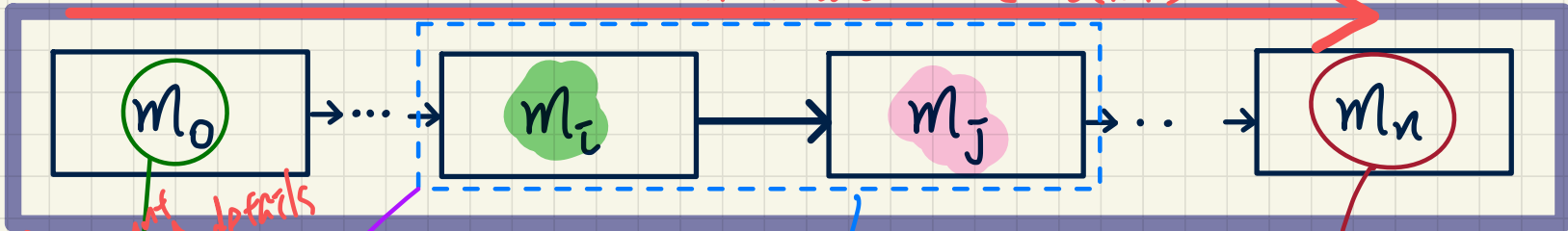


bridge controller:  $\langle m_0, m_1, m_2 \rangle$

Correct by **Construction**

of a series of models  
more and more details added

$n+1$  models



Containing the least amount of details  
initial, most abstract  
simplest.

\* Having a single "superman" model

$m_i$  is refined by  $m_j$

and verify it is not feasible.

1.  $m_i$  is more abstract than  $m_j$
2.  $m_j$  is more concrete than  $m_i$

final, most concrete  
closest to the ultimate working implementation (e.g. C)

To show that  $m_j$  is a refinement of  $m_i$ , a list of

Proof obligations need to be discharged.

instead, distribute properties into different models.



# State Space of a Model

concreteness ↑  
state space ↑

- \* 1. typing constraints
- 2. invariant

**Definition:** The state space of a model is the set of all possible valuations of its declared constants and variables, subject to declared constraints.  
combinations of values

Say an initial model of a bank system with two constants and a variable:

$$c \in \mathbb{N}1 \wedge L \in \mathbb{N}1 \wedge \text{accounts} \in \text{String} \rightarrow \mathbb{Z}$$

/\* typing constraint \*/

$$\forall id \bullet id \in \text{dom}(\text{accounts}) \Rightarrow -c \leq \text{accounts}(id) \leq L$$

/\* desired property \*/

**Q1.** Give some example configurations of this initial model's state space.

Int.  $(\underline{10,000}, \underline{20,000}, \emptyset)$

sat. both typing constraint and invariant.

what if no invariant

$$L: (10,000, 20,000, \{ "bill" \mapsto -5M \})$$

**Q2.** How large exactly is this initial model's state space?

$$\text{State Space} = \{ \text{var/const list} \mid \text{typing constraints} \wedge \text{invariant} \}$$

very easily infinite  
should not be allowed.  
(combinatorial explosion)



# Bridge Controller:

## Requirements Document

ENV1 The system is equipped with two traffic lights with two colors: green and red.

ENV2 The traffic lights control the entrance to the bridge at both ends of it.

ENV3 Cars are not supposed to pass on a red traffic light, only on a green one.

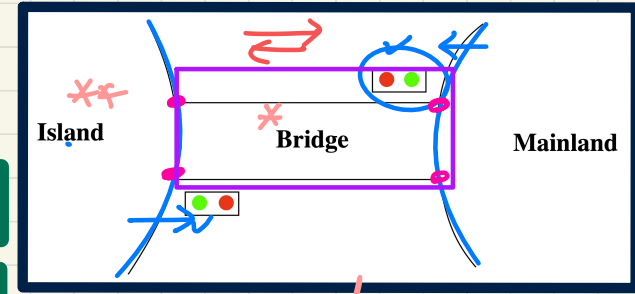
ENV4 The system is equipped with four sensors with two states: on or off.

ENV5 The sensors are used to detect the presence of a car entering or leaving the bridge: "on" means that a car is willing to enter the bridge or to leave it.

REQ1 The system is controlling cars on a bridge connecting the mainland to an island.

REQ2 The number of cars on bridge and island is limited.

REQ3 The bridge is one-way or the other, not both at the same time.



$$* + ** \leq d.$$

Important Assumption  
↓ to prove safety property

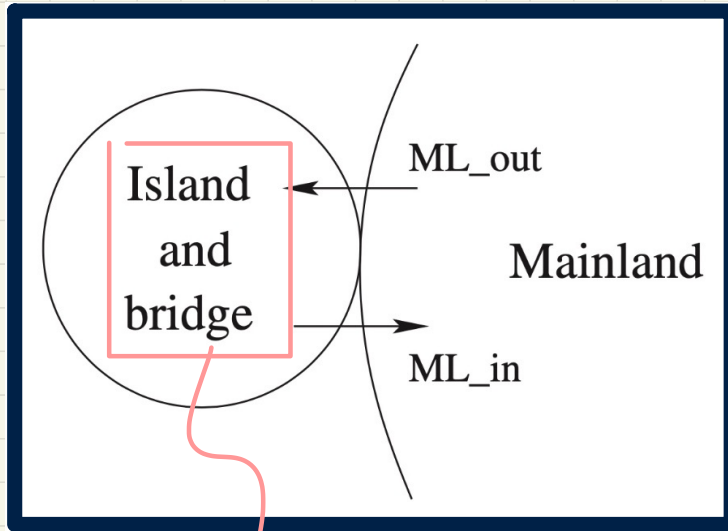
Mo the only REQ to focus on the initial model



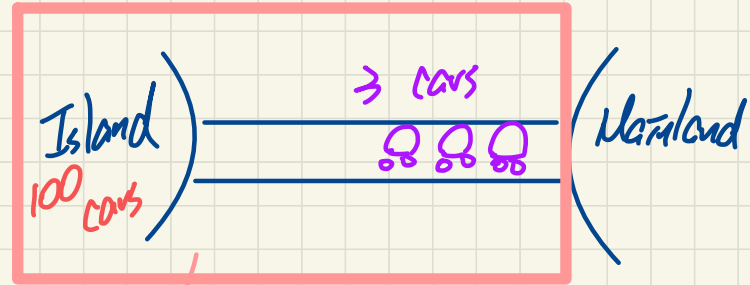
# Bridge Controller: **Abstraction** in the Initial Model

REQ2

The number of cars on **bridge and island** is limited.



in Mo, consider them as not separable!



$n$ : number of cars in the **Island & bridge** compound.

$$n = \underline{100} + \underline{3} = 103$$

island bridge



# Bridge Controller: State Space of the Initial Model

REQ2

The number of cars on bridge and island is limited.

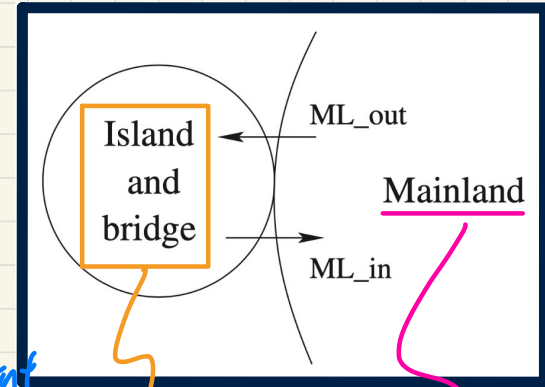
## Static Part of Model

constants:

$d$

axioms:

axm0\_1 :  $d \in \mathbb{N}$



## Dynamic Part of Model

variables:

$n$

invariants:

inv0\_1 :  $n \in \mathbb{N}$

inv0\_2 :  $n \leq d$

typing constraint  
desired property

$n$

$\leq$

$d$

$\leq$   
max #

# cars unspecified/unbounded!

current # cars



# Bridge Controller: State Transitions of the Initial Model

REQ2

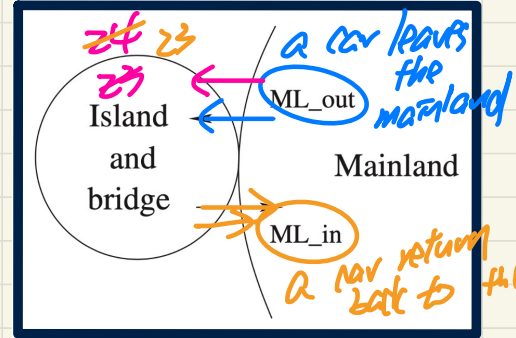
The number of cars on bridge and island is limited.

constants:  $d$

axioms:  
 $\text{axm0\_1} : d \in \mathbb{N}$

variables:  $n$

invariants:  
 $\text{inv0\_1} : n \in \mathbb{N}$   
 $\text{inv0\_2} : n \leq d$



problematic.

Mainland

ML\_out  
begin  
 $n := n + 1$   
end

ML\_in  
begin  
 $n := n - 1$   
end

no guards  
(always enabled).

## State Transition Diagram on an Example Configuration

$d = 2$

$n$  initialized to 0

Is there a trace of event that can lead to inv. violation?

$d = 2$   
 $n =$



## Lecture 11 - Oct 9

### Bridge Controller

***Before-After Predicates***

***Sequents: Syntax and Semantics***

***Inv. Preservation: PO/VC as as Sequent***



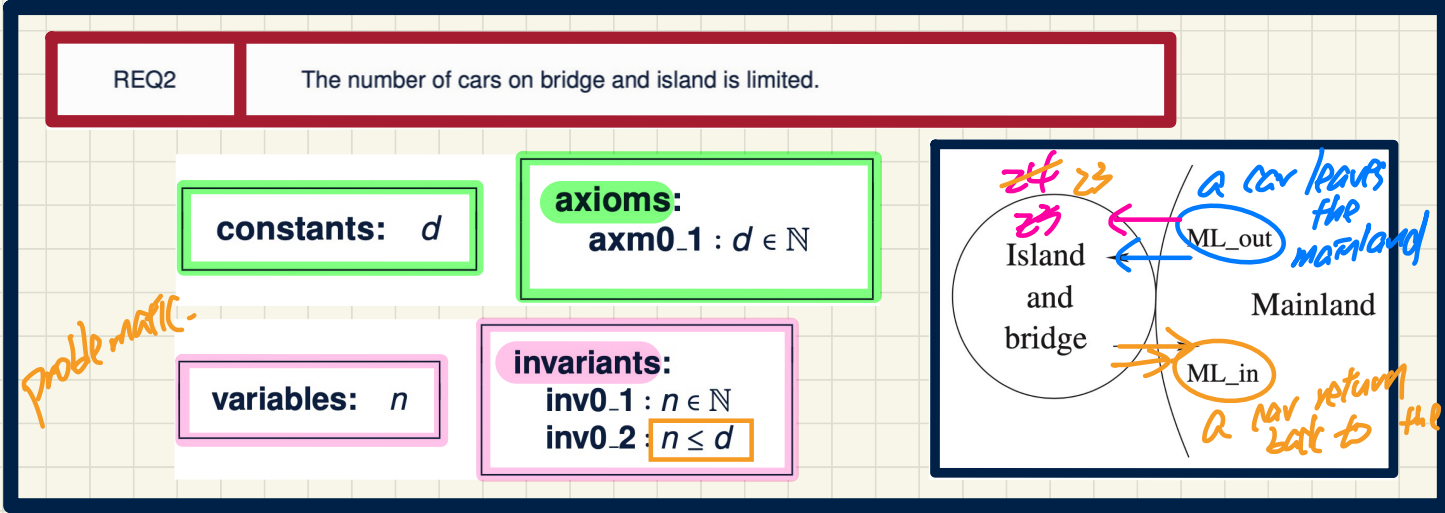
## Announcements/Reminders

- Today's class: [notes template](#) posted
- Last Thursday's class:
  - A [lecture video](#) on formal background to be released
- **ProgTest** being graded
- **WrittenTest1** (Oct 22) coming after the reading week
  - + Guide and example questions to be released
  - + An in-person review session



\* if an unsafe state is possible  $\rightarrow$  something wrong with the model!

# Bridge Controller: State Transitions of the Initial Model

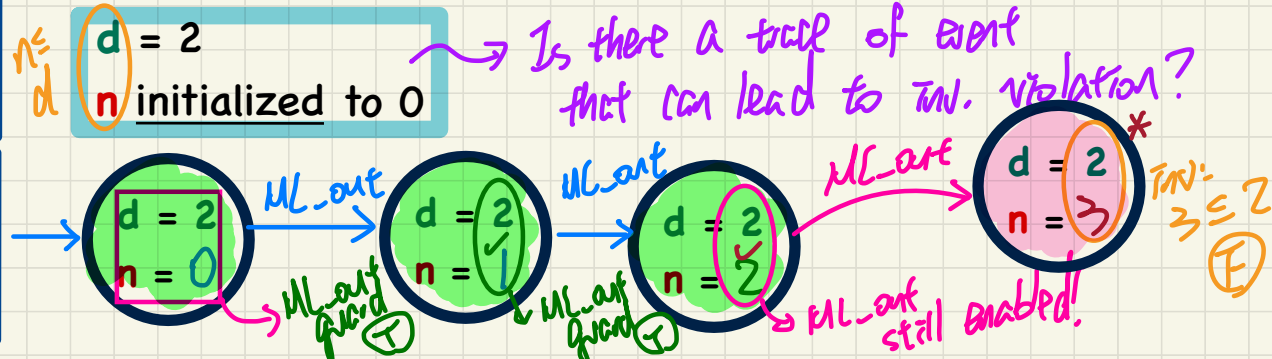


problematic -

Handwritten notes on the left side of the state transition diagram:

- Handwritten:  $n \leq d$
- Handwritten:  $n := n + 1$  (with a checkmark)
- Handwritten:  $n := n - 1$  (with a checkmark)
- Handwritten: "no guards (always enabled)" with an arrow pointing to the ML\_in event.

## State Transition Diagram on an Example Configuration





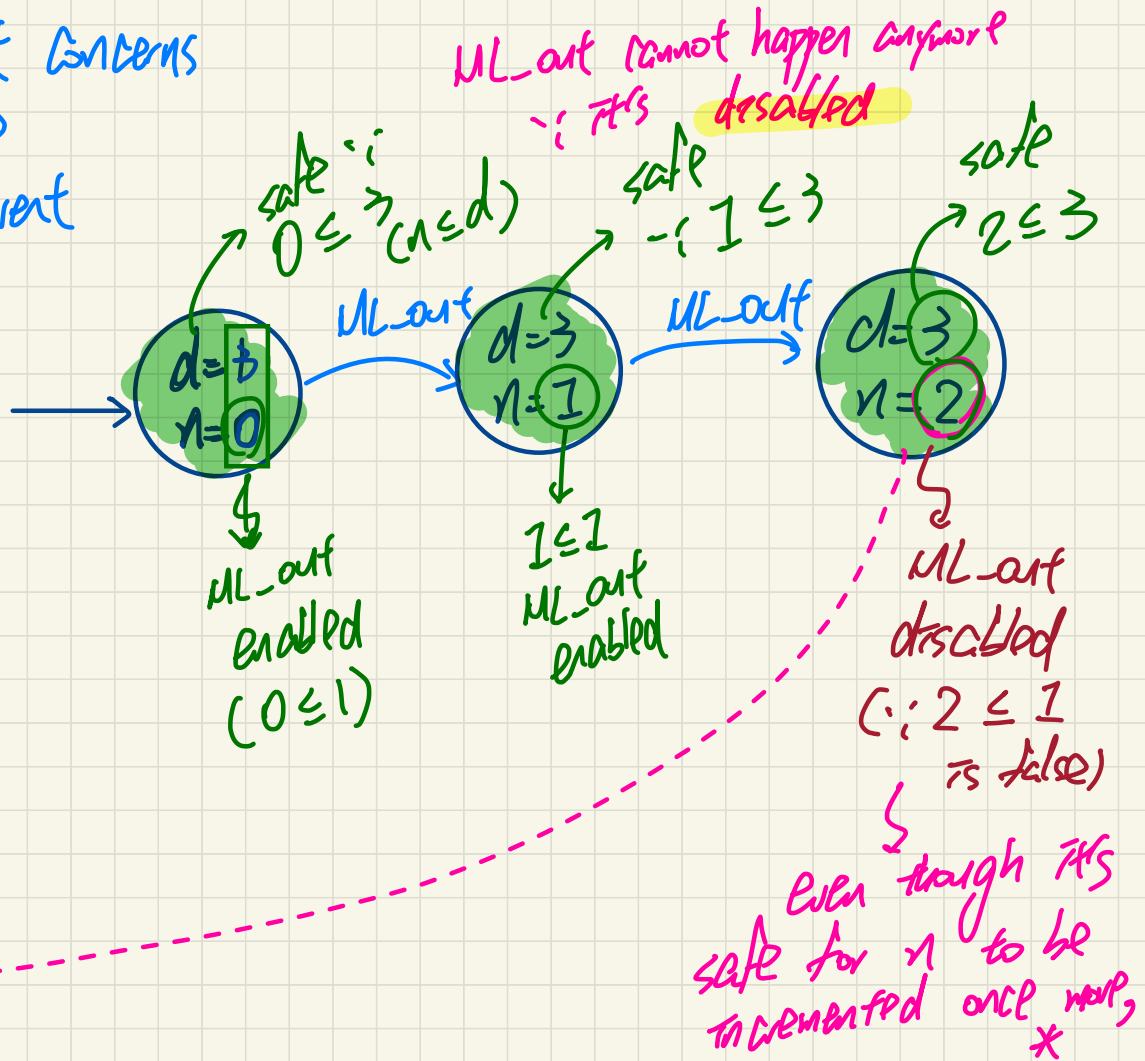
Two independent concerns  
 ~ safe state  
 ~ enabled event

Action for ML-out:

$n := n + 1$   
 becomes

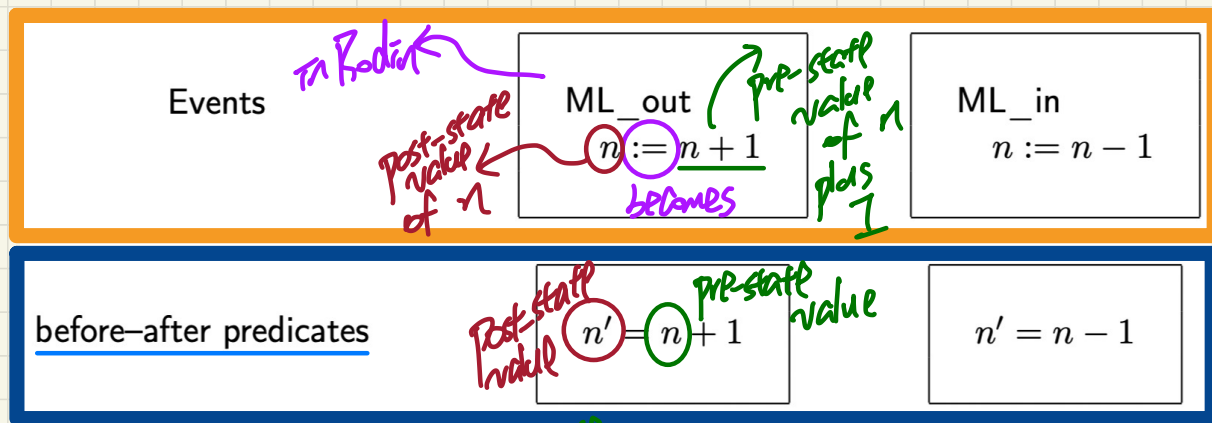
guard for ML-out

$n \leq 1$   
 ↓  
 d

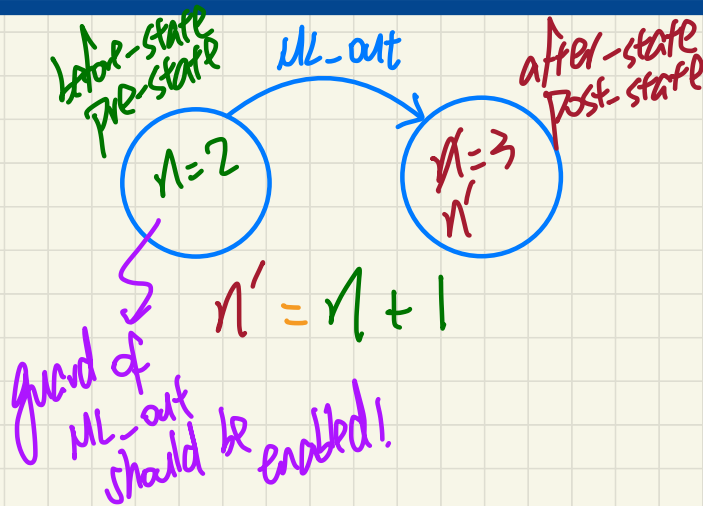




# Before-After Predicates of Event Actions



- Pre-State
- Post-State
- State Transition

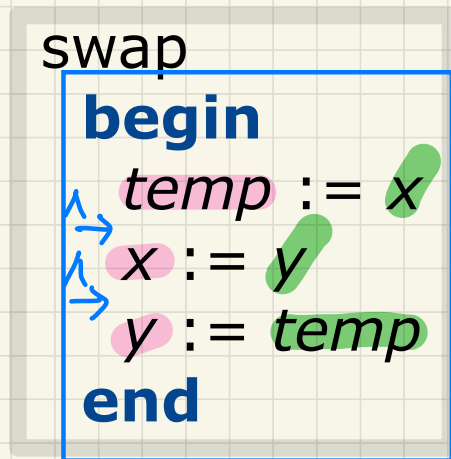


- For each variable  $x$ :
- (1) Write  $\underline{x}$  to denote its pre-state value.
  - (2) Write  $x'$  to denote its post-state value.

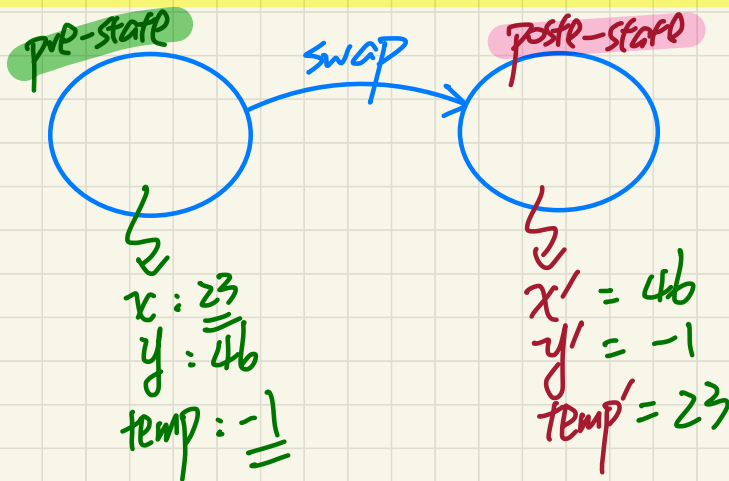


## Exercise: Event **Actions** vs. **Before-After** Predicates

Q. Are the following event **actions** suitable for a swap between  $x$  and  $y$ ?



↓  
Before-After Predicate

$$\begin{aligned} & \text{temp}' = \underline{\underline{x}} \\ & \wedge x' = \underline{\underline{y}} \\ & \wedge y' = \underline{\underline{\text{temp}}} \end{aligned}$$


Fix

swap

```
begin
  x := y
  y := x
end
```

→ BAP:

$$\begin{aligned} & x' = y \\ & \wedge y' = x \end{aligned}$$



# Design of Events: Invariant Preservation

variables:  $n$

ML\_out  
begin  
   $n := n + 1$   
end

ML\_in  
begin  
   $n := n - 1$   
end

invariants:

inv0\_1 :  $n \in \mathbb{N}$

inv0\_2 :  $n \leq d$

Inv.

↓  
to be formulated  
as a

proof obligation

↓  
stated as a  
sequent.

sat typing constraints  
 $n \in \mathbb{N}$

Desire :  $\forall \text{state} \cdot \text{state} \in \text{StateSpace}$

$\Rightarrow \text{Inv}(\text{state})$

$n \leq d$

$T \Rightarrow F \equiv F$

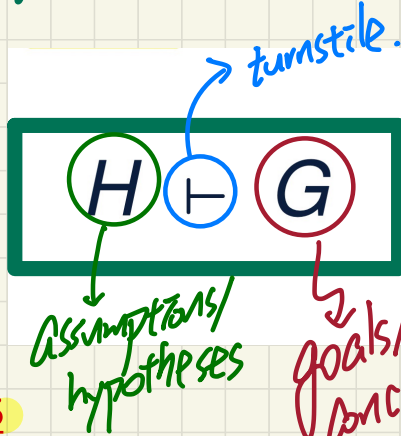
To disprove: find a witness

$\text{state} \in \text{StateSpace}$   
but  $\neg \text{Inv}(\text{state})$



# Sequents: Syntax and Semantics

## Syntax



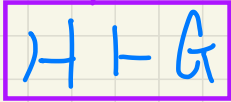
a set of predicates

a set of predicates

e.g.  
$$\begin{array}{l} d \in \mathbb{N} \\ n \in \mathbb{N} \\ n \leq d \\ \hline n+1 \leq d \end{array}$$

## Semantics

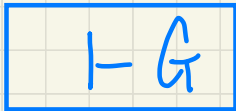
↑ meaning of a sequent.  
true or false



$$\Leftrightarrow H \Rightarrow G$$

assuming that H is true, G is provable.

Q. What does it mean when H is empty/absent?



①  $\text{True} \vdash G \Leftrightarrow \text{True} \Rightarrow G \Leftrightarrow G$

↪ prove G without any assumption

②  $\text{False} \vdash G \Leftrightarrow \text{False} \Rightarrow G \Leftrightarrow \text{True}$

↪ no hypotheses means it's proved!



verification condition

**PO/VC**

Rule of **Invariant Preservation**

ML-out

IN: pre-stop version

$n \in \mathbb{N}$   
 $n \leq d$

IN': post-stop version

$n' \in \mathbb{N}$   
 $n' \leq d$

\* To eliminate the "primes"

Consider the BAP:

$\cancel{n' \in \mathbb{N}} \wedge \cancel{n' \leq d}$   
 $n+1 \quad n+1$

ML\_out  
begin  
 $n := n + 1$   
end

guard: true

BAP:  $n' = n + 1$

ML.in  
begin  
 $n := n - 1$   
end

constants:  $d$

variables:  $n$

axioms:

axm0\_1 :  $d \in \mathbb{N}$

invariants:

inv0\_1 :  $n \in \mathbb{N}$

inv0\_2 :  $n \leq d$

proof obligation

Axioms

Invariants Satisfied at Pre-State

Guards of the Event

$\vdash$

Invariants Satisfied at Post-State

INV

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$

True

$n' \in \mathbb{N} \wedge n' \leq d$

$\hookrightarrow n+1 \in \mathbb{N} \wedge n+1 \leq d$



## Lecture 12 - Oct 21

### Bridge Controller

***Before-After Predicate, Inv. Preservation  
Formal Model Components  
WrittenTest1 Review***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **ProgTest** being graded
- **WrittenTest1** (Oct 22) tomorrow



# Transition of an Event

✓  
**Withdraw**

$a : \text{Account}$

$v : \mathbb{N}$

where

$a \in \text{dom}(b)$

begin

$b$

only  
ncr. modified

$b \Leftarrow \{ a \mapsto b(a) - v \}$

end

BAP:  $b' = \{ a \mapsto b(a) - v \}$

$b : \text{Account} \mapsto \mathbb{Z}$

$I : \forall a. a \in \text{dom}(b) \Rightarrow b(a) \geq -C$   
Invariant

pre-state  
 $I$

withdraw

post-state  
 $I'$

withdraw  
guard  
evals to  
true.  
effect of event.

Invariant maintained  
( $I'$ )

Axiom  
 $a \in \text{dom}(b) \rightarrow \text{guard of withdraw}$

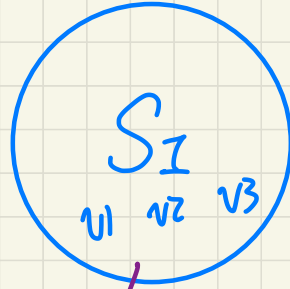
$I \forall a. a \in \text{dom}(b) \Rightarrow b(a) \geq -C$

$\neg I'$   $b \notin \{ \dots \}$

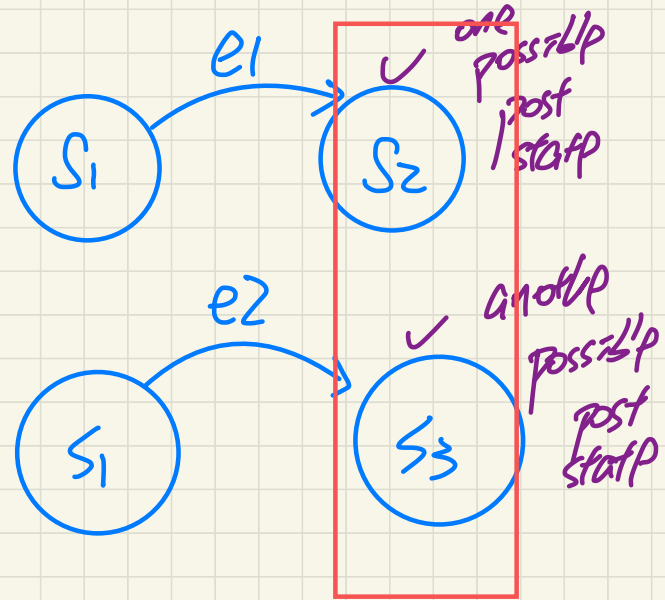
$\forall a. a \in \text{dom}(b) \Rightarrow b(a) \geq -C$

$b \notin \{ \dots \}$





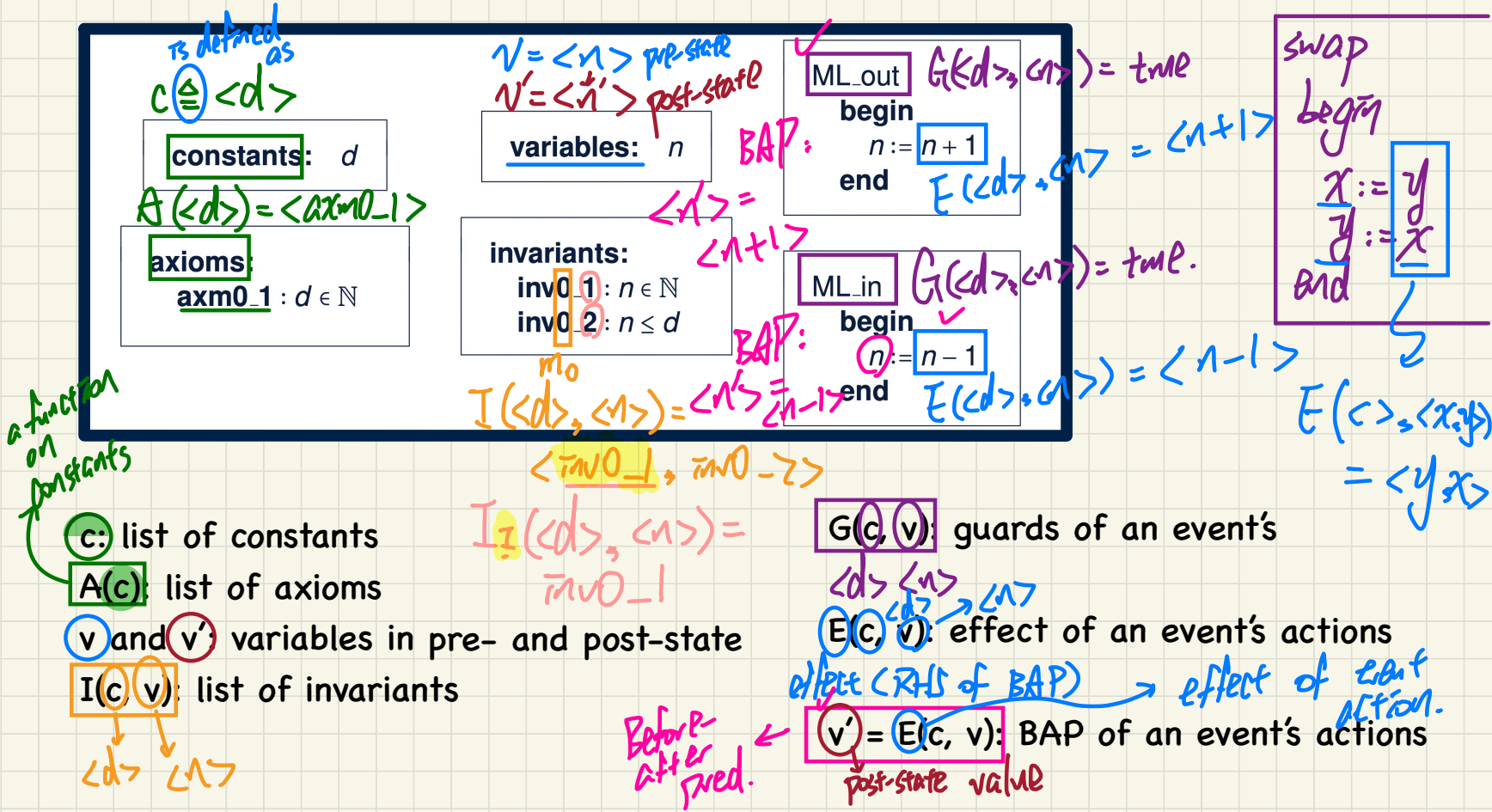
say:  $e_1, e_2$   
are enabled  
~ only one event  
can happen  
at a time.



↓  
all possible  
poststates  
must maintain  
the invariant.



# PO/VC Rule of Invariant Preservation: Components





$axm0$  —  $1$

↓  
model  
No

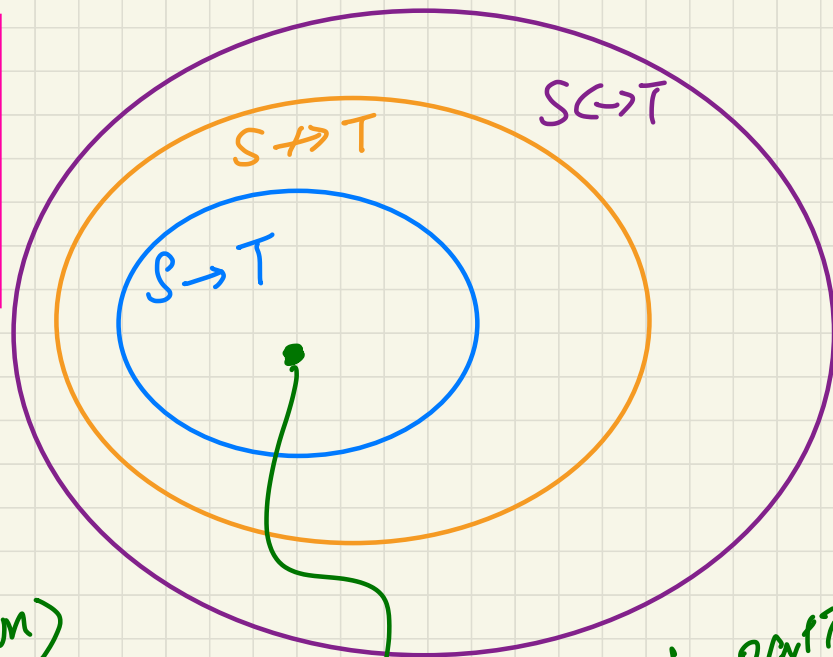
↳  
index  
of axioms.



Correct

least accurate

most accurate



Event-B summary  
↳ placed desktop

↳ print copy  
(bring your own)

↓  
not to be  
sketched

Correct: total = partial, rel  
most accurate:  $S \rightarrow T$   
least accurate:  $S \leftrightarrow T$



$$a : \mathbb{N} \mapsto \mathbb{Z}$$

set of all integers

$$a : \mathbb{N} \mapsto \text{Int}$$

↓  
the set of 32-bit ints (in Java)

$$a : \mathbb{N} \rightarrow ?$$

(not feasible)

$$a : \mathbb{N} \mapsto \mathbb{Z}$$

(not feasible)

$$a : \mathbb{N} \mapsto \text{Int}$$

(feasible).



Well-defined  
expressions

$$\frac{x}{y} \quad \text{WD if } y \neq 0$$

$$\frac{\frac{\neg \lambda}{\neg \lambda}}{\neg \lambda} \Rightarrow$$

$$r : S \leftrightarrow T$$

$$\frac{S = \{a, b, c\}}{T = \{1, 2\}}$$

↳ a valid relation contains members from  $S$  and  $T$  only.

$$r = \{(a, 1), (b, 2), (a, 2)\} \quad r[\{c\}] = \emptyset$$

$$r[\{a\}] \rightarrow \emptyset \quad \text{not well-defined.}$$



## Lecture 13 - Oct 23

### Bridge Controller

***Proof Obligation Rule: Inv. Preservation***  
***Inference Rule: Syntax and Semantics***  
***Sequent Proofs via Inference Rules***



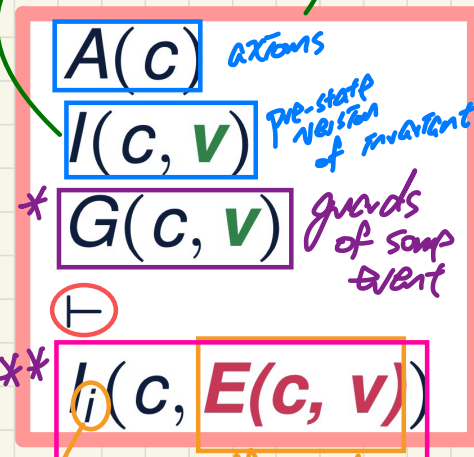
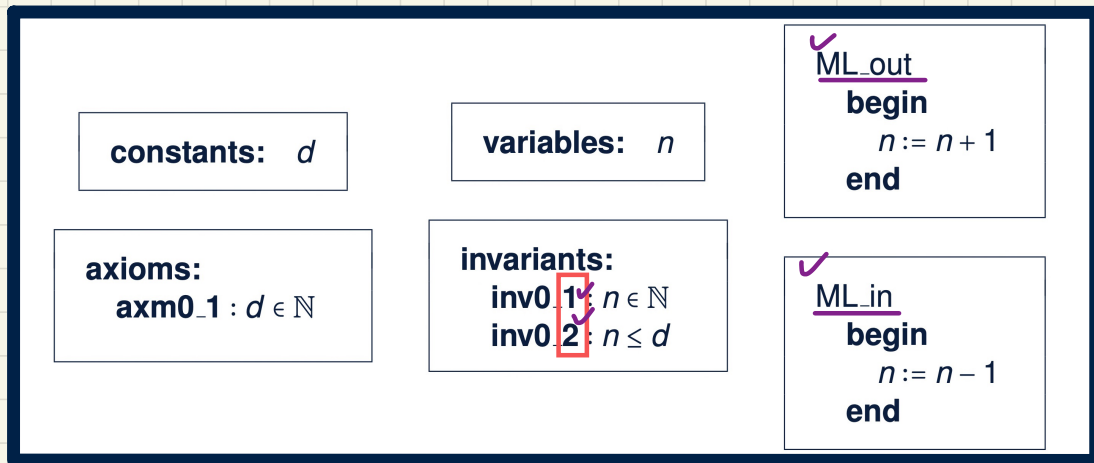
## Announcements/Reminders

- Today's class: [notes template](#) posted
- **ProgTest** results to be released by next Tuesday's class
- **WrittenTest1** results to be released by early Monday



# PO/VC Rule of Invariant Preservation: Sequents

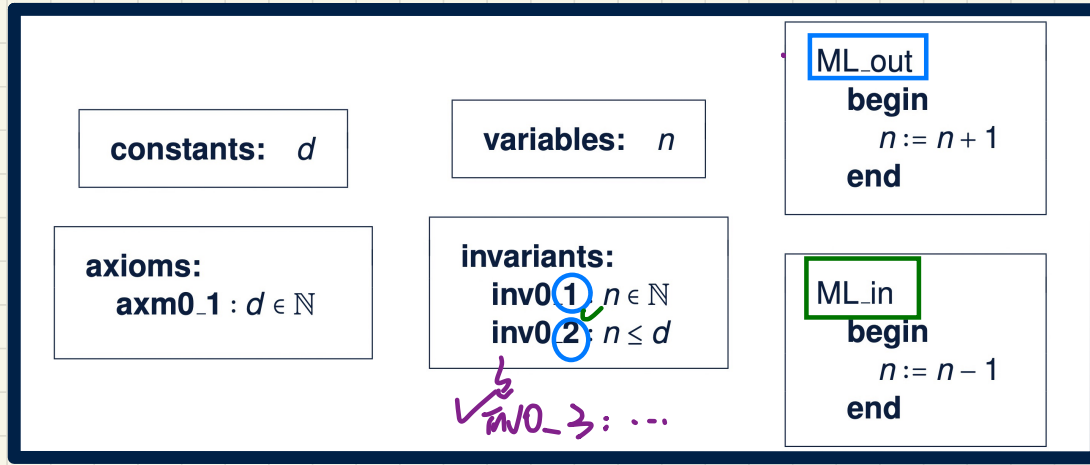
*assume: all invariants hold in pre-state*



Q. How many PO/VC rules for model m0?

- sequents*
- \* Guards of some events: ML\_out or ML\_in (2)
  - \*\* Some invariant condition: inv0\_1 or inv0\_2 (2)
- Total # of POs (sequents):  $2 \times 2 = 4$





$A(c)$   
 $I(c, \mathbf{v})$   
 $G(c, \mathbf{v})$   
 $\vdash$   
 $I(c, \mathbf{E}(c, \mathbf{v}))$

P01: ML\_out / inv0\_1 / INV invariant preservation

P02: ML\_out / inv0\_2 / INV

P03: ML\_in / inv0\_1 / INV

P04: ML\_in / inv0\_2 / INV

P05: ML\_out / inv0\_3 / INV

P06: ML\_in / inv0\_3 / INV



ML\_out / inv0-1 / INV

↳ P.O. is related to whether or not taking a state transition via some event action can preserve/maintain inv0-1.



# PO/VC Rule of Invariant Preservation: Sequents

constants:  $d$

variables:  $n$

axioms:  
 $\text{axm0\_1} : d \in \mathbb{N}$

invariants:  
 $\text{inv0\_1} : n \in \mathbb{N}$   
 $\text{inv0\_2} : n \leq d$

ML\_out  $\hookleftarrow$  true  
begin  
 $n := n + 1$   
end  
BAP:  $n' = n + 1$

ML\_in  $\hookleftarrow$  true  
begin  
 $n := n - 1$   
end  
BAP:  $n' = n - 1$

$A(c)$

$I(c, v)$

$G(c, v)$

$\vdash$

$I_i(c, E(c, v))$

Pol:  $\text{ML\_out} / \text{inv0\_1} / \text{INV}$

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\text{true}$   
 $\vdash n+1 \in \mathbb{N}$

Poz:  $\text{ML\_in} / \text{inv0\_2} / \text{INV}$

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\text{true}$   
 $\vdash n-1 \leq d$

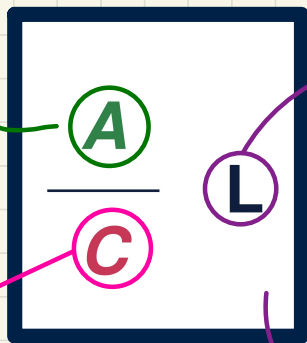
EXERCISES  
Poz:  $\text{ML\_out} / \text{inv0\_2} / \text{INV}$   
Pol:  $\text{ML\_in} / \text{inv0\_1} / \text{INV}$

1. Copy the TN.
2. adapt it to post-step version
3. substitute each primed var. using BAP



# Inference Rule: Syntax and Semantics

## Syntax



Antecedent  
(a set of sequents)  
Consequent

name of the inference rule

## Examples

(a single sequent)

$H_1 \vdash G$

singleton set of sequents

$H_1, H_2 \vdash G$

a single sequent.

MON  
monotonicity

## Semantics

$$A \Rightarrow C \equiv \text{True.}$$

$\overline{C}$

$\frac{\text{True}}{C}$

means  $C$  is an axiom

Q. What does it mean when  $A$  is empty/absent?

without any proof.

To prove the consequent  $C$ ,

it's sufficient to prove the antecedent  $A$

rewriting

instead

To prove  $H_1, H_2 \vdash G$  we can drop hypotheses.  
it's sufficient to prove  $H_1 \vdash G$



# Sequent

$$\boxed{\begin{array}{c} H \\ \vdash \\ G \end{array}}$$

$$H \Rightarrow G$$

(subject to prove)

e.g.

$$\boxed{\begin{array}{c} H_1 \\ H_2 \\ \vdash \\ G \end{array}}$$

now

$$\boxed{\begin{array}{c} H_1 \\ \vdash \\ G \end{array}}$$

## Inference Rule

$$\boxed{\frac{A}{C} \vdash}$$

may be used as a proof step.  
↳ to make progress in proofs, rewrite C as A

$$A \Rightarrow C \equiv \text{True}$$

↳ (assumed to be true)



# Proof of Sequent: Steps and Structure

Outstanding Sequent to Prove

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n + 1 \in \mathbb{N}$

ML\_out/inv0\_1/INV

Known Inference Rules

$\frac{\checkmark H1 \vdash G}{H1, H2 \vdash G}$  MON *rewriting*

$\frac{n \in \mathbb{N} \vdash n + 1 \in \mathbb{N}}{} P2$  *best case*

*relevant, useful*

*can be dropped*

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$  ✓  
 $n \leq d$   
 $\vdash$   
 $n + 1 \in \mathbb{N}$

MON

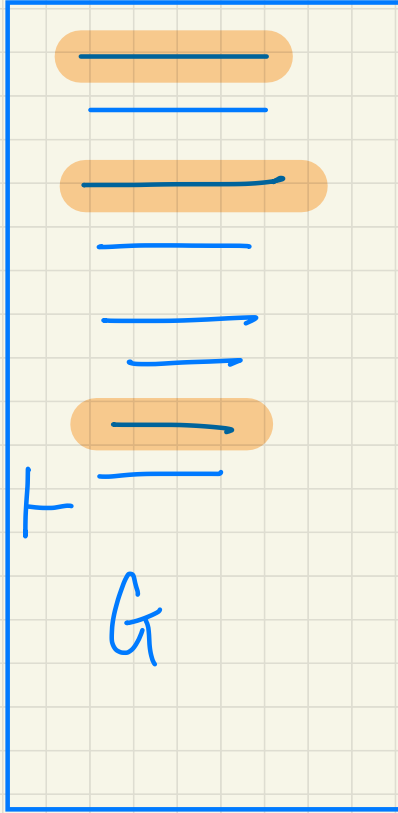
*goal*

$n \in \mathbb{N}$   
 $\vdash$   
 $n + 1 \in \mathbb{N}$  P2

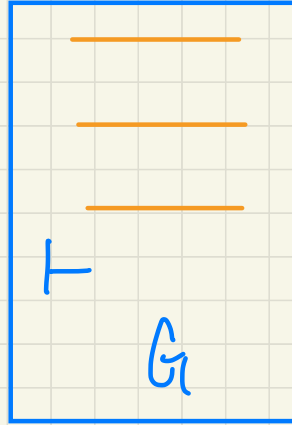
\* Analyze the goal predicate to  
prop :  
Q1. what are the relevant vars?  
Q2. what hypotheses are useful?



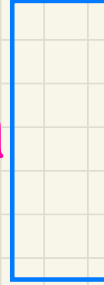
outstanding sequent



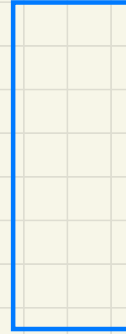
MON



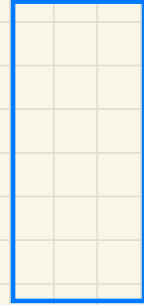
$R_1$



$R_2$



...



bcsp resp



$A$



axim rule





# Understanding Inference Rule: OR\_L

OR\_L  
OR\_R  
AND\_L  
AND\_R

$$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R} \text{OR}_L$$

Q. Does OR\_L help us:  $\text{AND} \vdash R$

(A) split one sequent to prove into two sequents to prove

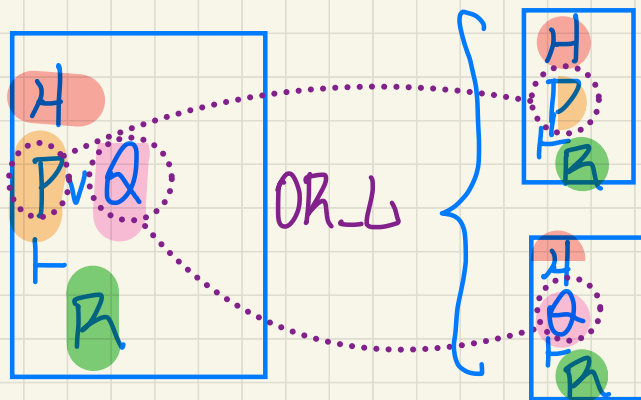
(B) combine two sequents to prove into one sequent to prove.

$$\frac{A}{C}$$

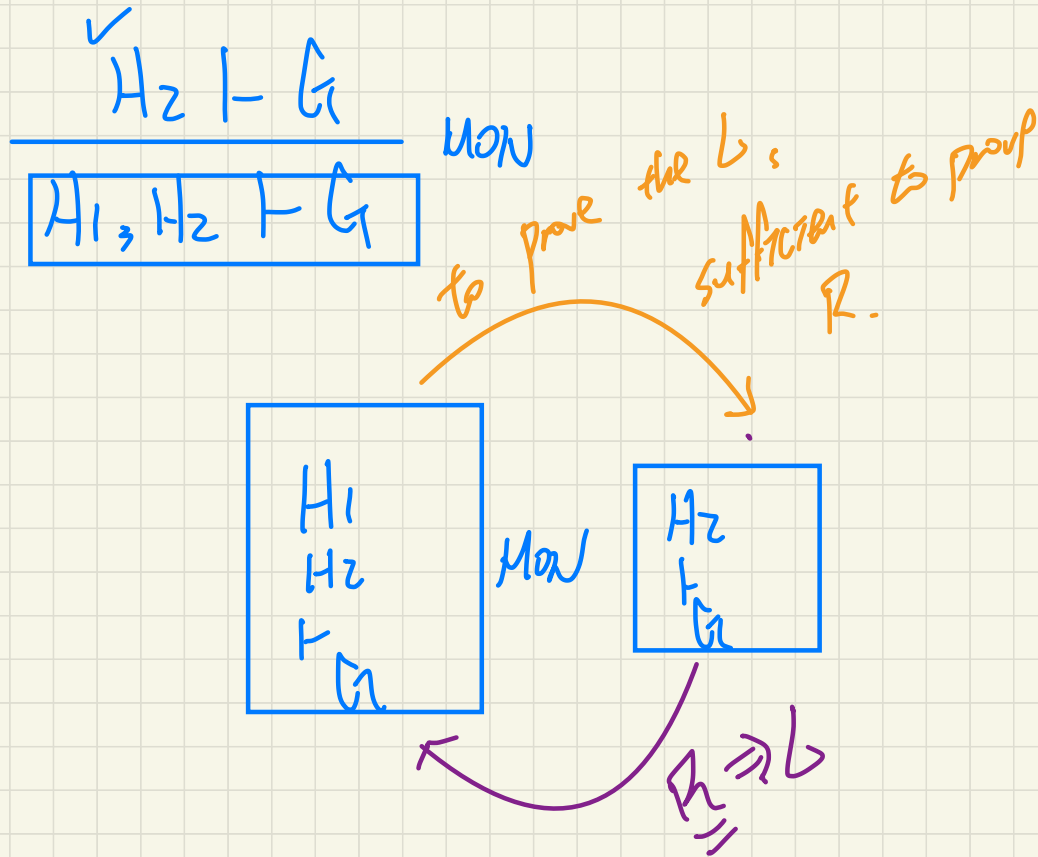
To prove C, sufficient to prove A

disjunction

OR appears to the L of  $\vdash$









## Lecture 14 - Oct 28

### Bridge Controller

***Justifying the OR\_L Inference Rule  
Interpreting Unprovable Sequents***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **ProgTest** and **WrittenTest1** results released
- Tomorrow's lab sessions (1:30 to 3:30):  
Shangru to go over parts of your **ProgTest**
- **Lab3** released



P: Peano Numbers theorem

# Example Inference Rules

axiom rules  
(base cases of a proof)

$$\frac{}{\vdash 0 \in \mathbb{N}} \quad \text{P1} \quad \checkmark$$

$$\frac{}{n \in \mathbb{N} \vdash n+1 \in \mathbb{N}} \quad \text{P2} \quad \checkmark$$

$$\frac{\begin{array}{c} n \\ | \quad | \\ 0 \quad 1 \end{array}}{0 < n \vdash n-1 \in \mathbb{N}} \quad \text{P2'}$$

$$\frac{}{n \in \mathbb{N} \vdash 0 \leq n} \quad \text{P3}$$

$$\frac{\begin{array}{c} \text{---} \quad \text{---} \\ | \quad | \\ n \quad m \end{array}}{n < m \vdash n+1 \leq m} \quad \text{INC}$$

$$\frac{\begin{array}{l} \textcircled{1} \ n=2 \ m=3 \\ n-1: \textcircled{1} \quad \textcircled{2} \ n=m \Rightarrow \end{array}}{n \leq m \vdash n-1 < m} \quad \text{DEC}$$

(reducing  
cases of seq of  
proofs)

e.g.  $n=2$   
 $m=3$   
 $n+1 \leq m$

$\textcircled{1} \ n < m$   
 $\checkmark$   
 $\textcircled{2} \ n = m$

$$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R} \quad \text{OR\_L}$$

$$\frac{H \vdash P}{H \vdash \underline{P} \vee Q} \quad \text{OR\_R1} \quad \text{to the R of } \vdash$$

$$\frac{H \vdash Q}{H \vdash \underline{P} \vee \underline{Q}} \quad \text{OR\_R2}$$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \quad \text{MON}$$



$$\frac{H \vdash P}{H \vdash \textcircled{P} \vee Q} \text{ OR\_R1}$$

$R_1$

$$\begin{array}{c} H \\ \vdash \\ P \vee Q \end{array}$$

OR- $R_2$

$$\begin{array}{c} H \\ \vdash \\ Q \end{array}$$

$$\frac{H \vdash Q}{H \vdash P \vee \textcircled{Q}} \text{ OR\_R2}$$

$R_2$

$$\begin{array}{c} H \\ \vdash \checkmark \\ P \vee Q \end{array}$$

OR- $R_1$

$$\begin{array}{c} H \\ \vdash \\ P \end{array}$$



## Justifying Inference Rule: OR\_L

$$\frac{\begin{array}{c} \checkmark \quad \wedge \\ \boxed{H, P \vdash R} \quad \boxed{H, Q \vdash R} \end{array}}{H, \boxed{P \vee Q \vdash R}} \quad \text{OR\_L}$$

↓

$$\underline{(P \Rightarrow R) \wedge (Q \Rightarrow R) \Rightarrow P \vee Q \Rightarrow R} = \text{True.}$$

$$(P \Rightarrow R) \wedge (Q \Rightarrow R)$$

$$\equiv \{ \text{def. of imp: } x \Rightarrow y \equiv \neg x \vee y \}$$

$$(\underline{\neg P} \vee \underline{R}) \wedge (\underline{\neg Q} \vee \underline{R})$$

$$\equiv \{ \text{distributivity of } \vee \text{ over } \wedge: x \vee (y \wedge z) \equiv (x \vee y) \wedge (x \vee z) \}$$

$$R \vee (\underline{\neg P} \wedge \underline{\neg Q})$$

$$\equiv \{ \text{de Morgan: } \neg(x \vee y) \equiv \underline{\neg x} \wedge \underline{\neg y} \}$$

$$\underline{R} \vee \underline{\neg(P \vee Q)} \equiv \{ \text{def. of imp.} \} \quad P \vee Q \Rightarrow R$$



# Discharging **PO**s of original m0: Invariant Preservation

ML\_out/inv0\_1/INV

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n+1 \in \mathbb{N}$

$PZ^x$  not valid  
 $\because$  the consequent  
of  $PZ$  has  
exactly one  
hypothesis

MON

$\vdash$   
 $\frac{n \in \mathbb{N}}{n+1 \in \mathbb{N}}$

$PZ$

ML\_in/inv0\_1/INV

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n-1 \in \mathbb{N}$

$n \in \mathbb{N}$   
 $\vdash$   
 $n-1 \in \mathbb{N}$

$n > 0$

unprovable  
 $\because n=0$   
then  $n-1 \notin \mathbb{N}$

$\frac{H \vdash P}{H \vdash P \vee Q}$  OR.R1

$\frac{H1 \vdash G}{H1, H2 \vdash G}$  MON

$\frac{n \leq m \vdash n-1 < m}{n \leq m \vdash n-1 < m}$  DEC

$\frac{n \in \mathbb{N} \quad n+1 \in \mathbb{N}}{PZ}$

ML\_out/inv0\_2/INV

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n+1 \leq d$

MON

$n \leq d$   
 $\vdash$   
 $n+1 \leq d$

not provable  
 $n=d$   
 $\rightarrow$  extra hypothesis  
needed to prove.

ML\_in/inv0\_2/INV

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n-1 \leq d$

$\rightarrow$  arithmetic  
 $ARI$   
 $(a \leq b \equiv a < b \vee a = b)$

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n-1 < d \vee n = d$

MON

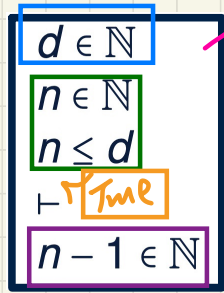
$n \leq d$   
 $\vdash$   
 $n-1 < d \vee n = d$

OR.R1

$n \leq d$   
 $\vdash$   
 $n-1 < d$

DEC





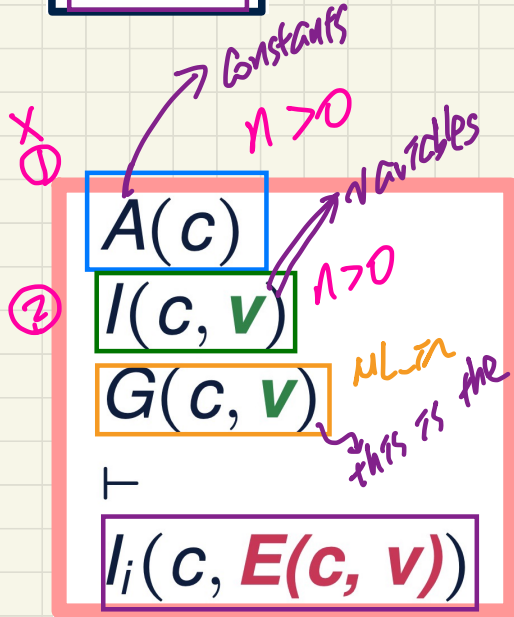
✓ UL-IN/NO-1/INV.

$$n' = n-1$$

given that this sequent is unprovable, we may want to add some additional hypothesis to help.

$$n > 0$$

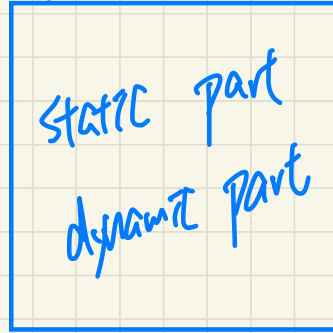
where should this hypothesis go in the model?



UL-IN when  $n > 0$  → extra guard.  
begin end

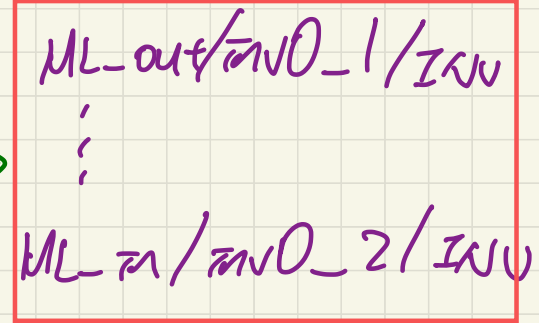


$M_0$   $M_0'$



PO rule (e.g. Inv)

4 sequents to prove



add an extra guard to  $ML\_in$ :  
 $ML\_in$  when  $[n > 0]$

fix the model

attempt to prove

$ML\_in/inv0-1/Inv$   
unprovable.



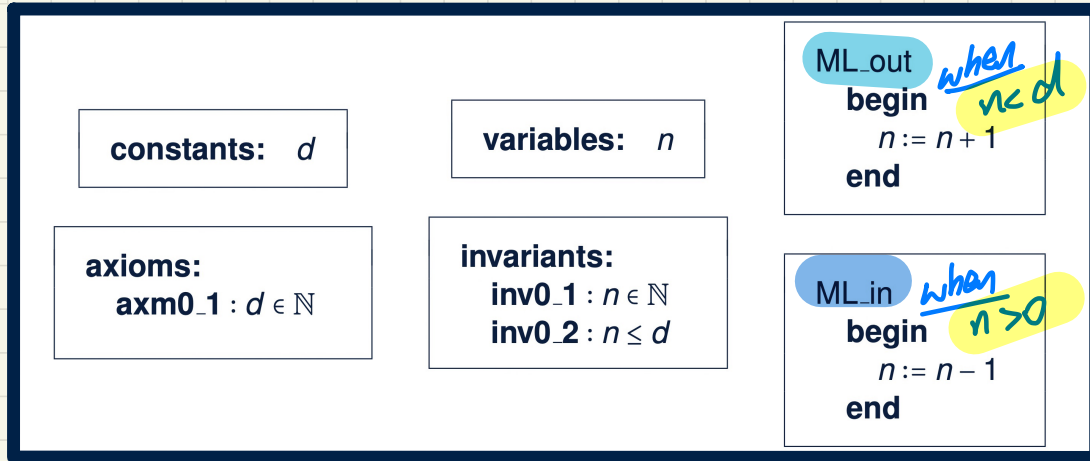
## Lecture 15 - Oct 30

### Bridge Controller

***Revising M0: Adding Event Guards  
Initializing System, Establishing Inv.  
Deadlock Free: Intro, PO, 1st Attempt***



# PO/VC Rule of Invariant Preservation: Revised M0



$A(c)$   
 $I(c, v)$   
 $G(c, v)$   
 $\vdash$   
 $I_i(c, E(c, v))$

Q. How many PO/VC rules for model m0?

4



# Discharging **PO**s of revised m0: Invariant Preservation

ML\_out/inv0\_1/INV

Ex.

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $n < d$   
 $\vdash$   
 $n + 1 \in \mathbb{N}$

ML\_in/inv0\_1/INV

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $n > 0$   
 $\vdash$   
 $n - 1 \in \mathbb{N}$

new guard for ML\_in MON

$n > 0$   
 $\vdash$   
 $n - 1 \in \mathbb{N}$

P2

ML\_out/inv0\_2/INV

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $n < d$   
 $\vdash$   
 $n + 1 \leq d$

new guard for ML\_out MON

$n < d$   
 $\vdash$   
 $n + 1 \leq d$

INC

ML\_in/inv0\_2/INV

Ex.

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $n > 0$   
 $\vdash$   
 $n - 1 \leq d$

$H \vdash P$   
 $H \vdash P \vee Q$  OR\_R1

$H1 \vdash G$   
 $H1, H2 \vdash G$  MON

$n \leq m \vdash n - 1 < m$  DEC

$n < m \vdash n + 1 \leq m$  INC

$n \in \mathbb{N} \vdash n + 1 \in \mathbb{N}$  P2

$0 < n \vdash n - 1 \in \mathbb{N}$  P2'

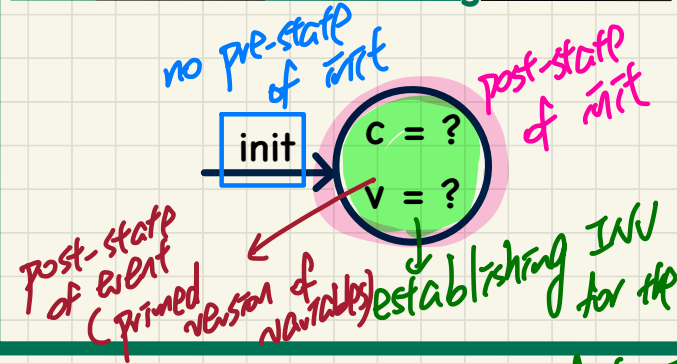


# Initializing the System

$d \in \mathbb{N}$	$d \in \mathbb{N}$	$d \in \mathbb{N}$	$d \in \mathbb{N}$
$n \in \mathbb{N}$	$n \in \mathbb{N}$	$n \in \mathbb{N}$	$n \in \mathbb{N}$
$n \leq d$	$n \leq d$	$n \leq d$	$n \leq d$
$n < d$	$n < d$	$n > 0$	$n > 0$
$\vdash$	$\vdash$	$\vdash$	$\vdash$
$n+1 \in \mathbb{N}$	$n+1 \leq d$	$n-1 \in \mathbb{N}$	$n-1 \leq d$

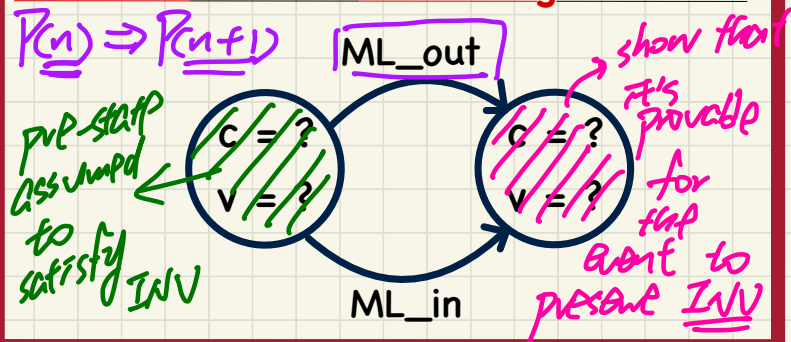
Analogy to Induction:

**Base Cases**  $\approx$  **Establishing** Invariants

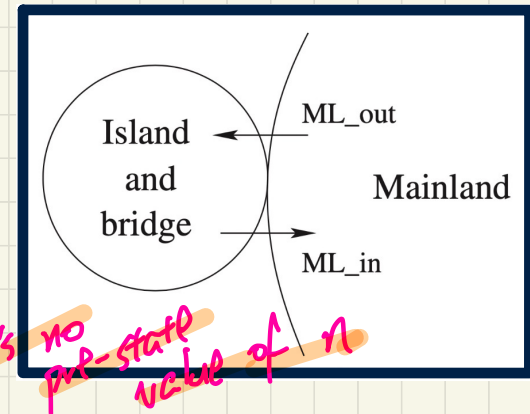
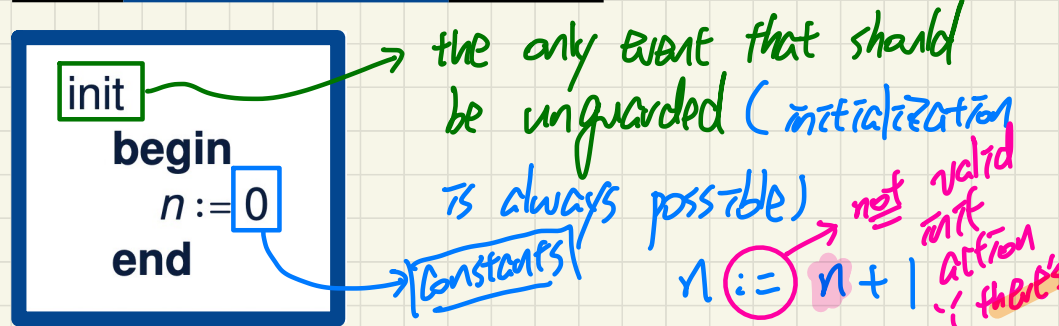


Analogy to Induction:

**Inductive Cases**  $\approx$  **Preserving** Invariants

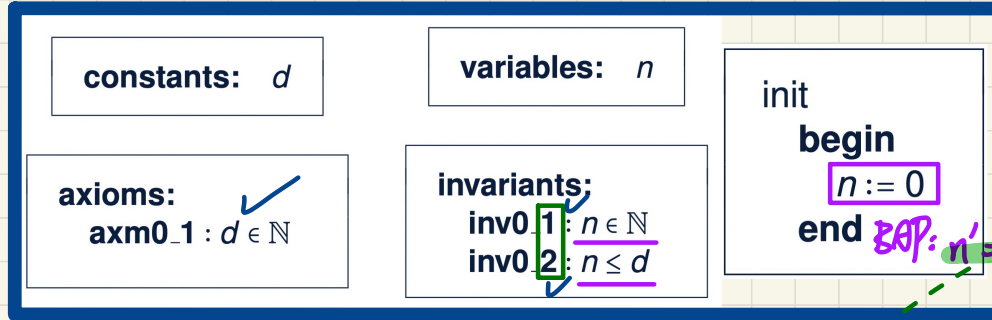


## The Initialization Event





# PO of Invariant Establishment



Components

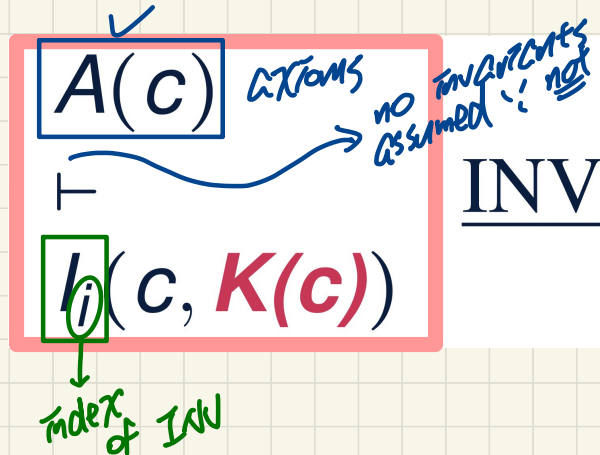
$K(c)$ : effect of init's actions

$v = K(c)$ : BAP of init's actions

regular ext  
can ref.  
variables  
effect of  
non-init event

init ext can only  
ref. constants (no  $v$ ).

Rule of Invariant Establishment



Exercise:

Generate Sequents from the INV rule.

$\text{init/inv0\_1/INV}$

$d \in \mathbb{N}$

$\vdash$   
 $n \in \mathbb{N}$   
 $0 \in \mathbb{N}$

$\text{init/inv0\_2/INV}$

$d \in \mathbb{N}$

$\vdash$   
 $n \leq d$   
 $0 \leq d$



# Discharging PO of Invariant Establishment

$$\begin{array}{l} d \in \mathbb{N} \\ \vdash \\ 0 \in \mathbb{N} \end{array}$$

init/inv0\_1/INV

$P_1^X$

MON

$$\vdash 0 \in \mathbb{N}$$

$P_1$

$$\begin{array}{l} d \in \mathbb{N} \\ \vdash \\ 0 \leq d \end{array}$$

init/inv0\_2/INV

where  $n$  is instantiated by  $d$

$P_3$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \text{ MON}$$

$$\frac{}{\vdash 0 \in \mathbb{N}} \text{ P1}$$

$$\frac{n \in \mathbb{N} \vdash 0 \leq n}{\text{P3}}$$



# Bridge Controller : REACTIVE SYSTEM

↳ there's always at least one event enabled for the system to progress

unacceptable : deadlock no event enabled to occur

$\neg G(\text{ML\_out}) \wedge \neg G(\text{ML\_in})$  [deadlock condition]

$\neg (G(\text{ML\_out}) \vee G(\text{ML\_in}))$

$G(\text{ML\_out}) \vee G(\text{ML\_in})$  [deadlock freedom cond.]



# PO Rule: Deadlock Freedom

event enablement in pre-state

REQ4

Once started, the system should work for ever.

constants:  $d$

variables:  $n$

ML\_out

when

$n < d$

then

$n := n + 1$

end

ML\_in

when

$n > 0$

then

$n := n - 1$

end

axioms:

axm0\_1:  $d \in \mathbb{N}$

invariants:

inv0\_1:  $n \in \mathbb{N}$

inv0\_2:  $n \leq d$

$A(c)$  axioms

$I(c, v)$  invariants

$\vdash$

$G_1(c, v) \vee \dots \vee G_m(c, v)$

DLF

deadlock freedom

- $c$ : list of **constants**
- $A(c)$ : list of **axioms**
- $v$  and  $v'$ : list of **variables** in **pre-** and **post-**states
- $I(c, v)$ : list of **invariants**
- $G(c, v)$ : the event's **guard**

$\langle d \rangle$   
 $\langle \text{axm0\_1} \rangle$   
 $v \triangleq \langle n \rangle, v' \triangleq \langle n' \rangle$   
 $\langle \text{inv0\_1}, \text{inv0\_2} \rangle$

$G(\langle d \rangle, \langle n \rangle)$  of ML\_out  $\triangleq n < d$ ,  $G(\langle d \rangle, \langle n \rangle)$  of ML\_in  $\triangleq n > 0$

at least one of the  $m$  events is enabled.

Exercise: Generate Sequent from the DLF rule.

$d \in \mathbb{N}$

$n \in \mathbb{N}$

$n \leq d$

$\vdash \quad \underline{n < d} \quad \vee \quad \underline{n > 0}$

$G(\text{ML\_out})$

$G(\text{ML\_in})$

	$\langle n \rangle$ pre-state	$\langle n' \rangle$ post-state
inv. post	X	✓
inv. pre	✓	✓
DLF	✓	X



# Example Inference Rules

T true  
⊥ false

$$\frac{}{H, P \vdash P} \text{HYP}$$

$$\frac{\text{false}}{\perp \vdash P} \text{FALSE}_L$$

⊥ false  
↓  
false ⇒ P ≡ True

$$\frac{}{P \vdash \top} \text{TRUE}_R$$

↪ P ⇒ True ≡ True

$$\frac{}{P \vdash E = E} \text{EQ}$$

$$\frac{H(F), E = F \vdash P(F)}{H(E), E = F \vdash P(E)} \text{EQ\_LR}$$

replace every free occurrence of E by F

$$\frac{H(E), E = F \vdash P(E)}{H(F), E = F \vdash P(F)} \text{EQ\_RL}$$



# Discharging PO of **DLF**: First Attempt

$$\frac{}{H, P \vdash P} \text{HYP}$$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \text{MON}$$

$$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R} \text{OR\_L}$$

$$\frac{H \vdash P}{H \vdash P \vee Q} \text{OR\_R1}$$

$$\frac{H \vdash Q}{H \vdash P \vee Q} \text{OR\_R2}$$

DLF

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n < d \vee n > 0$   
 $\equiv$   
 $d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n < d \vee n = d$   
 $\vdash$   
 $n < d \vee n > 0$

**MON**

$n < d \vee n = d$   
 $\vdash$   
 $n < d \vee n > 0$

**OR\_L**

$n < d$   
 $\vdash$   
 $n < d \vee n > 0$

**OR\_R1**

$n < d$   
 $\vdash$   
 $n < d$

**HYP**

$n = d$   
 $\vdash$   
 $n < d \vee n > 0$

**EQ\_LR, MON**

$n < d \vee n > 0$   
 $\vdash$   
 $n < d \vee n > 0$

**OR\_R2**

$d < d \vee d > 0$   
 $\vdash$   
 $d > 0$

**?**

$$\frac{H(F), E = F \vdash P(F)}{H(E), E = F \vdash P(E)} \text{EQ\_LR}$$

alt:  $\vdash d < d \vee d > 0$

$d < d = \text{false}$

$\vdash \text{false} \vee d > 0$

**ARI**

$\text{false} \vee P = P$

$\vdash \text{false} \vee d > 0$

**ARI**

$\vdash d > 0$

$\cancel{n} < d \vee \cancel{n} > 0$

$d$

unprovable given no additional hypotheses



## Lecture 16 - Nov 4

### Bridge Controller

***DLF: Alternative Unprovable Sequent***  
***1st Refinement: Abstraction***  
***1st Refinement: State Space***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **WrittenTest2** next Wednesday (November 12):
  - + **Guide** released
  - + **Practice Questions** released
  - + **Lab3** solution to be release soon (for **WrittenTest2**)



# Discharging PO of **DLF**: Revisiting First Attempt

$$\frac{H(\mathbf{F}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{F})}{H(\mathbf{E}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{E})} \text{EQ\_LR}$$

$$\frac{H(\mathbf{E}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{E})}{H(\mathbf{F}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{F})} \text{EQ\_RL}$$

replace in the goal every free occurrence of the  $\mathbf{R}$  by  $\mathbf{L}$

$\mathbf{d}$   $\mathbf{n}$

EQ\_RL

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $\vdash$   
 $n < d \vee n > 0$   
 $\equiv$

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   
 $n < d \vee n = d$   
 $\vdash$   
 $n < d \vee n > 0$

**MON**

$n < d \vee n = d$   
 $\vdash$   
 $n < d \vee n > 0$

OR\_L

$n < d$   
 $\vdash$   
 $n < d \vee n > 0$

$n = d$   
 $\vdash$   
 $n < d \vee n > 0$

\*

$n < d$   
 $\vdash$   
 $n < d$

OR\_R1

$n < d$   
 $\vdash$   
 $n < d$

HYP

$n < d \vee n = d$   
 $\vdash$   
 $n < d \vee n > 0$

EQ\_LR, MON

$d < d \vee d > 0$

OR\_R2

$d > 0$

?

what if EQ\_RL was used?

$$\frac{n = d}{\vdash} n < d \vee n > 0$$

EQ\_RL

$$\frac{n = d}{\vdash} n < n \vee n > 0$$

MON

$$\frac{}{\vdash} n < n \vee n > 0$$

ARI

$$\frac{}{\vdash} n > 0$$

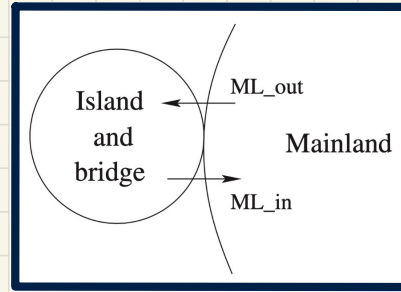
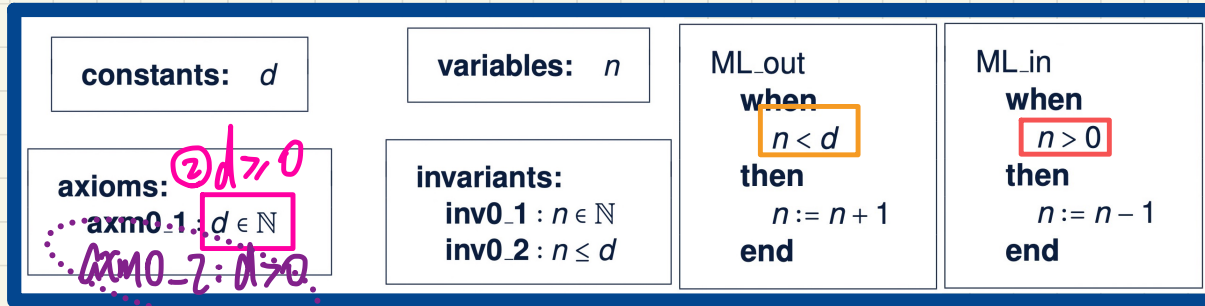
may not be a realistic hypothesis to add back to the modp

$\therefore$  IB compound may not have any rev

(1)  $n \in \mathbb{N} \neq \mathbb{F}$   
 (2)  $\mathbb{F} \vee \mathbb{F} \equiv \mathbb{F}$



# Understanding the Failed Proof on DLF



**Unprovable** Sequent:  $\vdash d > 0$  goal.

Not being able to prove  $d > 0$

↳ current model may violate it:  $\neg (d > 0)$  is true

Say  $d = 0$ .

After init.

$n = 0$

$\checkmark > 0$

$G(\text{ML\_out})$

$G(\text{ML\_in})$

①  $d \leq 0 \leadsto$  violating the goal

②  $d \geq 0 \leadsto$  typing constraint

↳  $d = 0$ .

$\frac{0 < 0}{\text{F}} \vee \frac{0 > 0}{\text{F}}$

↳ system deadlocks right after init when

$d = 0$ .

Fix: add extra axiom  $d > 0$



# Discharging PO of **DLF**: Second Attempt

$d \in \mathbb{N}$  *axm0-1*  
 $n \in \mathbb{N}$   $\vdash d > 0$  *\* axm0-2 \*/*  
 $n \leq d$   
 $\vdash$   
 $n < d \vee n > 0$

$d \in \mathbb{N}$   
 $n \in \mathbb{N}$   $\wedge d > 0$   
 $n < d \vee n = d$   
 $\vdash$   
 $n < d \vee n > 0$

MON

$d > 0$   
 $n < d \vee n = d$   
 $\vdash$   
 $n < d \vee n > 0$

OR\_L

$d > 0$   
 $n < d$   
 $\vdash$   
 $n < d \vee n > 0$

OR\_R1

$d > 0$   
 $n < d$   
 $\vdash$   
 $n < d$

HYP

$d > 0$   
 $n = d$   
 $\vdash$   
 $n < d \vee n > 0$

EQ\_LR, MON

$d > 0$   
 $d < d \vee d > 0$

OR\_R2

$d > 0$   
 $d > 0$

HYP

?



## Discharging PO of **DLF**: Second Attempt

$$\frac{}{H, P \vdash P} \text{HYP}$$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \text{MON}$$

$$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R} \text{OR\_L}$$

$$\frac{H \vdash P}{H \vdash P \vee Q} \text{OR\_R1}$$

$$\frac{H \vdash Q}{H \vdash P \vee Q} \text{OR\_R2}$$

$$\begin{array}{l} d \in \mathbb{N} \\ d > 0 \\ n \in \mathbb{N} \\ n \leq d \\ \vdash \\ n < d \vee n > 0 \end{array}$$



# Summary of the Initial Model: Provably Correct

*static*

constants:  $d$

axioms:

axm0\_1 :  $d \in \mathbb{N}$

axm0\_2 :  $d > 0$

*dynamic*

variables:  $n$

invariants:

inv0\_1 :  $n \in \mathbb{N}$

inv0\_2 :  $n \leq d$

init

begin

$n := 0$

end

ML\_out

when

$n < d$

then

$n := n + 1$

end

ML\_in

when

$n > 0$

then

$n := n - 1$

end

*added  
for  
inv.  
preserv a.*

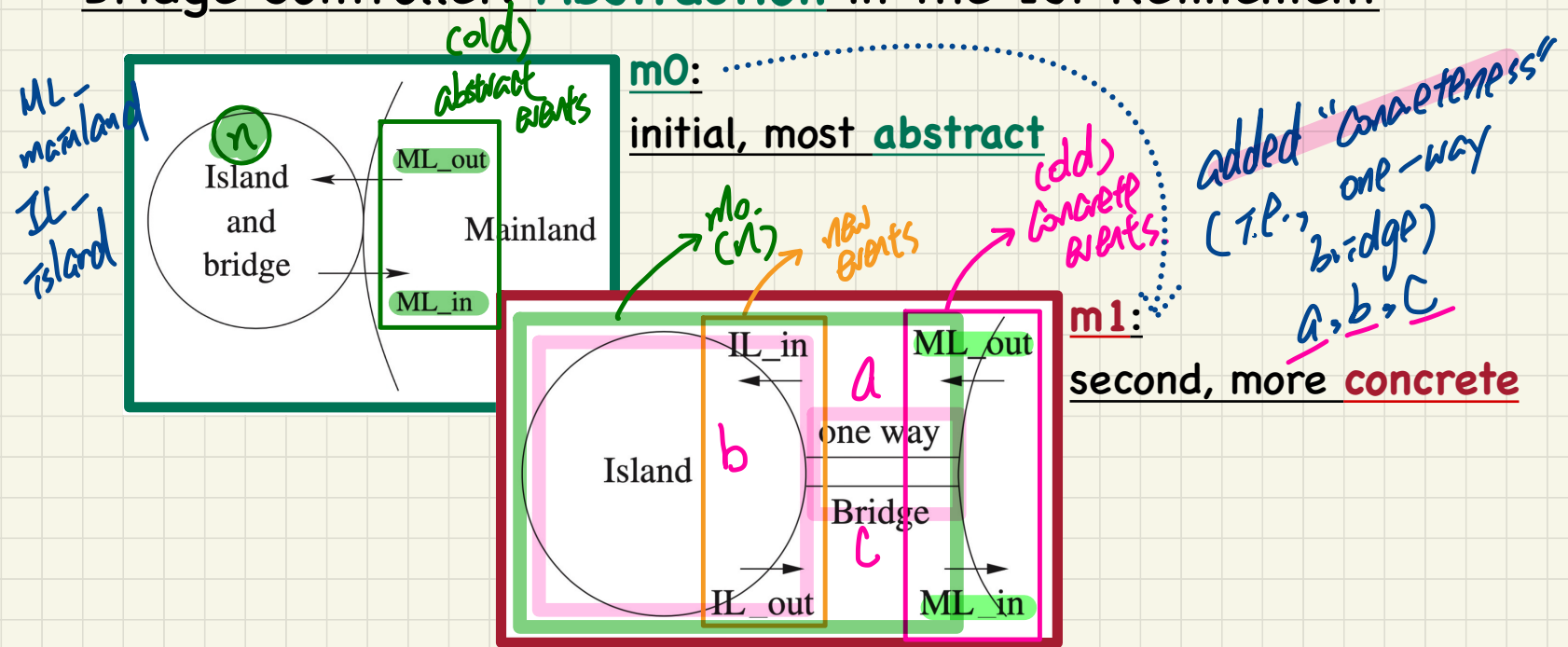
*fix for proving  
deadlock freedom*

**Correctness** Criteria:

- + Invariant Establishment
- + Invariant Preservation
- + Deadlock Freedom



# Bridge Controller: **Abstraction** in the 1st Refinement

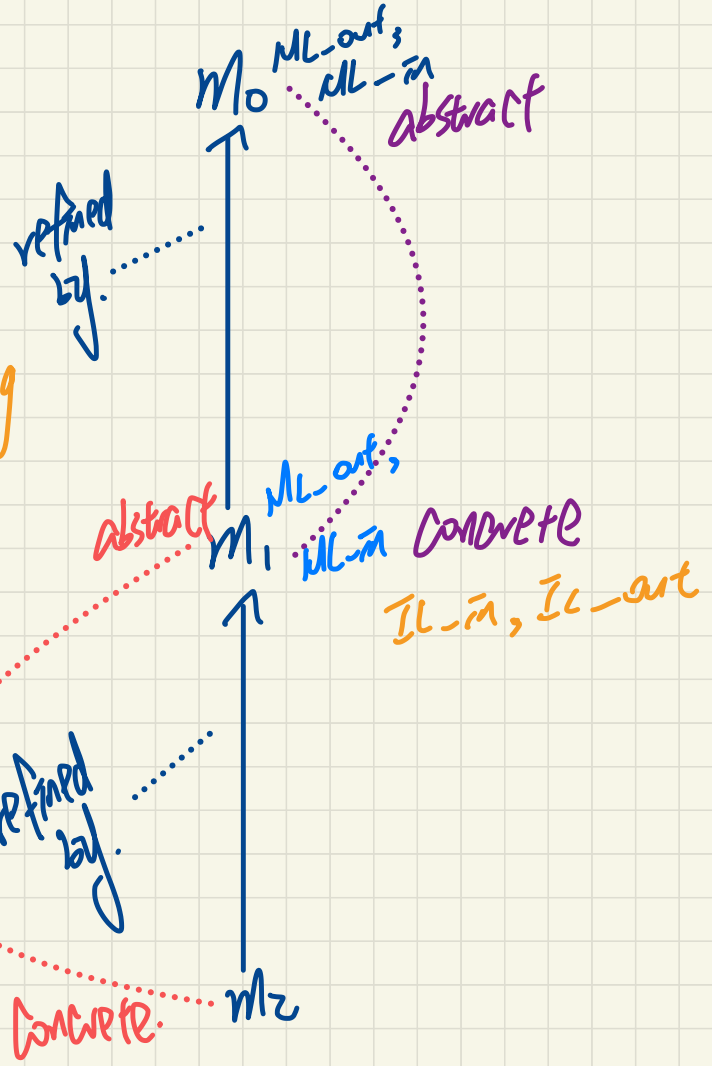


REQ1	The system is controlling cars on a bridge connecting the mainland to an island.
REQ3	The bridge is one-way or the other, not both at the same time.



version		$m_0$	$m_1$
existence	$m_0$	old	new
		abstract	concrete
		ML-art, ML-in	ML-art, ML-in
		n.a.	IL-in, IL-art

events only existing in refinement





**\*\*  $a * c = 0$  valid but hard to use as Hyp. \*  $(a > 0 \wedge c = 0) \vee (c > 0 \wedge a = 0)$**

# Bridge Controller: State Space of the 1st Refinement

REQ1	The system is controlling cars on a bridge connecting the mainland to an island.
REQ3	The bridge is one-way or the other, not both at the same time.

**\*\*  $c = 0$**   
 $a + c = a$   
 $\vee$   
 $a + c = c$   
 $a = 0$

## Dynamic Part of Model

**variables:**  $a, b, c$

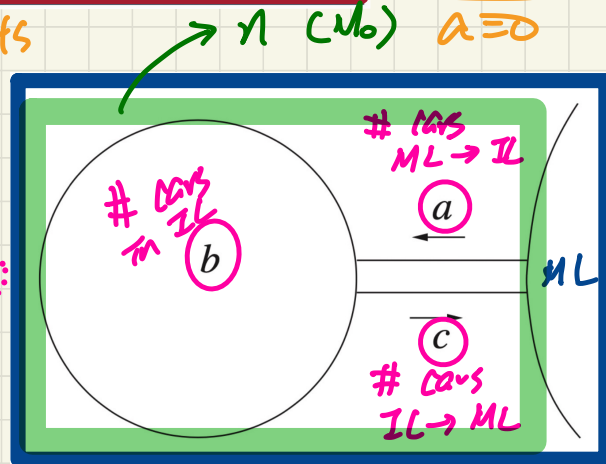
linking / gluing invariant.

**invariants:**

- inv1\_1:  $a \in \mathbb{N}$
- inv1\_2:  $b \in \mathbb{N}$
- inv1\_3:  $c \in \mathbb{N}$
- inv1\_4: ??
- inv1\_5: ??

typing constraints

$M_1$   
 $n: a + b + c$   
 $n_0$   
 $a = 0 \vee c = 0$



## Static Part of Model

safety / inv.

**constants:**  $d$

**axioms:**

- axm0\_1:  $d \in \mathbb{N}$
- axm0\_2:  $d > 0$

## Exercises

Q. Can inv1\_5 be  $a \neq c$ ?

**inv1\_4:** linking abstract & concrete states  
**inv1\_5:** bridge is one-way



## Lecture 17 - Nov 6

### Bridge Controller

***Concrete Guards: ML\_out, ML\_in***  
***Guard Strengthening: Intuition, PO***



## Announcements/Reminders

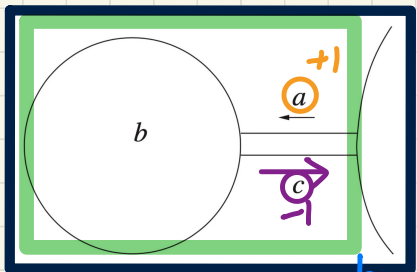
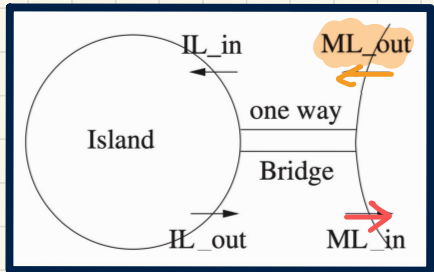
- Today's class: [notes template](#) posted
- **WrittenTest2** next Wednesday (November 12):
  - + **Guide** released
  - + **Practice Questions** released
  - + **Lab3** solution to be release soon (for **WrittenTest2**)



\* if this sequent is provable  $\rightarrow a=0$  not necessary. (hmt. OR-L)

# Bridge Controller: Guards of "old" Events 1st Refinement

$n < d$



**ML\_out:** A car exits mainland (getting on the bridge).

```
ML_out
when
  ??
then
  a := a + 1
end
```

(a) From  $ML_b$ , observe guard of  $ML\_out$ :  
 $n < d$   
 (b) linking inv:  
 $a + b + c = n$   
 (c) concrete grd:  
 $c = 0$

**constants:**  $d$

**axioms:**  
 axm0\_1 :  $d \in \mathbb{N}$   
 axm0\_2 :  $d > 0$

**variables:**  $a, b, c$

**invariants:**  
 inv1\_1 :  $a \in \mathbb{N}$   
 inv1\_2 :  $b \in \mathbb{N}$   
 inv1\_3 :  $c \in \mathbb{N}$   
 inv1\_4 :  $a + b + c = n$   
 inv1\_5 :  $a = 0 \vee c = 0$

**ML\_in:** A car enters mainland (getting off the bridge).

```
ML_in
when
  ??
then
  c := c - 1
end
```

Q. Is it necessary to add a guard:  
 $a = 0$ ?  
 $c > 0$  /\* guard \*/  
 $a = 0 \vee c = 0$  /\* inv1-5 \*/  
 $a = 0$



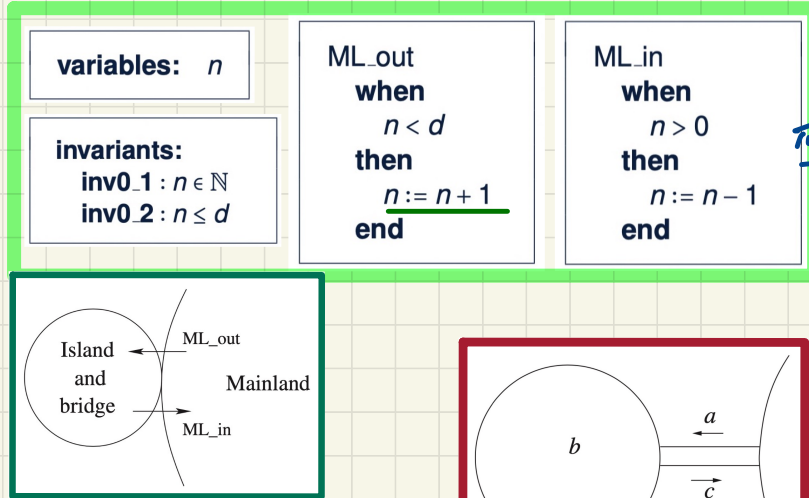
$m_0$

$m_1$

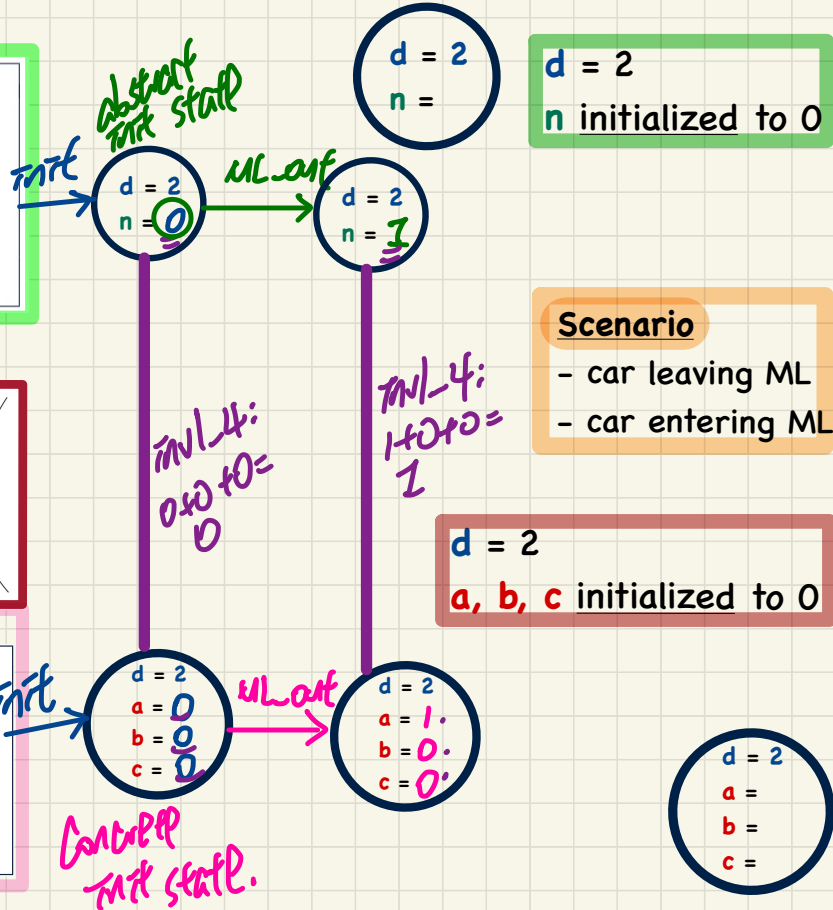
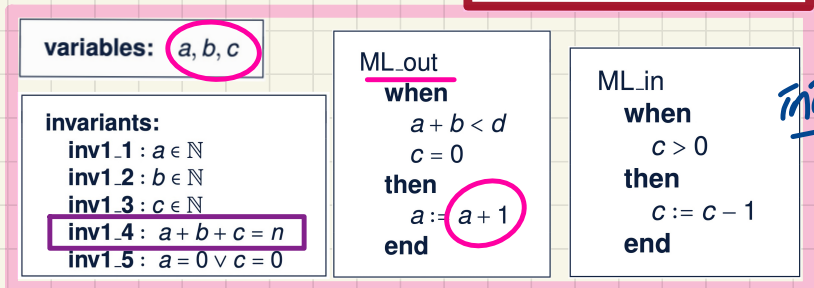
Trace:  $\langle \text{init}, \text{ML\_out}, \text{ML\_in} \rangle$

# Bridge Controller: Abstract vs. Concrete State Transitions ?

## Abstract $m_0$

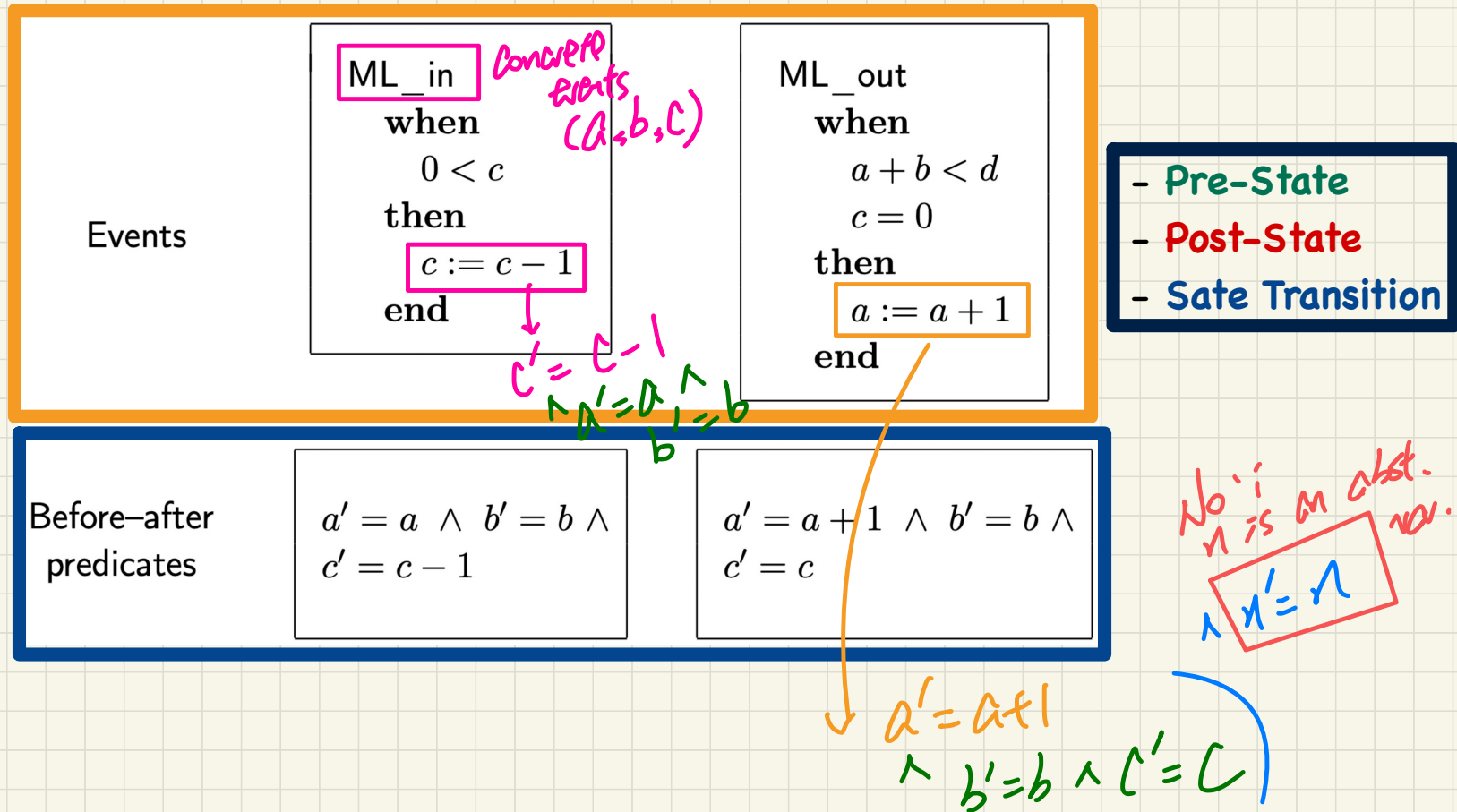


## Concrete $m_1$





# Before-After Predicates of Event Actions: 1st Refinement





# States, Invariants, Events: Abstract vs. Concrete

## Abstract m0

*abstract var*

variables:  $n$

invariants:  
inv0\_1 :  $n \in \mathbb{N}$   
inv0\_2 :  $n \leq d$

ML\_out  
when  
   $n < d$   
then  
   $n := n + 1$   
end

ML\_in  
when  
   $n > 0$   
then  
   $n := n - 1$   
end

*abstract guard*

constants:  $d$

axioms:  
axm0\_1 :  $d \in \mathbb{N}$   
axm0\_2 :  $d > 0$

## Concrete m1

*concrete variables*

variables:  $a, b, c$

invariants:  
inv1\_1 :  $a \in \mathbb{N}$   
inv1\_2 :  $b \in \mathbb{N}$   
inv1\_3 :  $c \in \mathbb{N}$   
inv1\_4 :  $a + b + c = n$   
inv1\_5 :  $a = 0 \vee c = 0$

ML\_out  
when  
   $a + b < d$   
   $c = 0$   
then  
   $a := a + 1$   
end

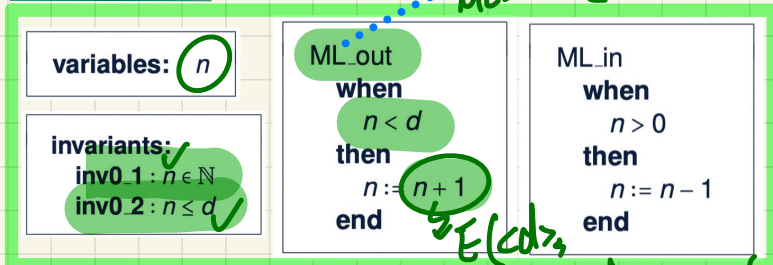
ML\_in  
when  
   $c > 0$   
then  
   $c := c - 1$   
end

*concrete guards.*

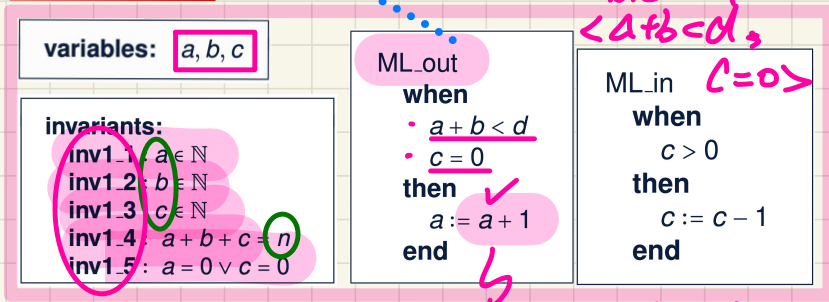


# PO Rule of Invariant Preservation in Refinement: Components

## Abstract m0



## Concrete m1



$v = \langle n \rangle$   $v' = \langle n' \rangle$   $\langle n \rangle$  of ML-out  
 $w = \langle a, b, c \rangle$   $w' = \langle a', b', c' \rangle$

$v$  and  $v'$ : abstract variables in pre-/post-states  
 $w$  and  $w'$ : concrete variables in pre-/post-states

$G(c, v)$ : an abstract event's guards  
 $H(c, w)$ : a concrete event's guards

$I(c, v)$ : list of abstract invariants

$J(c, v, w)$ : list of concrete invariants

$E(c, v)$ : an abstract event's effect

$F(c, w)$ : a concrete event's effect

$$I(\langle d \rangle, \langle n \rangle) = \langle \text{inv0.1}, \text{inv0.2} \rangle$$

$$J(\langle d \rangle, \langle n \rangle, \langle a, b, c \rangle) = \langle \text{inv1.1}, \dots, \text{inv1.5} \rangle$$



# Predicates: Weaker vs. Stronger

$$P \Rightarrow Q$$

↳  $P$  is "stronger" than  $Q$

↳  $Q$  is "weaker" than  $P$

Weakest predicate:  $\text{True}$   
 $\{x \mid \text{True}\}$

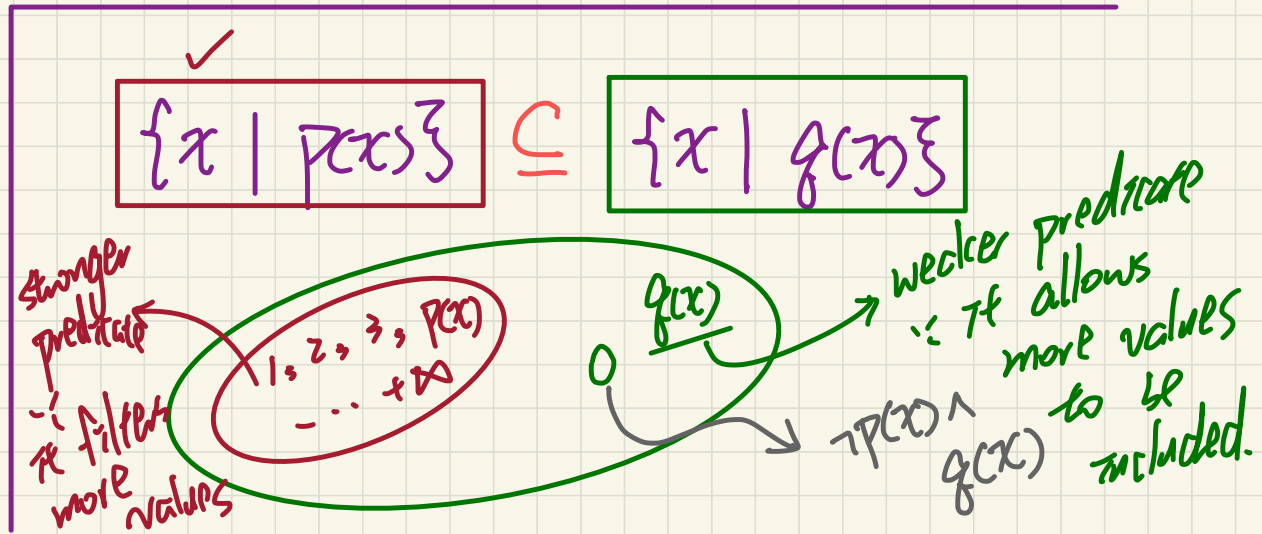
Strongest predicate:  $\text{False}$   
 $\{x \mid \text{False}\} = \emptyset$

$$p(x) \triangleq x > 0$$

$$q(x) \triangleq x \geq 0$$

$$p(x) \Rightarrow q(x) \checkmark$$

$$q(x) \Rightarrow p(x) \times$$

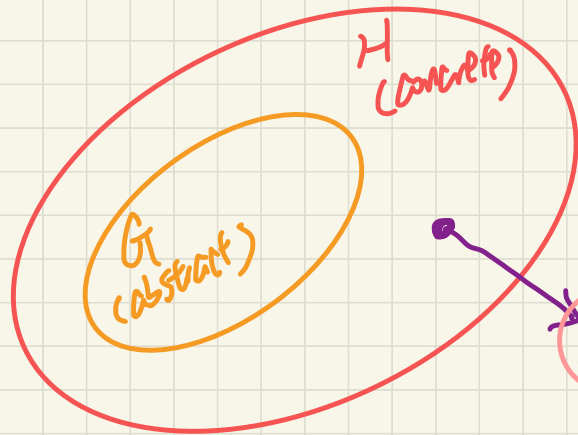




# Refinement: Why Guard Strengthening

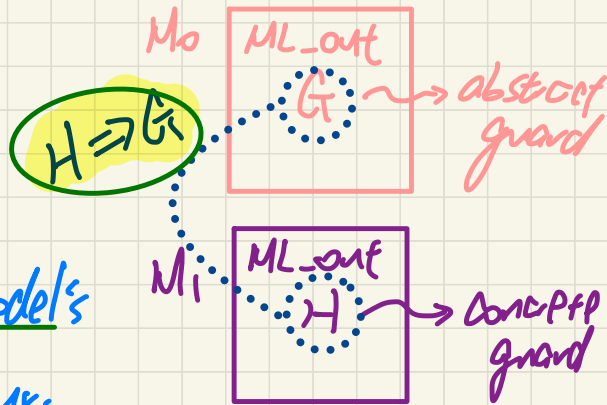
Principle: a refinement's  <sup>$M_1$</sup>  behaviour should be consistent with the abstract model's  <sup>$M_0$</sup>  behaviour.

Why is it wrong: <sup>abstract</sup>  $G \Rightarrow$  <sup>concrete</sup>  $H$



concrete event is enabled.

$\neg G \wedge H$   
abstract event is disabled



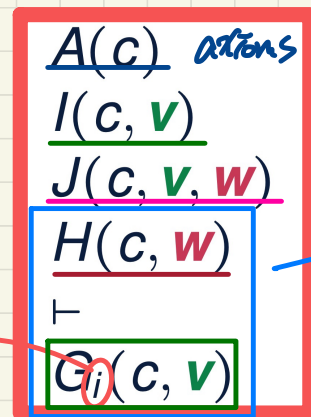
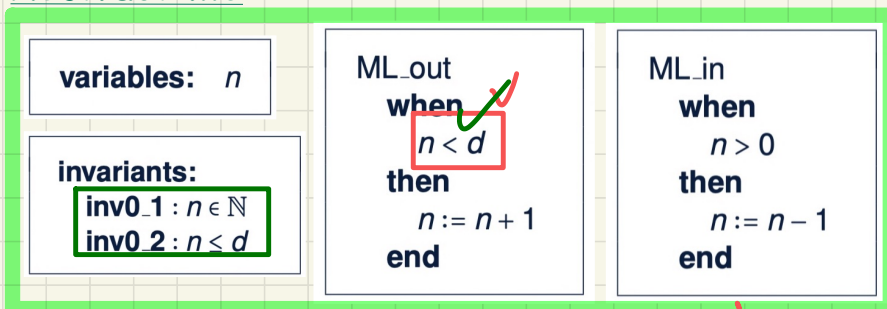
$(\Rightarrow$  no new behaviour introduced by the concrete event).

e.g. for some value, <sup>new behaviour (not acceptable)</sup> ML-out is disabled in  $M_0$  but enabled in  $M_1$



# PO/VC Rule of Guard Strengthening: Sequents

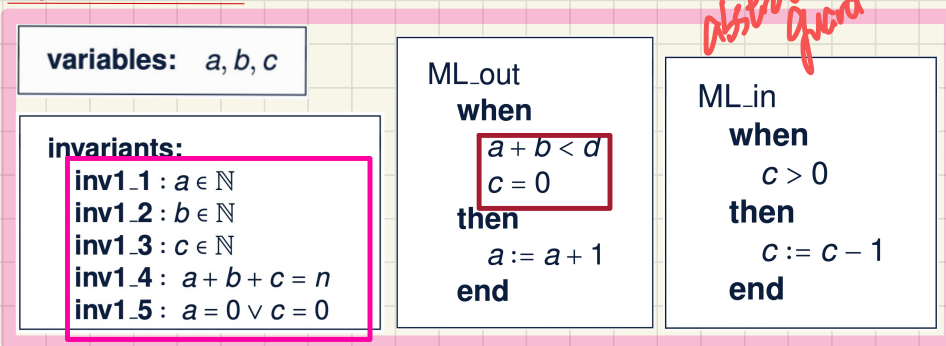
## Abstract m0



concrete grd  
 $\Rightarrow$  abstract grd

each abstract guard

## Concrete m1



### ML\_out/GRD

$d \in \mathbb{N}$  axm0\_1  
 $d > 0$  axm0\_2

$n \in \mathbb{N}$  inv0\_1  
 $n \leq d$  inv0\_2

$a \in \mathbb{N}$   $a + b + c = n$   
 $b \in \mathbb{N}$   $a = 0 \vee c = 0$   
 $c \in \mathbb{N}$   
 $a + b < d$   $c = 0$

exercise:  
ML\_in/GRD

$\vdash n < d$

**Q.** How many PO/VC rules for model m1?



Written Test 2  
~ slide 58.

ML-out

$$n < d$$

ML-out

$$c = 0$$

$$a + b \leq d$$



## **Lecture 18 - Nov 11**

### **Bridge Controller**

***Guard Strengthening: Review***

***INV Preservation: POs***

***INV Preservation: Commuting Diagram***



## Announcements/Reminders

- Today's class: [notes template](#) posted
- **WrittenTest2** Wednesday (November 12)



# Refinement: Guard Strengthening

$\neg G \Rightarrow \neg H$   
 what's not allowed by  $M_0$  is also not allowed by  $M_1$ .

$H \Rightarrow G$   
 concept guard  
 abstract guard

\* what's enabled in  $M_1$  is also enabled in  $M_0$ .

\*\* some scenarios allowed by  $M_0$  is not allowed by  $M_1$ .

(ok: no new scenarios created by  $M_1$ ).

$M_0$   $ML\_out$   $n < d$  (G)

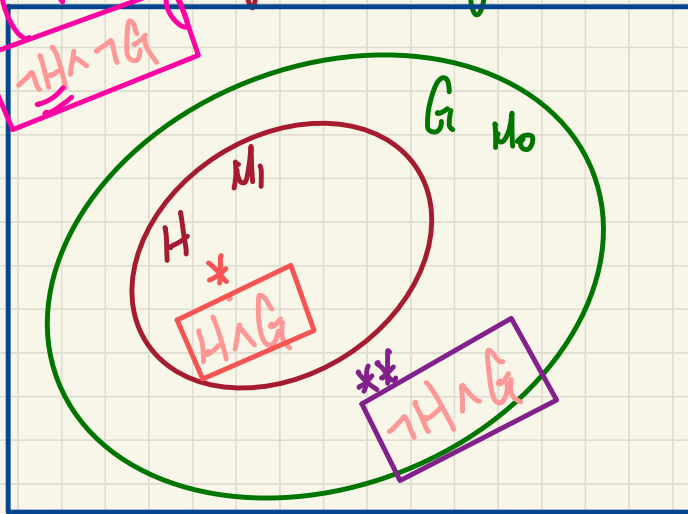
$M_1$   $ML\_out$   $a+b < d$  (H)

$a+b+c = n$   
 $c = 0$   
 change this to  $\leq$

Q. guard strengthening?

A.  $a+b \leq d \Rightarrow n < d$

in  $M_1$ ,  $ML\_out$  is enabled but  $n = d$  is disabled in  $M_0$ .





# Discharging **PO**s of m1: Guard Strengthening in Refinement

ML\_out/GRD

$d \in \mathbb{N}$   
 $d > 0$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $a + b < d$   
 $c = 0$   
 $\vdash$   
 $n < d$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \text{ MON}$$

$$\frac{}{H, P \vdash P} \text{ HYP}$$

$$\frac{H(\mathbf{F}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{F})}{H(\mathbf{E}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{E})} \text{ EQ\_LR}$$



# Discharging **POs** of m1: Guard Strengthening in Refinement

ML\_in/GRD

$d \in \mathbb{N}$

$d > 0$

$n \in \mathbb{N}$

$n \leq d$

$a \in \mathbb{N}$

$b \in \mathbb{N}$

$c \in \mathbb{N}$

$a + b + c = n$

$a = 0 \vee c = 0$

$c > 0$

$\vdash$

$n > 0$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \text{ MON}$$

$$\frac{}{H, P \vdash P} \text{ HYP}$$

$$\frac{}{\perp \vdash P} \text{ FALSE.L}$$

$$\frac{H(\textcolor{red}{F}), \textcolor{green}{E} = \textcolor{red}{F} \vdash P(\textcolor{red}{F})}{H(\textcolor{green}{E}), \textcolor{green}{E} = \textcolor{red}{F} \vdash P(\textcolor{green}{E})} \text{ EQ\_LR}$$

$$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R} \text{ OR.L}$$

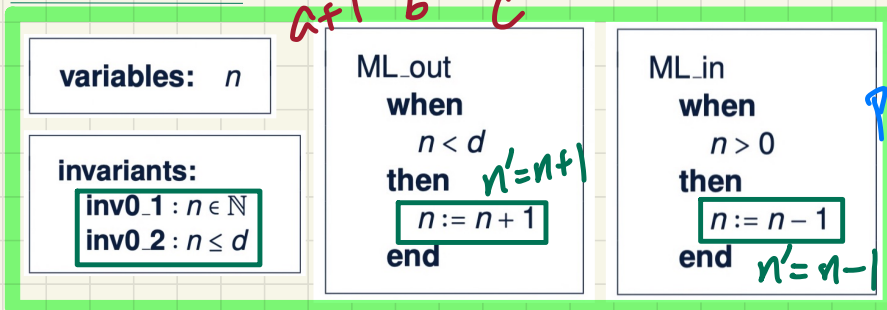


# PO/VC Rule of Invariant Preservation: Sequents

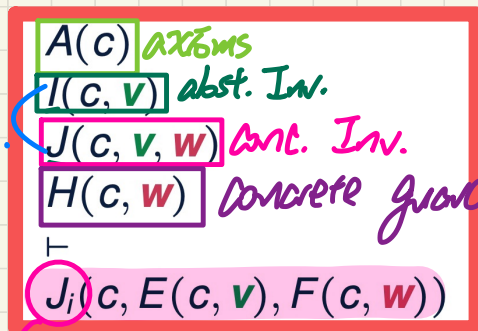
Abstract m0

$$* \cancel{a} + \cancel{b} + \cancel{c} = \cancel{a} n + 1$$

$a+1 \quad b \quad c$



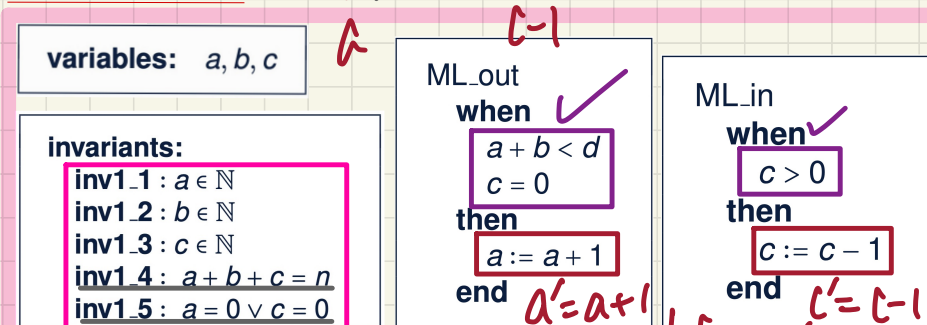
pre-state



Concrete m1

$$** \cancel{a} = 0 \vee \cancel{c} = 0$$

$a \quad c-1$



$$a' = a + 1$$

$$n' = b + c = n$$

$$b' = b \wedge c' = c$$

$$c' = c - 1$$

$$a' = a \wedge b' = b$$

ML\_out/inv1\_4/Inv

ML\_in/inv1\_5/Inv

$$d \in \mathbb{N}$$

$$d > 0$$

$$n \in \mathbb{N}$$

$$n \leq d$$

$$a \in \mathbb{N} \wedge b \in \mathbb{N} \wedge c \in \mathbb{N}$$

$$a + b + c = n$$

$$a = 0 \vee c = 0$$

$$a + b < d \quad c = 0$$

$$d \in \mathbb{N}$$

$$d > 0$$

$$n \in \mathbb{N}$$

$$n \leq d$$

$$a \in \mathbb{N} \wedge b \in \mathbb{N} \wedge c \in \mathbb{N}$$

$$a + b + c = n$$

$$a = 0 \vee c = 0$$

$$\vdash c > 0$$

Q. How many PO/VC rules for model m1?

2. Dom. Rts \* 5 Dom. Inv. = 10 P.O.s.

$$(a+1) + b + c = n + 1$$

$$a = 0 \vee (c-1) = 0$$



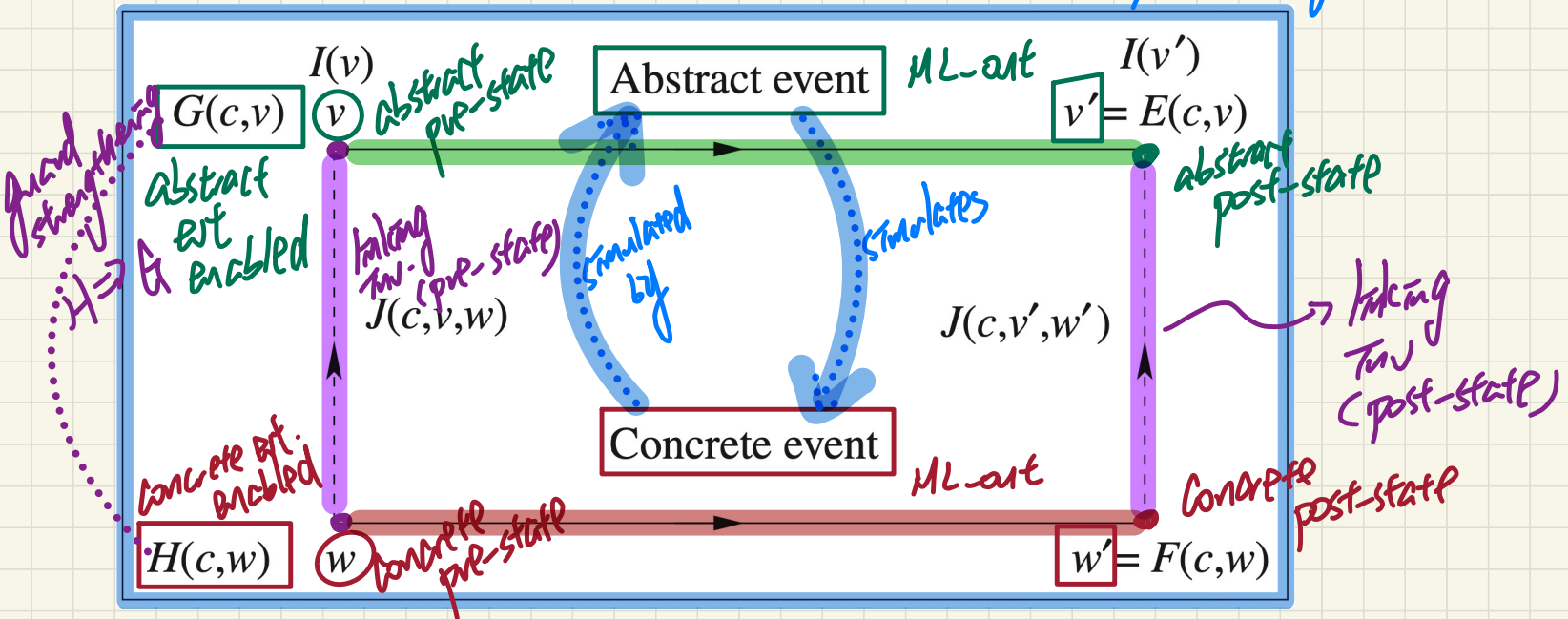
# Visualizing Invariant Preservation in Refinement

linking invariant:

- (1) defined in the **concept model**
  - (2) involves **both** **abst.** & **concrete** variables
- commuting diagram

Each **concrete state transition** (from  $w$  to  $w'$ ) should be simulated by an **abstract state transition** (from  $v$  to  $v'$ )

*ML-out*  
*found correspondence to.*  
*ML-out*





# Discharging **POs** of m1: Invariant Preservation in Refinement

ML\_out/inv1\_4/INV

$d \in \mathbb{N}$

$d > 0$

$n \in \mathbb{N}$

$n \leq d$

$a \in \mathbb{N}$

$b \in \mathbb{N}$

$c \in \mathbb{N}$

$a + b + c = n$

$a = 0 \vee c = 0$

$a + b < d$

$c = 0$

$\vdash$

$(a + 1) + b + c = (n + 1)$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \text{ MON}$$

$$\frac{}{P \vdash E = E} \text{ EQ}$$

$$\frac{H(\mathbf{F}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{F})}{H(\mathbf{E}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{E})} \text{ EQ\_LR}$$



# Discharging **POs** of m1: Invariant Preservation in Refinement

ML\_in/inv1\_5/INV

$d \in \mathbb{N}$

$d > 0$

$n \in \mathbb{N}$

$n \leq d$

$a \in \mathbb{N}$

$b \in \mathbb{N}$

$c \in \mathbb{N}$

$a + b + c = n$

$a = 0 \vee c = 0$

$c > 0$

$\vdash$

$a = 0 \vee (c - 1) = 0$

$\frac{}{H, P \vdash P}$  HYP

$\frac{}{\perp \vdash P}$  FALSE\_L

$\frac{H1 \vdash G}{H1, H2 \vdash G}$  MON

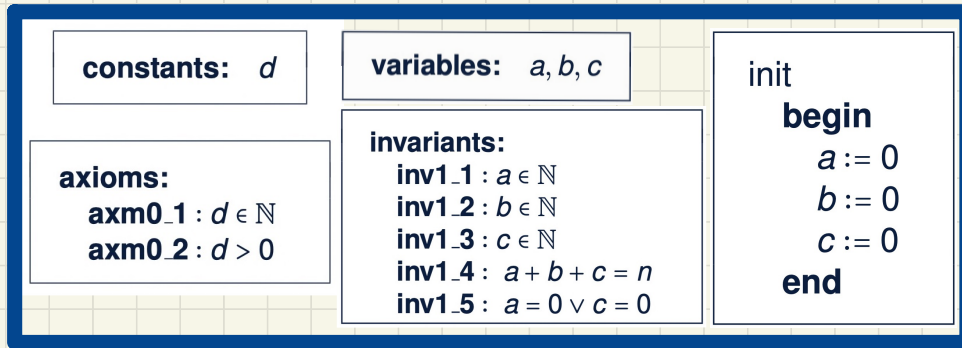
$\frac{H \vdash P}{H \vdash P \vee Q}$  OR\_R1

$\frac{H(\mathbf{F}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{F})}{H(\mathbf{E}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{E})}$  EQ\_LR

$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R}$  OR\_L



# PO of Invariant Establishment in Refinement



## Components

$K(c)$ : effect of **abstract** init

$L(c)$ : effect of **concrete** init

## Rule of Invariant Establishment

$$\frac{A(c)}{J_i(c, K(c), L(c))}$$

## Exercise:

Generate Sequents from the **INV** rule.

⑤

Q. How many PO/VC rules for model m1?



# Discharging PO of Invariant Establishment in Refinement

$$d \in \mathbb{N}$$

$$d > 0$$

$\vdash$

$$0 + 0 + 0 = 0$$

init/inv1\_4/INV

$$H1 \vdash G$$

$$H1, H2 \vdash G$$

MON

$$P \vdash \top$$

TRUE.R

$$d \in \mathbb{N}$$

$$d > 0$$

$\vdash$

$$0 = 0 \vee 0 = 0$$

init/inv1\_5/INV



## Lecture 19 - Nov 13

### Bridge Controller

***New Events: IL\_in, IL\_out***

***Simulation of New Events: skip***

***Livelock/Divergence: Example***

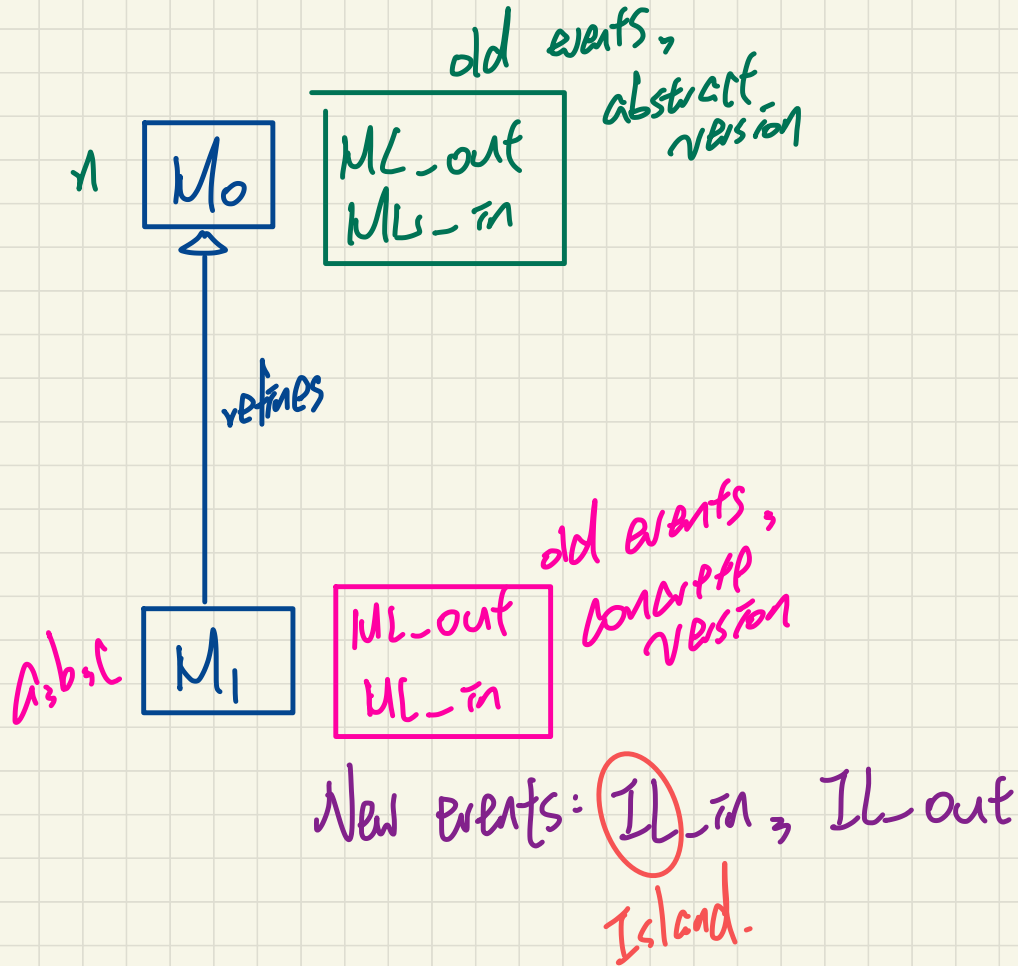


## Announcements/Reminders

- Today's class: [notes template](#) posted
- **Lab4** to be released



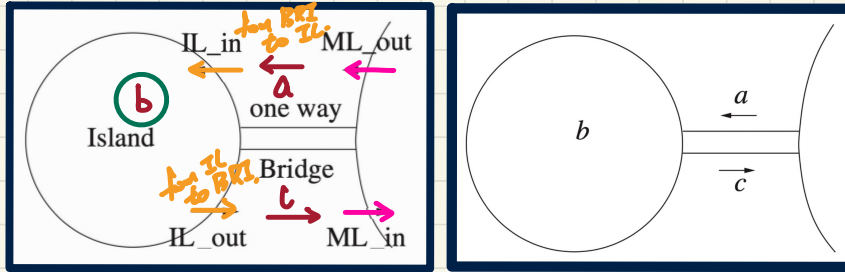
# Events





\* Each new event in a concrete model should be simulated by an event of no change in abstract model

## Bridge Controller: Guarded Actions of "new" Events in 1st Refinement



constants:  $d$

axioms:

axm0\_1 :  $d \in \mathbb{N}$   
axm0\_2 :  $d > 0$

variables:  $a, b, c$

invariants:

inv1\_1 :  $a \in \mathbb{N}$   
inv1\_2 :  $b \in \mathbb{N}$   
inv1\_3 :  $c \in \mathbb{N}$  ✓  
inv1\_4 :  $a + b + c = n$   
inv1\_5 :  $a = 0 \vee c = 0$

**IL\_in:** A car enters island  
(getting off the bridge).

```
IL_in
when
  ??
then
  ??
end
```

①  $a > 0$   
②  $c = 0$

$a := a - 1$   
 $b := b + 1$

pre:  $a + b + c = n$

post:  $(a-1) + (b+1) + c = n$

**IL\_out:** A car exits island  
(getting on the bridge).

```
IL_out
when
  ??
then
  ??
end
```

①  $b > 0$   
②  $a = 0$

$b := b - 1$   
 $c := c + 1$

pre:  $a + b + c = n$

post:  $a + (b-1) + (c+1) = n$

skip

necessary?

$a > 0$   
 $a = 0 \vee c = 0$   
 $c = 0$

as if nothing happened in No.

all In  
 $b > 0$

$a = 0$



# Before-After Predicates of Event Actions: 1st Refinement

IL\_in

when

$a > 0$

then

$a := a - 1$

$b := b + 1$

end

IL\_out

when

$b > 0$

$a = 0$

then

$b := b - 1$

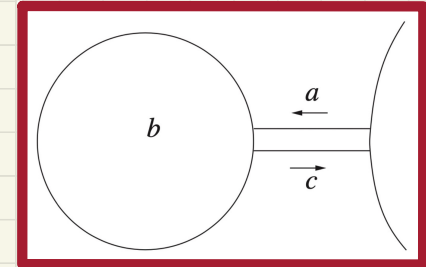
$c := c + 1$

end

- Pre-State
- Post-State
- State Transition

$a' = a - 1$   
 $\wedge$   
 $b' = b + 1$   
 $\wedge$   
 $c' = c$

Concrete State Space

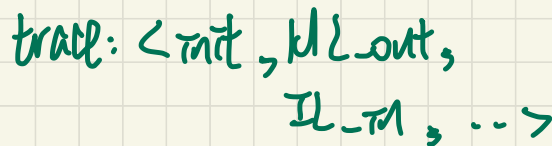
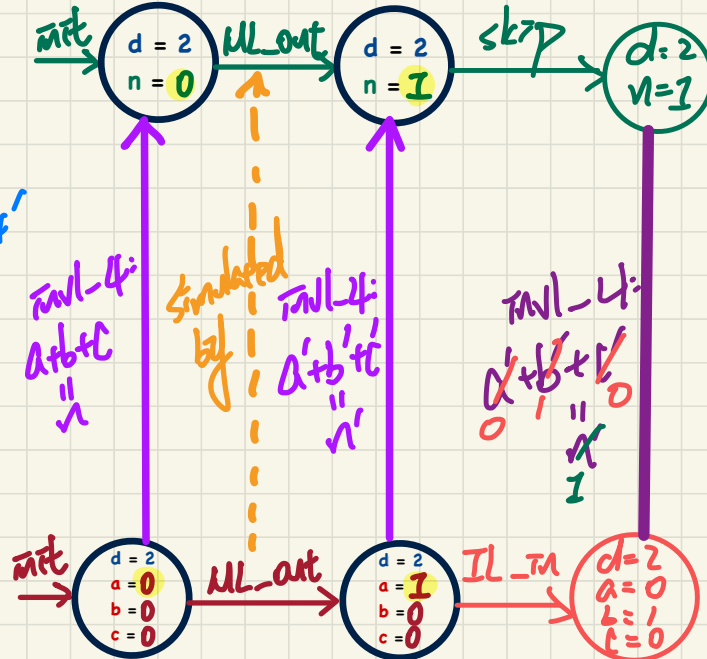




## Visualizing Invariant Preservation in Refinement

Mo.  
 $n' = n$

skip *True*  
begin  
end





old and new events

# PO/VC Rule of Invariant Preservation: Sequents

## Abstract m0

constants:  $d$

axioms:

- axm0\_1:  $d \in \mathbb{N}$
- axm0\_2:  $d > 0$

variables:  $n$

invariants:

- inv0\_1:  $n \in \mathbb{N}$
- inv0\_2:  $n \leq d$

$A(c)$   
 $I(c, v)$   
 $J(c, v, w)$   
 $H(c, w)$   
 $\vdash$   
 $J_i(c, E(c, v), F(c, w))$

effect on abstract model

## Concrete m1

variables:  $a, b, c$

invariants:

- inv1\_1:  $a \in \mathbb{N}$
- inv1\_2:  $b \in \mathbb{N}$
- inv1\_3:  $c \in \mathbb{N}$
- inv1\_4:  $a + b + c = n$  ✓
- inv1\_5:  $a = 0 \vee c = 0$

IL\_in when  $a > 0$  then  $a := a - 1$   $b := b + 1$  end

IL\_out when  $b > 0$   $a = 0$  then  $b := b - 1$   $c := c + 1$  end

effect on concrete model

corresponded by drop event in m0,  $n' = n$

BAP:  $a' = a - 1$   $b' = b + 1$   $c' = c$

## IL\_in/INV1\_4/INV

$d \in \mathbb{N}$

$d > 0$

$n \in \mathbb{N}$

$n \leq d$

$a \in \mathbb{N}$   $b \in \mathbb{N}$   $c \in \mathbb{N}$

$a + b + c = n$

$a = 0 \vee c = 0$

$a > 0$

## IL\_in/INV1\_5/INV

(exercise)

$(a-1) (b+1) c = n$   
 $\vdash \boxed{a + b + c = n}$   
 $(a-1) + (b+1) + c = n$

Q. How many PO/VC rules for model m1?



# Discharging **POs** of m1: Invariant Preservation in Refinement

IL\_in/inv1\_4/INV

$d \in \mathbb{N}$

$d > 0$

$n \in \mathbb{N}$

$n \leq d$

$a \in \mathbb{N}$

$b \in \mathbb{N}$

$c \in \mathbb{N}$

$a + b + c = n$

$a = 0 \vee c = 0$

$a > 0$

$\vdash$

$(a - 1) + (b + 1) + c = n$

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \quad \text{MON}$$

$$\frac{}{H, P \vdash P} \quad \text{HYP}$$





# Discharging **POs** of m1: Invariant Preservation in Refinement

ML\_in/inv1\_5/INV

$d \in \mathbb{N}$

$d > 0$

$n \in \mathbb{N}$

$n \leq d$

$a \in \mathbb{N}$

$b \in \mathbb{N}$

$c \in \mathbb{N}$

$a + b + c = n$

$a = 0 \vee c = 0$

$a > 0$

$\vdash$

$(a - 1) = 0 \vee c = 0$

$\frac{}{H, P \vdash P}$  HYP

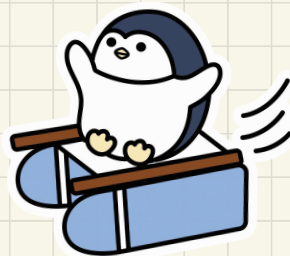
$\frac{}{\perp \vdash P}$  FALSE\_L

$\frac{H1 \vdash G}{H1, H2 \vdash G}$  MON

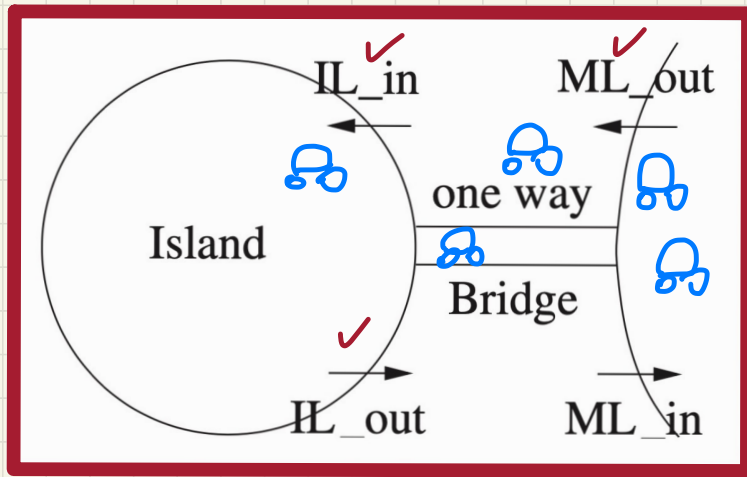
$\frac{H \vdash Q}{H \vdash P \vee Q}$  OR\_R2

$\frac{H(\mathbf{F}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{F})}{H(\mathbf{E}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{E})}$  EQ\_LR

$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R}$  OR\_L







Exercise Show the abstract & concrete transitions of:

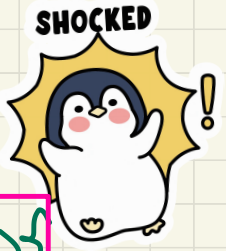
abstract transitions:  $\langle \text{init}, \text{ML\_out}, \text{skip}, \text{skip}, \text{ML\_in} \rangle$

concrete transitions:  $\langle \text{init}, \text{ML\_out}, \text{IL\_in}, \text{IL\_out}, \text{ML\_in} \rangle$

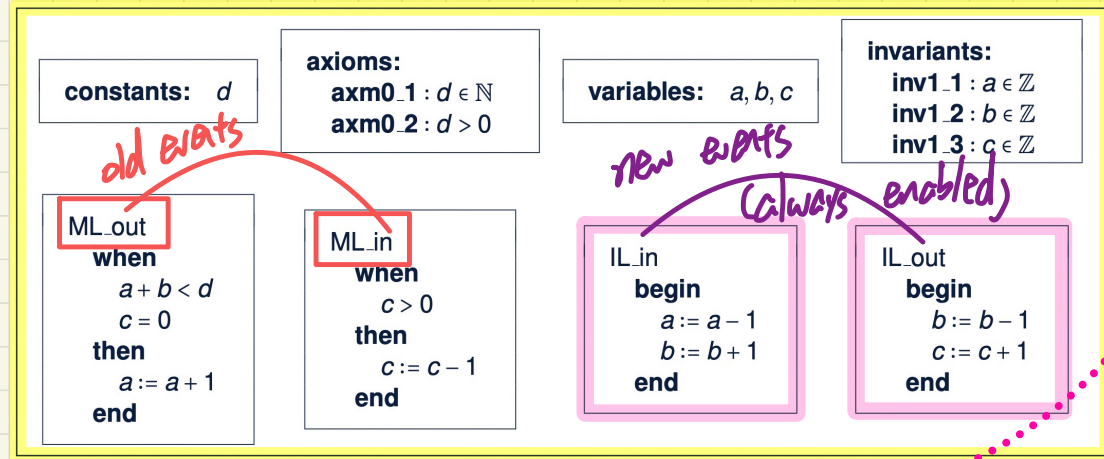


# Livelock Caused by New Events Diverging

livelock  
divergence  
sys.  
drags  
↑



An alternative **m1** (for demonstration)



while( $\langle \rangle$ )  
{  
}  
}

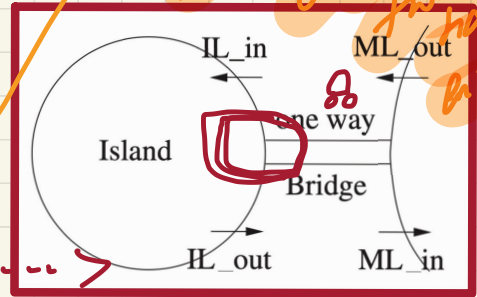
not contributing  
something useful,  
while preventing  
other events  
from happening

A possible scenario that's problematic:

Abstract Transitions:  $\langle \text{init}, \text{ML\_out},$

Concrete Transitions:  $\langle \text{init}, \text{ML\_out},$

skip\*  
infinite interleaving of  
new events  
IL\_in, IL\_out,  
IL\_in, IL\_out, ...





# Livelock / Divergence

→ caused by an infinite interleaving of new events ( $\approx$  busy looping in the abstract model).

→ (system) variant ( $\in \mathbb{N}$ )

$\sim$  not a solution to livelock

$\sim$  a measure of the # of times new events might interleave

two IOs to discharge  
→ if unprovable  
→ fix model

make sure  
it's not  
 $\Delta$



## Lecture 20 - Nov 18

### Bridge Controller

***Invariant vs. Variant  
Observing Patterns of Variant Values  
POs of Variants: NAT vs. VAR***



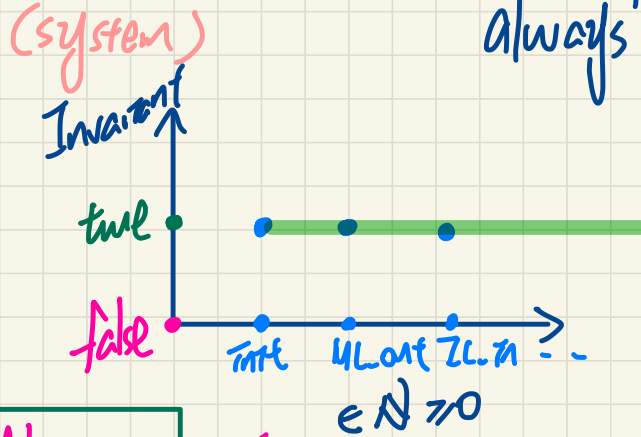
## Announcements/Reminders

- Today's class: notes template posted
- Lab4 released
- A reference paper for the tabular method (Lab4)
- Online course evaluation



# Invariant vs. Variant

Invariant: Boolean expression that should always hold (after init and all event occurrences)



Variant: Integer expression that may change after event occurrences.

meant to measure # of interleavings of new events





# Use of a **Variant** to Measure **New** Events **Converging** fixed

variables:  $a, b, c$

invariants:

inv1.1 :  $a \in \mathbb{N}$

inv1.2 :  $b \in \mathbb{N}$

inv1.3 :  $c \in \mathbb{N}$

inv1.4 :  $a + b + c = n$

inv1.5 :  $a = 0 \vee c = 0$

ML\_out  
when

$a + b < d$

$c = 0$

then

$a := \underline{a + 1}$

end

ML\_in  
when

$c > 0$

then

$c := \underline{c - 1}$

end

IL\_in

when

$a > 0$

then

$a := \underline{a - 1}$

$b := \underline{b + 1}$

end

IL\_out

when

$b > 0$

$a = 0$

then

$b := \underline{b - 1}$

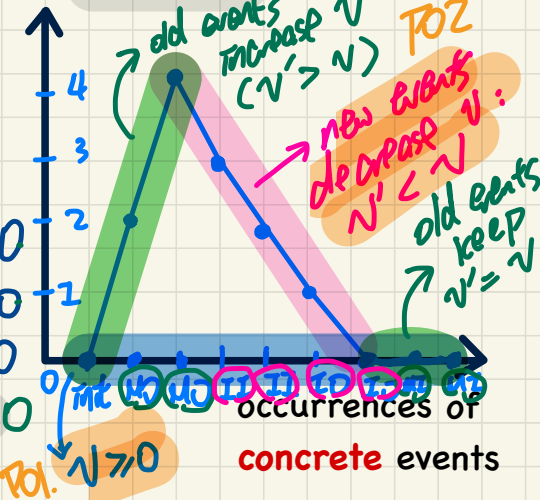
$c := \underline{c + 1}$

end

## Variants for **New** Events: $2 \cdot a + b$

<init>	ML_out	ML_out	IL_in	IL_in	IL_out	IL_out	ML_in	ML_in
$a = 0$	$a = 1$	$a = 2$	$a = 1$	$a = 0$	$a = 0$	$a = 0$	$a = 0$	$a = 0$
$b = 0$	$b = 0$	$b = 0$	$b = 1$	$b = 2$	$b = 1$	$b = 0$	$b = 0$	$b = 0$
$c = 0$	$c = 0$	$c = 0$	$c = 0$	$c = 0$	$c = 1$	$c = 2$	$c = 1$	$c = 0$
$v = 0$	$v = 2$	$v = 4$	$v = 3$	$v = 2$	$v = 1$	$v = 0$	$v = 0$	$v = 0$

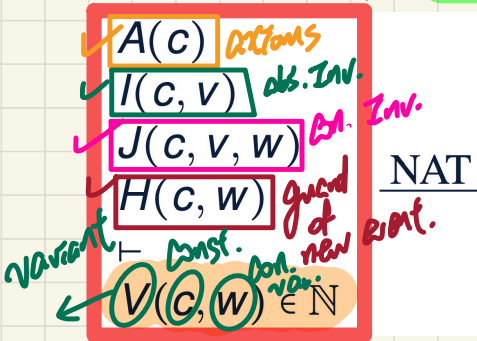
variant:  $2 \cdot a + b$





# PO of Convergence/Non-Divergence/Livelock Freedom

## Variant Stays Non-Negative



IL\_in/NAT  
new event  $v \geq 0$

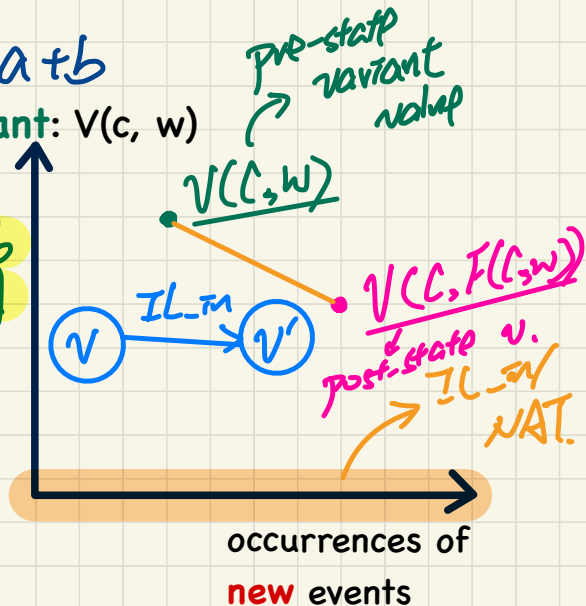
$d \in \mathbb{N}$   
 $d > 0$   
 $n \in \mathbb{N}$   $a \in \mathbb{N}$   $b \in \mathbb{N}$   $c \in \mathbb{N}$   $a > 0$   
 $n \leq d$   $a = 0 \vee c = 0$   $a + b + c = n$

## Variants for New Events: $2 \cdot a + b$

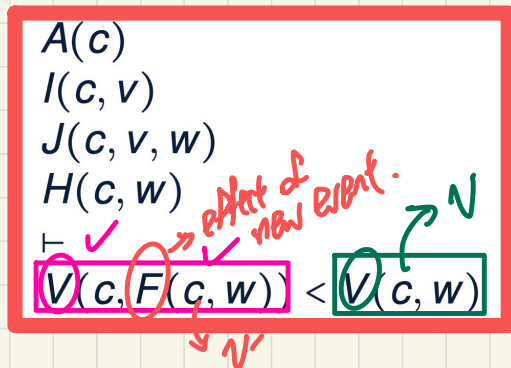
$$* \quad v' < v$$

$$2 \cdot a + b < 2 \cdot a + b$$

$a-1$   $b+1$  variant:  $V(c, w)$



## A New Event Occurrence Decreases Variant



IL\_in/VAR

new event  $v$ 's value strictly dec.

$d \in \mathbb{N}$   
 $d > 0$   
 $n \in \mathbb{N}$   $a \in \mathbb{N}$   $b \in \mathbb{N}$   $c \in \mathbb{N}$   $a > 0$   
 $n \leq d$   $a = 0 \vee c = 0$   $a + b + c = n$

$$* \quad 2 \cdot (a-1) + (b+1) < 2 \cdot a + b$$



Exercise Given variant:  $a + b$

(1) Trace the value of  $v$  using the same trace.

Can the same patterns be observed?

(2) Formulate the VAR and NAT PDs.

( $\underbrace{Z}_i \times \underbrace{Z}_{\text{NAT, VAR}}$  sequents to prove)  
 $IL_{in}, IL_{out}$

$\Rightarrow$  Are they provable?



# Example Inference Rules $(H \wedge \neg P \Rightarrow Q) \Rightarrow (H \Rightarrow P \vee Q)$

disjunction  $\rightarrow$  right of  $\vdash$

$$\frac{H, \neg P \vdash Q}{H \vdash P \vee Q} \text{ OR } R$$

splitting a single hypothesis to two.

left of  $\vdash$

$$\frac{H, P, Q \vdash R}{H, P \wedge Q \vdash R} \text{ AND } L$$

right of  $\vdash$   
(complete: OR-L)

$$\frac{H \vdash P \quad H \vdash Q}{H \vdash P \wedge Q} \text{ AND } R$$

$$H \Rightarrow P \vee Q$$

$$\equiv \{ P \equiv \neg \neg P \}$$

$$H \Rightarrow \neg(\neg P) \vee Q$$

$$\equiv \{ P \Rightarrow Q \equiv \neg P \vee Q \}$$

$$H \Rightarrow (\neg P \Rightarrow Q)$$

$\equiv \{ \text{shunting: } x \Rightarrow (y \Rightarrow z) \equiv x \wedge y \Rightarrow z \}$

$$H \wedge \neg P \Rightarrow Q$$

$$\frac{H \vdash P \quad H \vdash Q}{H \vdash P \wedge Q} \text{ AND } R$$

$$\frac{H \vdash P}{H \vdash P}$$

$$\frac{H \vdash Q}{H \vdash Q}$$



$$\frac{H, \neg P \vdash Q}{H \vdash P \vee Q} \text{ OR\_R}$$

$$\frac{H \vdash (x \vee y) \vee z}{H \vdash P \vee Q}$$

OR\_R

$$\frac{H \vdash \neg(x \vee y) \quad H \vdash z}{H \vdash z}$$



## Lecture 21 - Nov 20

### Bridge Controller

***Relative Deadlock Freedom***

***m2: abstraction, superposition, invariant***



## Announcements/Reminders

- Today's class: notes template posted
- Lab4 released
- A reference paper for the tabular method (Lab4)
- Online course evaluation



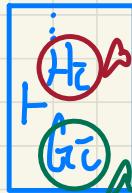
# Idea of Relative Deadlock Freedom

proved for a refinement model.

## Principles

1. DL is bad! (for reactive systems)
2. a refinement should not introduce a DL scenario not existing in the abstract model!

## Guard Strengthening



concrete guard of some event

abstract guard of that event.

\* It's unacceptable if there's a state where the abstract model does not DL but the concrete model does.

DLF

$A(c)$

$I(c, v)$

$J(c, v, w)$

$G_1(c, v) \vee \dots \vee G_m(c, v)$

$\vdash$

$H_1(c, w) \vee \dots \vee H_n(c, w)$

disjunction of all abstract guards.

disjunction of all concrete guards

DLF provable

DLF unprovable

$H_1(c, w) \vee \dots \vee H_n(c, w)$

$G_1(c, v) \vee \dots \vee G_m(c, v)$

all DL-free scenarios of  $M_0$  are preserved

$\neg(G_1 \vee \dots \vee G_m)$  have scenarios where \*

\* abstract model is DL free but concrete model is not DL free

abstract model is DL free

$G_1(c, v) \vee \dots \vee G_m(c, v)$

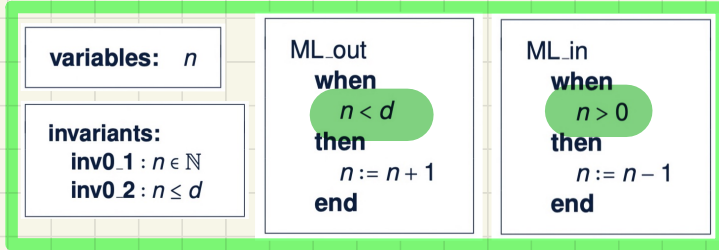
$H_1(c, w) \vee \dots \vee H_n(c, w)$

a state where (1) abstract model does not DL (2) concrete model DL

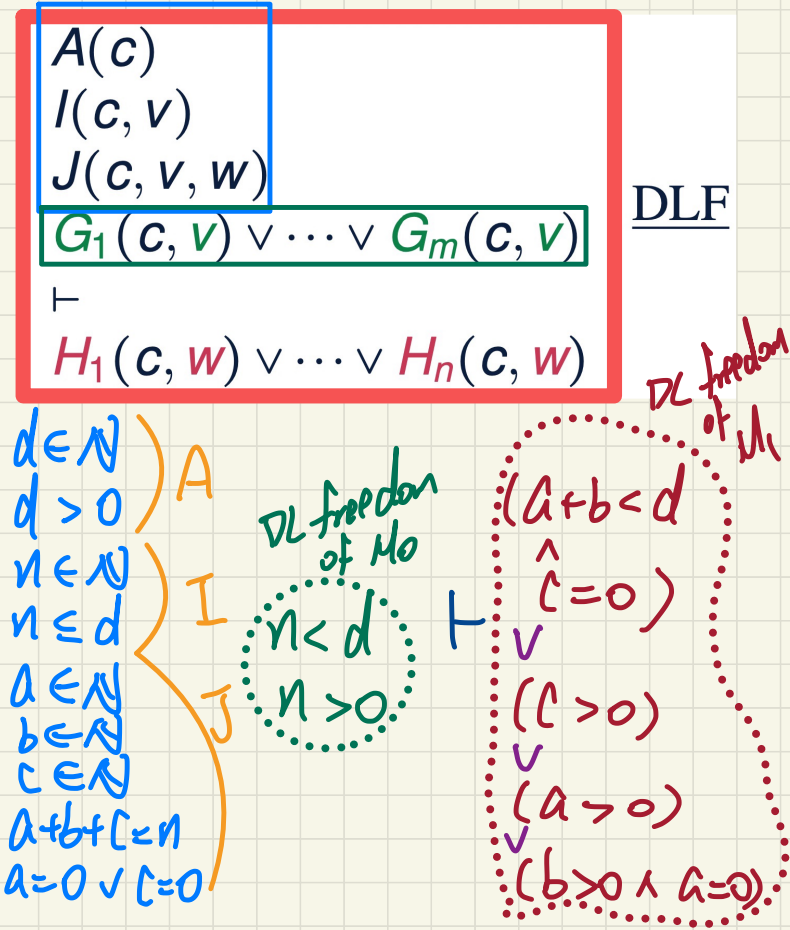
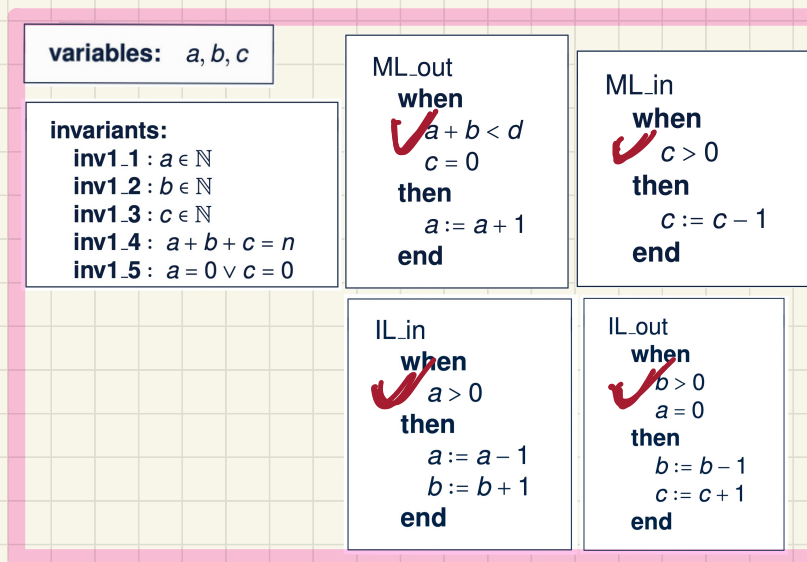


# PO of **Relative** Deadlock Freedom

## Abstract m0



## Concrete m1





# Discharging **POs** of m1: **Relative Deadlock Freedom**

## Part 1

$$\frac{H1 \vdash G}{H1, H2 \vdash G} \text{ MON}$$

$$\frac{H(\mathbf{F}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{F})}{H(\mathbf{E}), \mathbf{E} = \mathbf{F} \vdash P(\mathbf{E})} \text{ EQ\_LR}$$

$$\frac{H, \neg P \vdash Q}{H \vdash P \vee Q} \text{ OR\_R}$$

$d \in \mathbb{N}$   
 $d > 0$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $n < d \vee n > 0$   
 $\vdash$   
     $a + b < d \wedge c = 0$   
 $\vee$      $c > 0$   
 $\vee$      $a > 0$   
 $\vee$      $b > 0 \wedge a = 0$



# Discharging POs of m1: Relative Deadlock Freedom

## Part 2

$$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R} \text{ OR\_L}$$

$$\frac{H \vdash P}{H \vdash P \vee Q} \text{ OR\_R1}$$

$$\frac{}{P \vdash E = E} \text{ EQ}$$

$$\frac{H \vdash P \quad H \vdash Q}{H \vdash P \wedge Q} \text{ AND\_R}$$

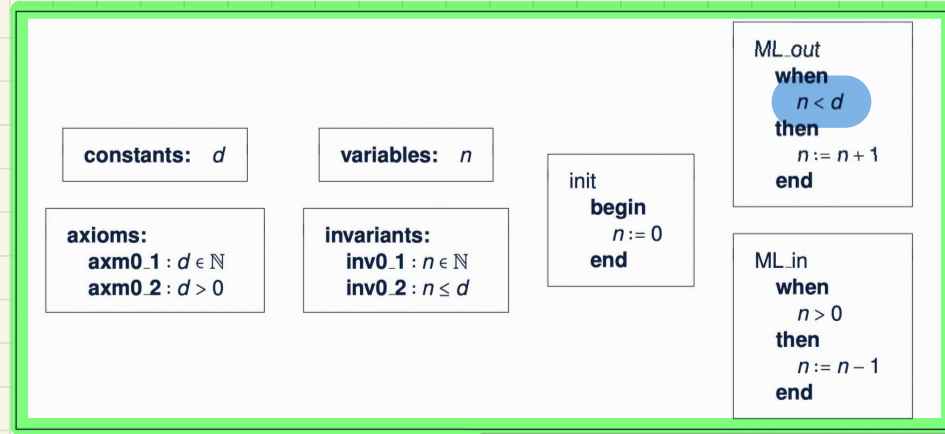
$$\frac{H \vdash Q}{H \vdash P \vee Q} \text{ OR\_R2}$$

$$\frac{}{H, P \vdash P} \text{ HYP}$$

$$\begin{array}{l} d > 0 \\ b = 0 \vee b > 0 \\ \vdash \\ \quad b < d \wedge 0 = 0 \\ \vee \quad b > 0 \wedge 0 = 0 \end{array}$$



# Initial Model and 1st Refinement: Provably Correct

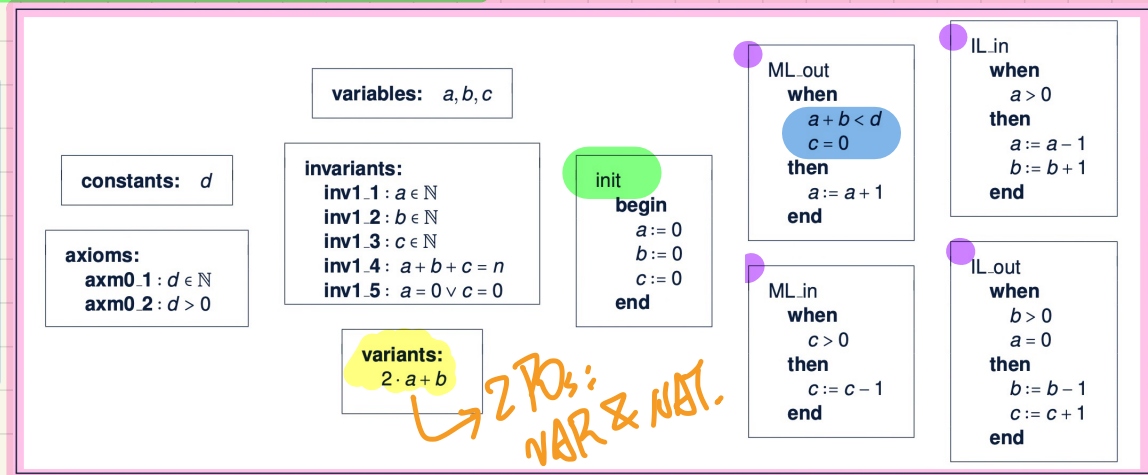


Abstract m0

Concrete m1

## Correctness Criteria:

- + Guard Strengthening
- + Invariant Establishment
- + Invariant Preservation
- + Convergence/Livelock
- + Relative Deadlock Freedom





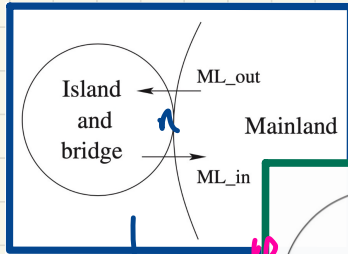
# Bridge Controller: **Abstraction** in the 2nd Refinement

without these assumptions, very hard to predict the model behaviour.

ENV1	The system is equipped with two traffic lights with two colors: green and red.
ENV2	The traffic lights control the entrance to the bridge at both ends of it.
ENV3	Cars are not supposed to pass on a red traffic light, only on a green one.

**m0:**

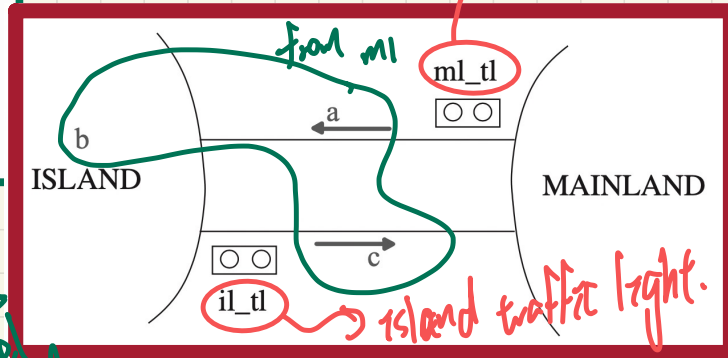
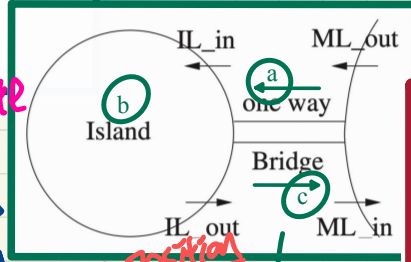
more **abstract** than m1



Correctness of refinement 4. Inv. Est. &  
 1. guard strengthening  
 2. relative DJF  
 3. live lock / divergence

**m1:**

more concrete than m0, more **abstract** than m2



**m2:**

more **concrete** than m1

m0 to m1: abs. var **n** not accessible by m1 (event guards & actions). **private**  
 m1 to m2: superposition abs. var **a, b, c** accessible by con. model m2.

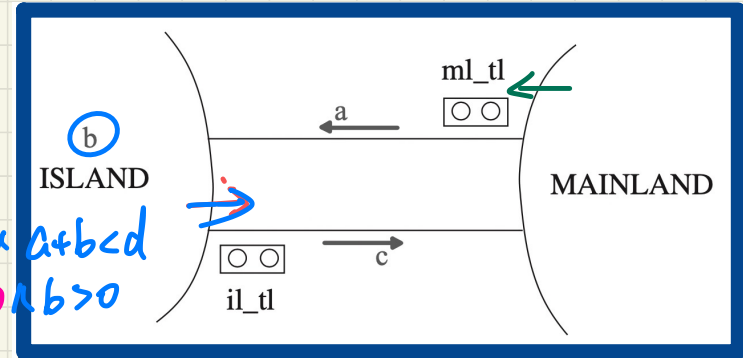
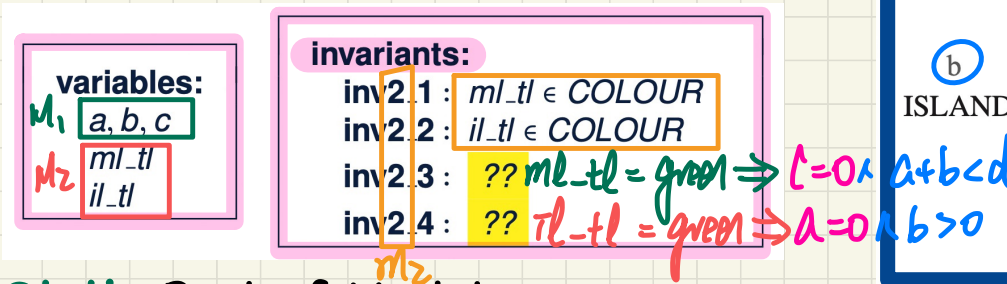
mainland traffic light preserved.  
 island traffic light.



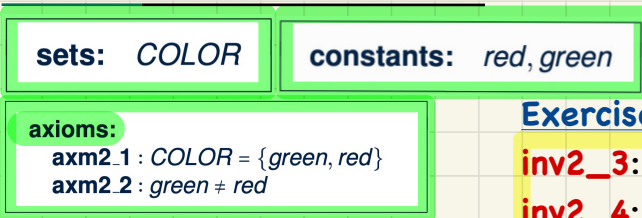
# Bridge Controller: State Space of the 2nd Refinement

ENV1	The system is equipped with two traffic lights with two colors: green and red.
ENV2	The traffic lights control the entrance to the bridge at both ends of it.
ENV3	Cars are not supposed to pass on a red traffic light, only on a green one.

## Dynamic Part of Model



## Static Part of Model



### Exercises

$inv2.3$ : being allowed to exit ML means limited cars & no crash  $c=0$

$inv2.4$ : being allowed to exit IL means some car in IL & no crash  $a=0$



## Lecture 22 - Nov 25

### Bridge Controller

***2nd Refinement: Splitting Guards***

***2nd Ref.: Unprovable Sequent for INV***

***Adding an Invariant***

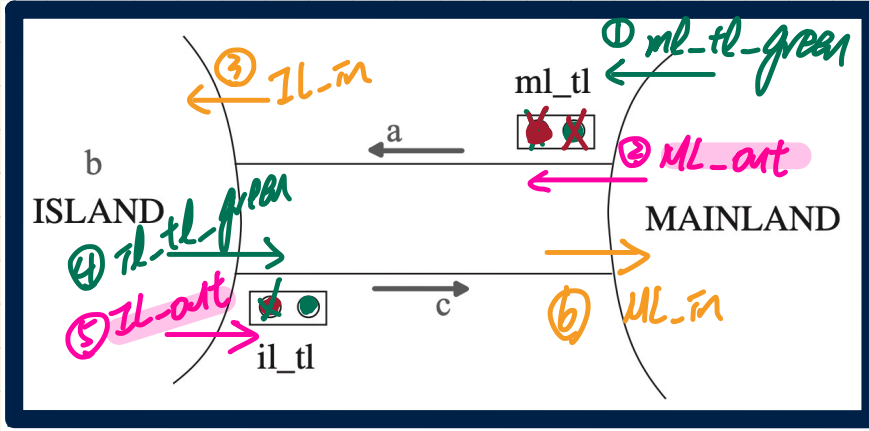


## Announcements/Reminders

- Today's class: notes template posted
- Lab4 released
- A reference paper for the tabular method (Lab4)



# Bridge Controller: "Old" and "New" Events



a, b, c are computer variables

↳ drivers have no access to their values

↳ ML\_out  
IL\_out

drivers should only be concerned about traffic light colours.

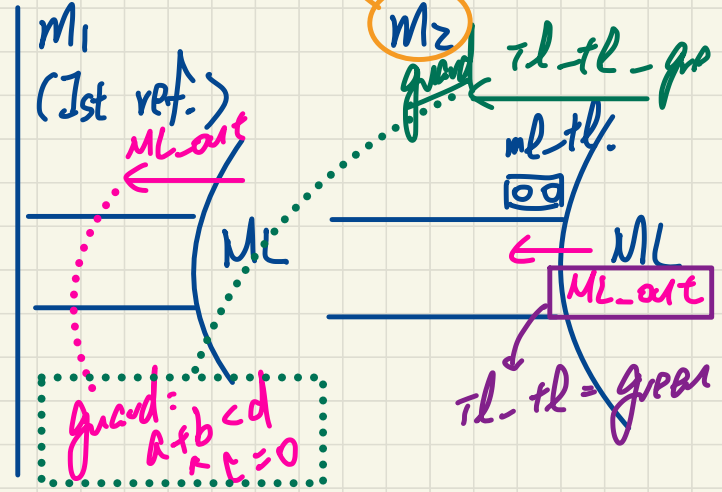
## Single Car Travel:

<init

- ① ml\_tl\_green, ML\_out,
- ③ IL\_in,
- ④ il\_tl\_green, IL\_out, ML\_in>

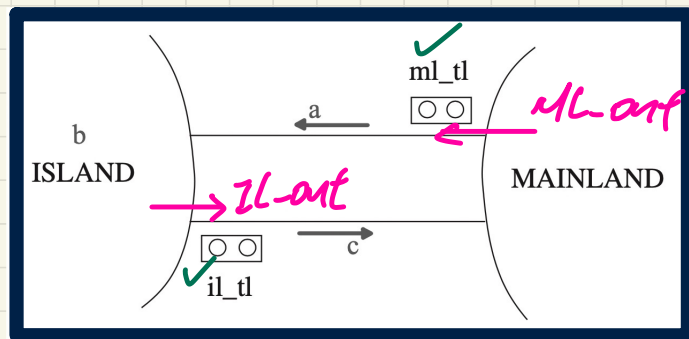
split ML\_out in M1 to: ① il\_tl\_green ② ML\_out.

driver's behaviour  
↳ lost of tl.





# Bridge Controller: **Guards** of "old" Events 2nd Refinement



**sets:** *COLOR*

**constants:** *red, green*

**axioms:**

axm2.1 :  $COLOR = \{green, red\}$

axm2.2 :  $green \neq red$

**variables:**

*a, b, c*

*ml\_tl*

*il\_tl*

**invariants:**

inv2.1 :  $ml\_tl \in COLOUR$

inv2.2 :  $il\_tl \in COLOUR$

inv2.3 :  $ml\_tl = green \Rightarrow a + b < d \wedge c = 0$

inv2.4 :  $il\_tl = green \Rightarrow b > 0 \wedge a = 0$

**ML\_out:** A car exits mainland  
(getting onto the bridge).

ML\_out

**when**

**then**

$a := a + 1$

**end**

**IL\_out:** A car exits island  
(getting onto the bridge).

IL\_out

**when**

**then**

$b := b - 1$

$c := c + 1$

**end**

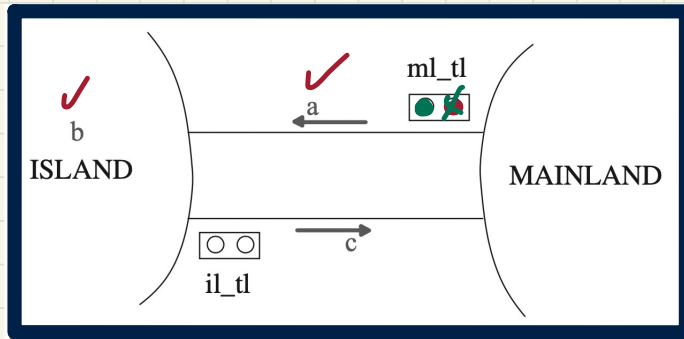
In order for these events to be enabled at the same time,  $il\_tl$  and  $ml\_tl$  cannot be green at the same time.

$ml\_tl = green$

$il\_tl = green$



# Bridge Controller: **Guards** of "new" Events 2nd Refinement



**sets:** *COLOR*

**constants:** *red, green*

**axioms:**

axm2.1 : *COLOR* = {*green, red*}  
axm2.2 : *green* ≠ *red*

**variables:**

*a, b, c*  
*ml\_tl*  
*il\_tl*

**invariants:**

inv2.1 : *ml\_tl* ∈ *COLOUR*  
inv2.2 : *il\_tl* ∈ *COLOUR*  
inv2.3 : *ml\_tl* = *green* ⇒ *a* + *b* < *d* ∧ *c* = 0  
inv2.4 : *il\_tl* = *green* ⇒ *b* > 0 ∧ *a* = 0

**ML\_tl\_green:**

turn the traffic light **ml\_tl** to green

```
ML_tl_green
when
  ??
then
  ml_tl := green
end
```

(1) *ml\_tl* = *red*

(2)  $a + b < d$   
 $\wedge$   
 $c = 0$

abstract guard  
of ML\_out in *M1*

**IL\_tl\_green:**

turn the traffic light **il\_tl** to green

```
IL_tl_green
when
  ??
then
  il_tl := green
end
```

(1) *il\_tl* = *red*

(2)  $b > 0$   
 $\wedge$   
 $a = 0$

abstract  
guard  
of IL\_out in *M1*



# PO/VC Rule of Invariant Preservation: Sequents

## Abstract m1

variables:  $a, b, c$

invariants:

$\text{inv1.1} : a \in \mathbb{N}$   
 $\text{inv1.2} : b \in \mathbb{N}$   
 $\text{inv1.3} : c \in \mathbb{N}$   
 $\text{inv1.4} : a + b + c = n$   
 $\text{inv1.5} : a = 0 \vee c = 0$

ML\_out

when

$a + b < d$   
 $c = 0$

then

$a := a + 1$

end

IL\_out

when

$b > 0$   
 $a = 0$

then

$b := b - 1$   
 $c := c + 1$

end

$A(c)$

$I(c, \mathbf{v})$

$J(c, \mathbf{v}, \mathbf{w})$

$H(c, \mathbf{w})$

$\vdash$

$J_i(c, E(c, \mathbf{v}), F(c, \mathbf{w}))$

## Concrete m2

variables:

$a, b, c$   
 $ml\_tl$   
 $il\_tl$

invariants:

$\text{inv2.1} : ml\_tl \in \text{COLOUR}$   
 $\text{inv2.2} : il\_tl \in \text{COLOUR}$   
 $\text{inv2.3} : ml\_tl = \text{green} \Rightarrow a + b < d \wedge c = 0$   
 $\text{inv2.4} : il\_tl = \text{green} \Rightarrow b > 0 \wedge a = 0$

ML\_out

when

$ml\_tl = \text{green}$

then

$a := a + 1$

end

$a' = a + 1$

IL\_out

when

$il\_tl = \text{green}$

then

$b := b - 1$   
 $c := c + 1$

end

## ML\_out/inv2\_4/INV



Concrete guards of ML\_out

$\text{axm0.1} \quad \{ d \in \mathbb{N}$   
 $\text{axm0.2} \quad \{ d > 0$   
 $\text{axm2.1} \quad \{ \text{COLOUR} = \{\text{green}, \text{red}\}$   
 $\text{axm2.2} \quad \{ \text{green} \neq \text{red}$   
 $\text{inv0.1} \quad \{ n \in \mathbb{N}$   
 $\text{inv0.2} \quad \{ n \leq d$   
 $\text{inv1.1} \quad \{ a \in \mathbb{N}$   
 $\text{inv1.2} \quad \{ b \in \mathbb{N}$   
 $\text{inv1.3} \quad \{ c \in \mathbb{N}$   
 $\text{inv1.4} \quad \{ a + b + c = n$   
 $\text{inv1.5} \quad \{ a = 0 \vee c = 0$   
 $\text{inv2.1} \quad \{ ml\_tl \in \text{COLOUR}$   
 $\text{inv2.2} \quad \{ il\_tl \in \text{COLOUR}$   
 $\text{inv2.3} \quad \{ ml\_tl = \text{green} \Rightarrow a + b < d \wedge c = 0$   
 $\text{inv2.4} \quad \{ il\_tl = \text{green} \Rightarrow b > 0 \wedge a = 0$   
 $\quad \{ ml\_tl = \text{green}$

Concrete invariant inv2.4  
with ML\_out's effect in the post-state

$\{ il\_tl = \text{green} \Rightarrow b > 0 \wedge a' = 0$

## Exercise: Specify IL\_out/inv2\_3/INV



## Example Inference Rules

$$\frac{H, P, Q \vdash R}{H, P, P \Rightarrow Q \vdash R} \quad \text{IMP\_L} \quad \checkmark$$

$$\frac{H, P \vdash Q}{H \vdash P \Rightarrow Q} \quad \text{IMP\_R} \quad \checkmark$$

$$\frac{H, \neg Q \vdash P}{H, \neg P \vdash Q} \quad \text{NOT\_L}$$

Modus ponens

$$(P \wedge (P \Rightarrow Q)) \Rightarrow Q$$



$$H \wedge P \Rightarrow Q$$

$$H \Rightarrow (P \Rightarrow Q)$$

$$\neg Q \Rightarrow P$$

$$\neg P \Rightarrow Q$$



# Discharging **POs** of m2: Invariant Preservation

First Attempt

$d \in \mathbb{N}$   
 $d > 0$   
 $\text{COLOUR} = \{\text{green}, \text{red}\}$   
 $\text{green} \neq \text{red}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $ml\_tl \in \text{COLOUR}$   
 $il\_tl \in \text{COLOUR}$   
 $ml\_tl = \text{green} \Rightarrow a + b < d \wedge c = 0$   
 $il\_tl = \text{green} \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = \text{green}$   
 $\vdash$   
 $il\_tl = \text{green} \Rightarrow b > 0 \wedge (a + 1) = 0$

MON

ML\_out/inv2\_4/INV

Outstanding/Unprovable Segment

$\text{green} \neq \text{red}$   
 $\checkmark$   
 $ml\_tl = \text{green}$   
 $\checkmark$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $1 = 0$

INV2\_3:

$\hookrightarrow c = 0$

INV2\_4:

$\hookrightarrow a = 0$

turns out that the current model allows  $a=1 \wedge c=1$  both rights are green.

$\frac{H \vdash P \quad H \vdash Q}{H \vdash P \wedge Q} \text{ AND\_R}$

$\frac{H, P, Q \vdash R}{H, P \wedge Q \vdash R} \text{ AND\_L}$

$\frac{H, P, Q \vdash R}{H, P, P \Rightarrow Q \vdash R} \text{ IMP\_L}$

$\frac{H, P \vdash Q}{H \vdash P \Rightarrow Q} \text{ IMP\_R}$

$\text{green} \neq \text{red}$   
 $il\_tl = \text{green} \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = \text{green}$   
 $\vdash$   
 $il\_tl = \text{green} \Rightarrow b > 0 \wedge (a + 1) = 0$

IMP\_R

$\text{green} \neq \text{red}$   
 $il\_tl = \text{green} \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = \text{green}$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $b > 0 \wedge (a + 1) = 0$

IMP\_L

$\text{green} \neq \text{red}$   
 $b > 0 \wedge a = 0$   
 $ml\_tl = \text{green}$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $b > 0 \wedge (a + 1) = 0$

AND\_L

$\text{green} \neq \text{red}$   
 $b > 0$   
 $a = 0$   
 $ml\_tl = \text{green}$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $b > 0 \wedge (a + 1) = 0$

AND\_R

$\text{green} \neq \text{red}$   
 $b > 0$   
 $a = 0$   
 $ml\_tl = \text{green}$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $b > 0$

HYP

$\text{green} \neq \text{red}$   
 $b > 0$   
 $a = 0$   
 $ml\_tl = \text{green}$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $(a + 1) = 0$

EQ\_LR, MON

$\text{green} \neq \text{red}$   
 $ml\_tl = \text{green}$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $(0 + 1) = 0$

ARI

$\text{green} \neq \text{red}$   
 $ml\_tl = \text{green}$   
 $il\_tl = \text{green}$   
 $\vdash$   
 $1 = 0$

??





# Discharging POs of m2: Invariant Preservation

First Attempt

$d \in \mathbb{N}$   
 $d > 0$   
 $\text{COLOUR} = \{\text{green}, \text{red}\}$   
 $\text{green} \neq \text{red}$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $\text{ml.tl} \in \text{COLOUR}$   
 $\text{il.tl} \in \text{COLOUR}$   
 $\text{ml.tl} = \text{green} \Rightarrow a + b < d \wedge c = 0$   
 $\text{il.tl} = \text{green} \Rightarrow b > 0 \wedge a = 0$   
 $\text{il.tl} = \text{green}$   
 $\vdash$   
 $\text{ml.tl} = \text{green} \Rightarrow a + (b - 1) < d \wedge (c + 1) = 0$

IL\_out/inv2\_3/INV

$$\frac{H \vdash P \quad H \vdash Q}{H \vdash P \wedge Q} \text{ AND\_R}$$

$$\frac{H, P, Q \vdash R}{H, P \wedge Q \vdash R} \text{ AND\_L}$$

$$\frac{H, P, Q \vdash R}{H, P, P \Rightarrow Q \vdash R} \text{ IMP\_L}$$

$$\frac{H, P \vdash Q}{H \vdash P \Rightarrow Q} \text{ IMP\_R}$$

MON

$\text{green} \neq \text{red}$   
 $\text{ml.tl} = \text{green} \Rightarrow a + b < d \wedge c = 0$   
 $\text{il.tl} = \text{green}$   
 $\vdash$   
 $\text{ml.tl} = \text{green} \Rightarrow a + (b - 1) < d \wedge (c + 1) = 0$

IMP\_R

$\text{green} \neq \text{red}$   
 $\text{ml.tl} = \text{green} \Rightarrow a + b < d \wedge c = 0$   
 $\text{il.tl} = \text{green}$   
 $\text{ml.tl} = \text{green}$   
 $\vdash$   
 $a + (b - 1) < d \wedge (c + 1) = 0$

IMP\_L

$\text{green} \neq \text{red}$   
 $a + b < d \wedge c = 0$   
 $\text{il.tl} = \text{green}$   
 $\text{ml.tl} = \text{green}$   
 $\vdash$   
 $a + (b - 1) < d \wedge (c + 1) = 0$

AND\_L

$\text{green} \neq \text{red}$   
 $a + b < d$   
 $c = 0$   
 $\text{il.tl} = \text{green}$   
 $\text{ml.tl} = \text{green}$   
 $\vdash$   
 $a + (b - 1) < d \wedge (c + 1) = 0$

AND\_R

$\text{green} \neq \text{red}$   
 $a + b < d$   
 $c = 0$   
 $\text{il.tl} = \text{green}$   
 $\text{ml.tl} = \text{green}$   
 $\vdash$   
 $a + (b - 1) < d$

MON

$a + b < d$   
 $\vdash$   
 $a + (b - 1) < d$

ARI

EQ\_LR,  
MON

$\text{green} \neq \text{red}$   
 $a + b < d$   
 $c = 0$   
 $\text{il.tl} = \text{green}$   
 $\text{ml.tl} = \text{green}$   
 $\vdash$   
 $(c + 1) = 0$

$\text{green} \neq \text{red}$   
 $\text{il.tl} = \text{green}$   
 $\text{ml.tl} = \text{green}$   
 $\vdash$   
 $(0 + 1) = 0$

ARI

$\text{green} \neq \text{red}$   
 $\text{il.tl} = \text{green}$   
 $\text{ml.tl} = \text{green}$   
 $\vdash$   
 $1 = 0$



??



## Understanding the Failed Proof on INV

variables:

$a, b, c$   
 $ml\_tl$   
 $il\_tl$

invariants:

$inv2.1 : ml\_tl \in COLOUR$   
 $inv2.2 : il\_tl \in COLOUR$   
 $inv2.3 : ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $inv2.4 : il\_tl = green \Rightarrow b > 0 \wedge a = 0$

ML\_out

**when**  
 $ml\_tl = green$   
**then**  
 $a := a + 1$   
**end**

IL\_out

**when**  
 $il\_tl = green$   
**then**  
 $b := b - 1$   
 $c := c + 1$   
**end**

IL\_out/inv2\_3/INV

$d \in \mathbb{N}$   
 $d > 0$   
 $COLOUR = \{green, red\}$   
 $green \neq red$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $ml\_tl \in COLOUR$   
 $il\_tl \in COLOUR$   
 $ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
 $il\_tl = green$   
 $\vdash$   
 $ml\_tl = green \Rightarrow a + (b - 1) < d \wedge (c + 1) = 0$

ML\_out/inv2\_4/INV

$d \in \mathbb{N}$   
 $d > 0$   
 $COLOUR = \{green, red\}$   
 $green \neq red$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $ml\_tl \in COLOUR$   
 $il\_tl \in COLOUR$   
 $ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = green$   
 $\vdash$   
 $il\_tl = green \Rightarrow b > 0 \wedge (a + 1) = 0$



there'll be multiple fixes, for I: add a new inv.

in this state (1)  $il\_tl$  is green (2)  $inv2.4$  entails  $a=0$  but  $a=1$  Take

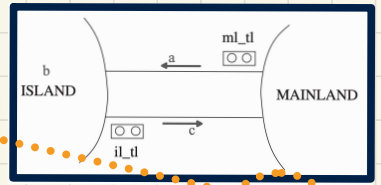
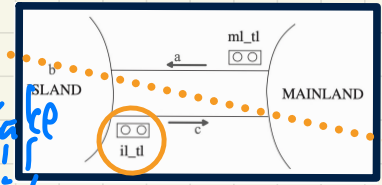
Unprovable Sequent:

$green \neq red$

$\wedge$   $il\_tl = green$   
 $\wedge$   $ml\_tl = green$

$1 = 0$

should not be allowed.



init	ML_tl_green	ML_out	IL_in	IL_tl_green	IL_out	ML_out
$d = 2$	$d = 2$	$d = 2$	$d = 2$	$d = 2$	$d = 2$	$d = 2$
$a' = 0$	$a' = 0$	$a' = 1$	$a' = 0$	$a' = 0$	$a' = 0$	$a' = 1$
$b' = 0$	$b' = 0$	$b' = 0$	$b' = 1$	$b' = 1$	$b' = 0$	$b' = 0$
$c' = 0$	$c' = 0$	$c' = 0$	$c' = 0$	$c' = 0$	$c' = 1$	$c' = 1$
$ml\_tl' = red$	$ml\_tl' = green$	$ml\_tl' = green$	$ml\_tl' = green$	$ml\_tl' = green$	$ml\_tl' = green$	$ml\_tl' = green$
$il\_tl' = red$	$il\_tl' = red$	$il\_tl' = red$	$il\_tl' = red$	$il\_tl' = green$	$il\_tl' = green$	$il\_tl' = green$

possible for both sides green.

$a = 0$   $a' = 1$   $a$  can't leading to IL

$c = 1$   $c' = 1$   $c$  can't leading to IL



$$\neg (ml\_tl = \text{green} \wedge \bar{rl\_tl} = \text{green})$$

$$\equiv \{ \text{red} \neq \text{green (axiom)} \}$$

$$\neg (ml\_tl \neq \text{red} \wedge \bar{rl\_tl} \neq \text{red})$$

$$\equiv \{ \text{de morgan} \}$$

$$ml\_tl = \text{red} \vee \bar{rl\_tl} = \text{red}$$

new invariant.



# Fixing m2: Adding an Invariant



## Abstract m1

variables:  $a, b, c$

invariants:

$\text{inv1\_1} : a \in \mathbb{N}$   
 $\text{inv1\_2} : b \in \mathbb{N}$   
 $\text{inv1\_3} : c \in \mathbb{N}$   
 $\text{inv1\_4} : a + b + c = n$   
 $\text{inv1\_5} : a = 0 \vee c = 0$

ML\_out

when

$a + b < d$   
 $c = 0$

then

$a := a + 1$

end

IL\_out

when

$b > 0$   
 $a = 0$

then

$b := b - 1$   
 $c := c + 1$

end

REQ3

The bridge is one-way or the other, not both at the same time.

**inv2\_5**:  $ml\_tl = red \vee il\_tl = red$

## Concrete m2

variables:

$a, b, c$   
 $ml\_tl$   
 $il\_tl$

invariants:

$\text{inv2\_1} : ml\_tl \in \text{COLOUR}$   
 $\text{inv2\_2} : il\_tl \in \text{COLOUR}$   
 $\text{inv2\_3} : ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $\text{inv2\_4} : il\_tl = green \Rightarrow b > 0 \wedge a = 0$

ML\_out

when

$ml\_tl = green$

then

$a := a + 1$

end

IL\_out

when

$il\_tl = green$

then

$b := b - 1$   
 $c := c + 1$

end

## ML\_out/inv2\_4/INV

$\text{axm0\_1} : d \in \mathbb{N}$   
 $\text{axm0\_2} : d > 0$   
 $\text{axm2\_1} : \text{COLOUR} = \{green, red\}$   
 $\text{axm2\_2} : green \neq red$   
 $\text{inv0\_1} : n \in \mathbb{N}$   
 $\text{inv0\_2} : n \leq d$   
 $\text{inv1\_1} : a \in \mathbb{N}$   
 $\text{inv1\_2} : b \in \mathbb{N}$   
 $\text{inv1\_3} : c \in \mathbb{N}$   
 $\text{inv1\_4} : a + b + c = n$   
 $\text{inv1\_5} : a = 0 \vee c = 0$   
 $\text{inv2\_1} : ml\_tl \in \text{COLOUR}$   
 $\text{inv2\_2} : il\_tl \in \text{COLOUR}$   
 $\text{inv2\_3} : ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $\text{inv2\_4} : il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
**inv2\_5**:  $ml\_tl = red \vee il\_tl = red$   
 $ml\_tl = green$

Concrete guards of ML\_out

Concrete invariant **inv2\_4**  
with ML\_out's effect in the post-state

$\{ il\_tl = green \Rightarrow b > 0 \wedge (a + 1) = 0$

*new inv.  
has become  
a new hypothesis*

## Exercise: Specify IL\_out/inv2\_3/INV



# Discharging POs of m2: Invariant Preservation

## Second Attempt

$d \in \mathbb{N}$   
 $d > 0$   
 $COLOUR = \{green, red\}$   
 $green \neq red$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $ml\_tl \in COLOUR$   
 $il\_tl \in COLOUR$   
 $ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = red \vee il\_tl = red$   
 $ml\_tl = green$   
 $il\_tl = green \Rightarrow b > 0 \wedge (a + 1) = 0$

MON

$green \neq red$   
 $il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = red \vee il\_tl = red$   
 $ml\_tl = green$   
 $il\_tl = green \Rightarrow b > 0 \wedge (a + 1) = 0$

IMP R

$green \neq red$   
 $il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $b > 0 \wedge (a + 1) = 0$

IMP L

$green \neq red$   
 $b > 0 \wedge a = 0$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $b > 0 \wedge (a + 1) = 0$

AND L

$green \neq red$   
 $b > 0$   
 $a = 0$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $b > 0 \wedge (a + 1) = 0$

AND R

$green \neq red$   
 $b > 0$   
 $a = 0$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $b > 0$

HYP

$green \neq red$   
 $b > 0$   
 $a = 0$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $(a + 1) = 0$

EQ\_LR,  
MON

$green \neq red$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $(0 + 1) = 0$

ARI

$green \neq red$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $1 = 0$



ML\_out/inv2\_4/INV

$green \neq red$   
 $ml\_tl = green$   
 $ml\_tl = red \vee il\_tl = red$   
 $il\_tl = green$   
 $1 = 0$

OR\_L

$green \neq red$   
 $ml\_tl = green$   
 $ml\_tl = red$   
 $il\_tl = green$   
 $1 = 0$

EQ\_LR,  
MON

$green \neq red$   
 $green = red$   
 $il\_tl = green$   
 $1 = 0$

Approach 1:  
No L L

Approach 2:

$green = red$

False hypothesis.

$H, \neg Q \vdash P$   
 $H, \neg P \vdash Q$   
 NOT\_L

$H(F), E = F \vdash P(F)$   
 $H(E), E = F \vdash P(E)$   
 EQ\_LR

$H, P \vdash R \quad H, Q \vdash R$   
 $H, P \vee Q \vdash R$   
 OR\_L



# Discharging **POs** of m2: Invariant Preservation

## Second Attempt

```

d ∈ ℕ
d > 0
COLOUR = {green, red}
green ≠ red
n ∈ ℕ
n ≤ d
a ∈ ℕ
b ∈ ℕ
c ∈ ℕ
a + b + c = n
a = 0 ∨ c = 0
ml_tl ∈ COLOUR
il_tl ∈ COLOUR
ml_tl = green ⇒ a + b < d ∧ c = 0
il_tl = green ⇒ b > 0 ∧ a = 0
ml_tl = red ∨ il_tl = red
il_tl = green
⊢
ml_tl = green ⇒ a + (b - 1) < d ∧ (c + 1) = 0
    
```

MON

```

green ≠ red
ml_tl = green ⇒ a + b < d ∧ c = 0
ml_tl = red ∨ il_tl = red
il_tl = green
⊢
ml_tl = green ⇒ a + (b - 1) < d ∧ (c + 1) = 0
    
```

IMP R

```

green ≠ red
ml_tl = green ⇒ a + b < d ∧ c = 0
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
a + (b - 1) < d ∧ (c + 1) = 0
    
```

IMP L

```

green ≠ red
a + b < d ∧ c = 0
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
a + (b - 1) < d ∧ (c + 1) = 0
    
```

AND L

```

green ≠ red
a + b < d
c = 0
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
a + (b - 1) < d ∧ (c + 1) = 0
    
```

AND R

```

green ≠ red
a + b < d
c = 0
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
a + (b - 1) < d
    
```

MON

```

a + b < d
⊢
a + (b - 1) < d
    
```

ARI

```

green ≠ red
a + b < d
c = 0
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
(c + 1) = 0
    
```

EQ LR,  
MON

```

green ≠ red
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
(0 + 1) = 0
    
```

ARI

```

green ≠ red
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
1 = 0
    
```

IL\_out/inv2\_3/INV

```

green ≠ red
il_tl = green
ml_tl = red ∨ il_tl = red
ml_tl = green
⊢
1 = 0
    
```



Assignment

$$\frac{H, \neg Q \vdash P}{H, \neg P \vdash Q} \text{ NOT.L}$$

$$\frac{H(F), E = F \vdash P(F)}{H(E), E = F \vdash P(E)} \text{ EQ LR}$$

$$\frac{H, P \vdash R \quad H, Q \vdash R}{H, P \vee Q \vdash R} \text{ OR.L}$$



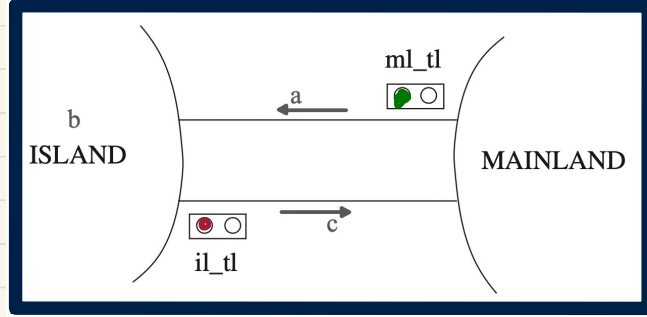
## Lecture 23 - Nov 27

### Bridge Controller

***Adding Actions, Splitting Events***  
***Preventing Livelock/Divergence***  
***Proving Livelock/Divergence Freedom***



# Fixing m2: Adding Actions



Added  $\text{inv2\_5} : \text{ml\_tl} = \text{red} \vee \text{il\_tl} = \text{red}$

$\text{ML\_tl\_green} / \text{inv2\_5} / \text{INV}$

$\text{ML\_tl\_green}$   
 $\text{ML\_tl}$   
 $\text{IL\_tl}$

$\text{IL\_tl}$   
 $\text{ML\_tl\_green}$   
 $\text{IL\_tl\_green}$

axm0.1  $d \in \mathbb{N}$   
axm0.2  $d > 0$   
axm2.1  $\text{COLOUR} = \{\text{green}, \text{red}\}$   
axm2.2  $\text{green} \neq \text{red}$   
inv0.1  $n \in \mathbb{N}$   
inv0.2  $n \leq d$   
inv1.1  $a \in \mathbb{N}$   
inv1.2  $b \in \mathbb{N}$   
inv1.3  $c \in \mathbb{N}$   
inv1.4  $a + b + c = n$   
inv1.5  $a = 0 \vee c = 0$   
inv2.1  $\text{ml\_tl} \in \text{COLOUR}$   
inv2.2  $\text{il\_tl} \in \text{COLOUR}$   
inv2.3  $\text{ml\_tl} = \text{green} \Rightarrow a + b < d \wedge c = 0$   
inv2.4  $\text{il\_tl} = \text{green} \Rightarrow b > 0 \wedge a = 0$   
inv2.5  $\text{ml\_tl} = \text{red} \vee \text{il\_tl} = \text{red}$

ML\_tl\_green

when

$\text{ml\_tl} = \text{red}$   
 $a + b < d$   
 $c = 0$

then

$\text{ml\_tl} := \text{green}$   
 $\text{il\_tl} := \text{red}$

end

IL\_tl\_green

when

$\text{il\_tl} = \text{red}$   
 $b > 0$   
 $a = 0$

then

$\text{il\_tl} := \text{green}$   
 $\text{ml\_tl} := \text{red}$

end



Concrete  
goal

$\text{ml\_tl} = \text{red}$   
 $a + b < d$   
 $c = 0$

$\text{green} = \text{red} \vee \text{red} = \text{red}$

$\text{ml\_tl} = \text{red} \vee \text{il\_tl} = \text{red}$

Exercise: Specify  $\text{IL\_tl\_green} / \text{inv2\_5} / \text{INV}$



## Discussed (Thursday)

$$\text{INV}_2-3: ml - tl = g \Rightarrow a + b < d \wedge \underline{c = 0}$$

$$\text{INV}_2-4: \tau l - tl = g \Rightarrow b > 0 \wedge \underline{a = 0}$$

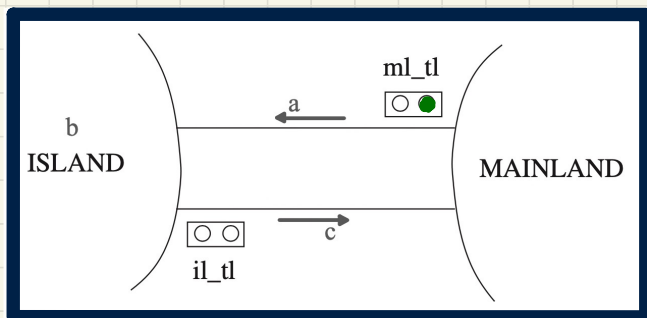
$$\begin{array}{l} ML\_out / \boxed{\text{INV}_2-4} / INV \\ IL\_out / \boxed{\text{INV}_2-3} / INV \end{array} \quad \begin{array}{l} \tau l - tl = g \Rightarrow \boxed{a = 0} \\ ml - tl = g \Rightarrow \boxed{c = 0} \end{array} \quad \text{safety}$$

## To Discuss (Today)

$$\begin{array}{l} ML\_out / \boxed{\text{INV}_2-3} / INV \\ IL\_out / \boxed{\text{INV}_2-4} / INV \end{array} \quad \begin{array}{l} ml - tl = g \Rightarrow \boxed{a + b < d} \\ \tau l - tl = g \Rightarrow \boxed{b > 0} \end{array} \quad \text{capacity.}$$



# Invariant Preservation: ML\_out/inv2\_3/INV



variables:

$a, b, c$   
 $ml\_tl$   
 $il\_tl$

ML\_out

when

$ml\_tl = \text{green}$

then

$a := a + 1$

end

$a' = a + 1$

IL\_out

when

$il\_tl = \text{green}$

then

$b := b - 1$

$c := c + 1$

end

invariants:

inv2.1 :  $ml\_tl \in \text{COLOUR}$

inv2.2 :  $il\_tl \in \text{COLOUR}$

inv2.3 :  $ml\_tl = \text{green} \Rightarrow a + b < d \wedge c = 0$

inv2.4 :  $il\_tl = \text{green} \Rightarrow b > 0 \wedge a = 0$

Exercise: Specify IL\_out/inv2\_4/INV

ML\_out/inv2\_3/INV



Concrete guards of ML\_out

```
axm0.1  d ∈ ℕ
axm0.2  d > 0
axm2.1  COLOUR = {green, red}
axm2.2  green ≠ red
inv0.1  n ∈ ℕ
inv0.2  n ≤ d
inv1.1  a ∈ ℕ
inv1.2  b ∈ ℕ
inv1.3  c ∈ ℕ
inv1.4  a + b + c = n
inv1.5  a = 0 ∨ c = 0
inv2.1  ml_tl ∈ COLOUR
inv2.2  il_tl ∈ COLOUR
inv2.3  ml_tl = green ⇒ a + b < d ∧ c = 0
inv2.4  il_tl = green ⇒ b > 0 ∧ a = 0
inv2.5  ml_tl = red ∨ il_tl = red
ml_tl = green
```

Concrete invariant inv2.3  
with ML\_out's effect in the post-state

$\{ ml\_tl = \text{green} \Rightarrow (a + 1) + b < d \wedge c = 0$

post-state  
of ML\_out  
( $a' = a + 1$ )

$b' = b - 1$   
 $\downarrow$   
 $(b - 1) > 0$

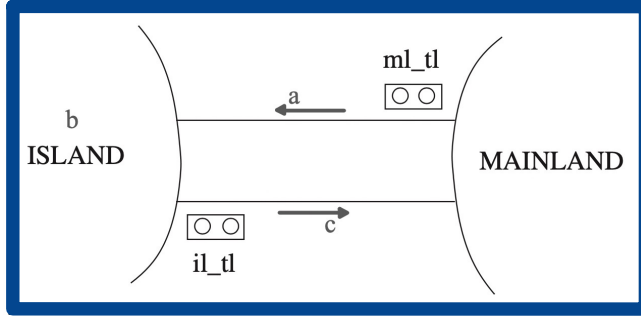


# Discharging **POs** of m2: Invariant Preservation

## First Attempt

$d \in \mathbb{N}$   
 $d > 0$   
 $COLOUR = \{green, red\}$   
 $green \neq red$   
 $n \in \mathbb{N}$   
 $n \leq d$   
 $a \in \mathbb{N}$   
 $b \in \mathbb{N}$   
 $c \in \mathbb{N}$   
 $a + b + c = n$   
 $a = 0 \vee c = 0$   
 $ml\_tl \in COLOUR$   
 $il\_tl \in COLOUR$   
 $ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
 $ml\_tl = red \vee il\_tl = red$   
 $ml\_tl = green$   
 $\vdash$   
 $ml\_tl = green \Rightarrow (a + 1) + b < d \wedge c = 0$

ML\_out/inv2\_3/INV



Unprovable

$a + b < d$   
 $c = 0$   
 $ml\_tl = g.$   
 $\vdash (a + 1) + b < d$

MON

$ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $\vdash$   
 $ml\_tl = green \Rightarrow (a + 1) + b < d \wedge c = 0$

IMP\_R

$ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 $ml\_tl = green$   
 $\vdash$   
 $(a + 1) + b < d \wedge c = 0$

~~IMP\_R~~

IMP\_L

$a + b < d \wedge c = 0$   
 $ml\_tl = green$   
 $\vdash$   
 $(a + 1) + b < d \wedge c = 0$

AND\_L

$a + b < d$   
 $c = 0$   
 $ml\_tl = green$   
 $\vdash$   
 $(a + 1) + b < d \wedge c = 0$

AND\_R

$a + b < d$   
 $c = 0$   
 $ml\_tl = green$   
 $\vdash$   
 $(a + 1) + b < d$   
 $??$   
 $a + b < d$   
 $c = 0$   
 $ml\_tl = green$   
 $\vdash$   
 $c = 0$   
**HYP**



$H \vdash P \quad H \vdash Q$   
 $\hline H \vdash P \wedge Q$   
**AND\_R**

$H, P, Q \vdash R$   
 $\hline H, P \wedge Q \vdash R$   
**AND\_L**

$H, P \vdash Q$   
 $\hline H \vdash P \Rightarrow Q$   
**IMP\_R**



# Understanding the Failed Proof on **INV**

variables:

$a, b, c$   
 $ml\_tl$   
 $il\_tl$

invariants:

inv2.1 :  $ml\_tl \in \text{COLOUR}$

inv2.2 :  $il\_tl \in \text{COLOUR}$

inv2.3 :  $ml\_tl = \text{green} \Rightarrow a + b < d \wedge c = 0$

inv2.4 :  $il\_tl = \text{green} \Rightarrow b > 0 \wedge a = 0$

ML\_out

when

$ml\_tl = \text{green}$

then

$a := a + 1$

end

IL\_out

when

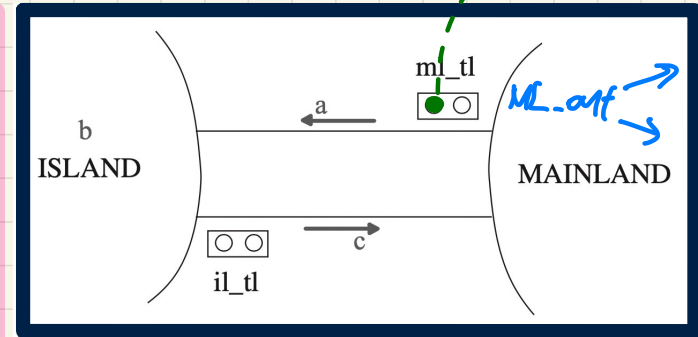
$il\_tl = \text{green}$

then

$b := b - 1$

$c := c + 1$

end



## Unprovable Sequent:

$a + b < d$

$\wedge c = 0$

$\wedge ml\_tl = \text{green}$

$\vdash$

$(a + 1) + b < d$



$d = 3, b = 0, a = 0$

$d = 3, b = 1, a = 0$

$d = 3, b = 0, a = 1$

$d = 3, b = 0, a = 2$

$d = 3, b = 1, a = 1$

$d = 3, b = 2, a = 0$

$(a+1) + b \neq d$

$\hookrightarrow$  no need to turn  $ml\_tl$  to red

$(a+1) + b$  to red right away.

need to turn  $ml\_tl$  to red right away.

$(a+1) + b$  to red right away.

$(a+1) + b$  to red right away.

$(a+1) + b$  to red right away.

$(a+1) + b$  to red right away.

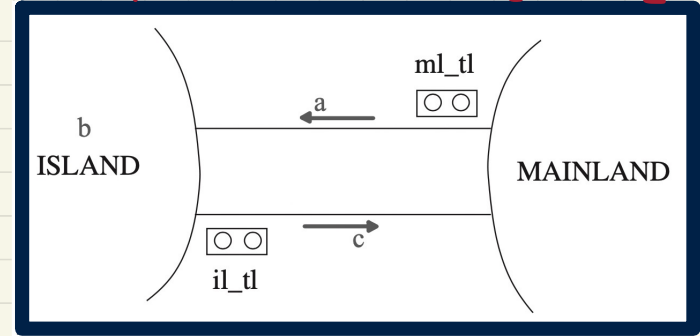
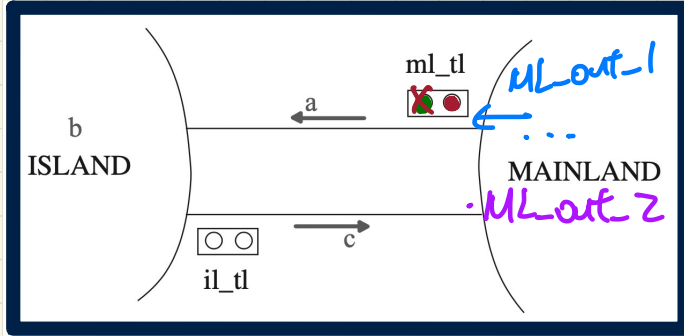
for  $x+1 < y$ ,  $\boxed{x < y} \Rightarrow ?$  not true in general  
 $x$  can't be equal to  $y-1$   
e.g.  $3 < 4$   
 $3 + 1 \nless 4$

ML\_out allowing one new car on to the bridge  
[  $(a+1) + b < d$  evaluates to true ]  
[  $(a+1) + b < d$  evaluates to true ]  
[  $(a+1) + b < d$  evaluates to true ]  
[  $(a+1) + b < d$  evaluates to false ]  
[  $(a+1) + b < d$  evaluates to false ]  
[  $(a+1) + b < d$  evaluates to false ]



# Fixing **m2**: Splitting Events

$m1: ML\_out$   
 $m2: ML\_out\_1$   
 $ML\_out\_2$   
 $IL\_out$   
 $IL\_out\_1$   
 $IL\_out\_2$



```

ML_out_1
when
  ml_tl = green
  a + b + 1 ≠ d
then
  a := a + 1
end
    
```

```

ML_out_2
when
  ml_tl = green
  a + b + 1 = d
then
  a := a + 1
  ml_tl := red
end
    
```



```

IL_out_1
when
  il_tl = green
  b ≠ 1
then
  b := b - 1
  c := c + 1
end
    
```

```

IL_out_2
when
  il_tl = green
  b = 1
then
  b := b - 1
  c := c + 1
  il_tl := red
end
    
```

as soon as the capacity limit is reached, turn  $ml\_tl$  to red



# Current m2 May **Livelock**

*infinite interleaving of new events*

**ML\_tl\_green**

**when**

$ml\_tl = red$

$a + b < d$

$c = 0$

**then**

$ml\_tl := green$

$il\_tl := red$

**end**

**IL\_tl\_green**

**when**

$il\_tl = red$

$b > 0$

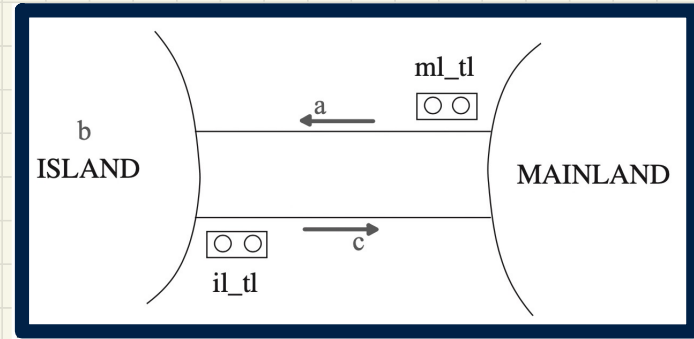
$a = 0$

**then**

$il\_tl := green$

$ml\_tl := red$

**end**



*The current m2 diverges*

*starting point of livelock*  
*there's one valid trace of infinite interleaving of new events*

(	init	,	ML_tl_green	,	ML_out_1	,	IL_in	,	IL_tl_green	,	ML_tl_green	,	IL_tl_green	, ...)
	$d = 2$		$d = 2$		$d = 2$		$d = 2$		$d = 2$		$d = 2$		$d = 2$	
	$a' = 0$		$a' = 0$		$a' = 1$		$a' = 0$		$a' = 0$		$a' = 0$		$a' = 0$	
	$b' = 0$		$b' = 0$		$b' = 0$		$b' = 1$		$b' = 1$		$b' = 1$		$b' = 1$	
	$c' = 0$		$c' = 0$		$c' = 0$		$c' = 0$		$c' = 0$		$c' = 0$		$c' = 0$	
	$ml\_tl = red$		$ml\_tl' = green$		$ml\_tl' = green$		$ml\_tl' = green$		$ml\_tl' = red$		$ml\_tl' = green$		$ml\_tl' = red$	
	$il\_tl = red$		$il\_tl' = red$		$il\_tl' = red$		$il\_tl' = red$		$il\_tl' = green$		$il\_tl' = red$		$il\_tl' = green$	





# Fixing m2: Regulating Traffic Light Changes

**Divergence Trace:** <init, ML\_tl\_green, ML\_out\_1, IL\_in, IL\_tl\_green, ML\_tl\_green, IL\_tl\_green, ...>

stop  
ml\_tl  
turned  
green,  
no  
car  
has  
passed

```
ML_tl_green
when
  ml_tl = red
  a + b < d
  c = 0
  il_pass = 1
then
  ml_tl := green
  il_tl := red
  ml_pass := 0
end
```



disable

```
IL_tl_green
when
  il_tl = red
  b > 0
  a = 0
  ml_pass = 1
then
  il_tl := green
  ml_tl := red
  il_pass := 0
end
```

```
ML_out_1
when
  ml_tl = green
  a + b + 1 ≠ d
then
  a := a + 1
  ml_pass := 1
end
```

```
ML_out_2
when
  ml_tl = green
  a + b + 1 = d
then
  a := a + 1
  ml_tl := red
  ml_pass := 1
end
```

```
IL_out_1
when
  il_tl = green
  b ≠ 1
then
  b := b - 1
  c := c + 1
  il_pass := 1
end
```

```
IL_out_2
when
  il_tl = green
  b = 1
then
  b := b - 1
  c := c + 1
  il_tl := red
  il_pass := 1
end
```

stop  
ml\_tl turned  
green, ≥ 1  
cars passed.

disabled IL\_tl\_green both new events enabled.

d = 2	ml_pass	il_pass
< init,	1	1
ML_tl_green,	0	1
ML_out_1,	/	/
ML_out_2,	/	/
IL_in,	/	/
IL_in,	/	/
IL_tl_green,	/	0
IL_out_1,	/	/
IL_out_2,	/	/
ML_in,	/	/
ML_in	/	/
>		



# Fixing m2: Measuring Traffic Light Changes

```

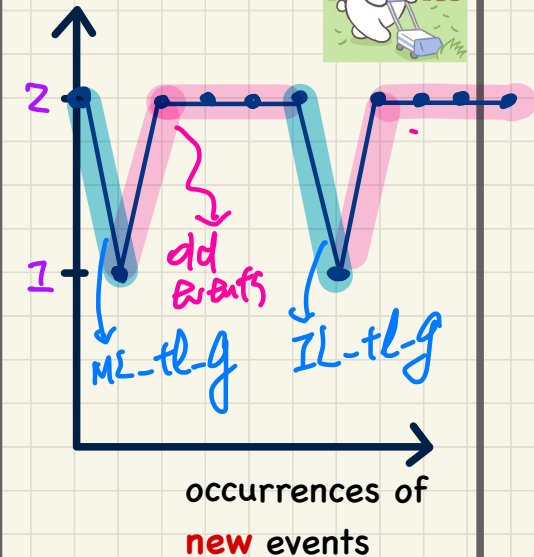
ML_tl_green
when
  ml_tl = red
  a + b < d
  c = 0
  il_pass = 1
then
  ml_tl := green
  il_tl := red
  ml_pass := 0
end
  
```

```

IL_tl_green
when
  il_tl = red
  b > 0
  a = 0
  ml_pass = 1
then
  il_tl := green
  ml_tl := red
  il_pass := 0
end
  
```

d = 2	ml_pass	il_pass	variants : ml_pass + il_pass
< init,	1	1	2
ML_tl_green,	0	1	1
ML_out_1,	1	1	2
ML_out_2,	1	1	2
IL_in,	1	1	2
IL_in,	1	1	2
IL_tl_green,	1	0	1
IL_out_1,	1	1	2
IL_out_2,	1	1	2
ML_in,	1	1	2
ML_in	1	1	2
>			

variant:  $V(c, w)$





# PO of Convergence/Non-Divergence/Livelock Freedom

## A New Event Occurrence Decreases Variant

$A(c)$

$I(c, v)$

$J(c, v, w)$

$H(c, w)$

$\vdash$  *post-state value of var.*

$V(c, F(c, w)) < V(c, w)$

VAR

Variants:  $ml\_pass + il\_pass$

ML\_tl\_green/VAR

ML\_tl\_green

when

$ml\_tl = red$

$a + b < d$

$c = 0$

$il\_pass = 1$

then

$ml\_tl := green$

$il\_tl := red$

$ml\_pass := 0$

end

*pre-state value of var.*



$d \in \mathbb{N}$

$COLOUR = \{green, red\}$

$n \in \mathbb{N}$

$a \in \mathbb{N}$

$a + b + c = n$

$ml\_tl \in COLOUR$

$ml\_tl = green \Rightarrow a + b < d \wedge c = 0$

$ml\_tl = red \vee il\_tl = red$

$ml\_pass \in \{0, 1\}$

$ml\_tl = red \Rightarrow ml\_pass = 1$

$ml\_tl = red$

$il\_pass = 1$

$d > 0$

$green \neq red$

$n \leq d$

$b \in \mathbb{N}$

$a = 0 \vee c = 0$

$il\_tl \in COLOUR$

$il\_tl = green \Rightarrow b > 0 \wedge a = 0$

$il\_pass \in \{0, 1\}$

$il\_tl = red \Rightarrow il\_pass = 1$

$a + b < d$

$c \in \mathbb{N}$

$0 \leq il\_pass \leq ml\_pass + il\_pass$

*Handwritten notes:*  
 $* \cancel{ml\_pass} + \cancel{il\_pass} < ml\_pass + il\_pass$   
 $ml\_pass' = 0, il\_pass' = il\_pass$



# PO of Relative Deadlock Freedom

## Abstract $m_1$

axm0.1  $d \in \mathbb{N}$   
 axm0.2  $d > 0$   
 axm2.1  $COLOUR = \{green, red\}$   
 axm2.2  $green \neq red$   
 inv0.1  $n \in \mathbb{N}$   
 inv0.2  $n \leq d$   
 inv1.1  $a \in \mathbb{N}$   
 inv1.2  $b \in \mathbb{N}$   
 inv1.3  $c \in \mathbb{N}$   
 inv1.4  $a + b + c = n$   
 inv1.5  $a = 0 \vee c = 0$   
 inv2.1  $ml\_tl \in COLOUR$   
 inv2.2  $il\_tl \in COLOUR$   
 inv2.3  $ml\_tl = green \Rightarrow a + b < d \wedge c = 0$   
 inv2.4  $il\_tl = green \Rightarrow b > 0 \wedge a = 0$   
 inv2.5  $ml\_tl = red \vee il\_tl = red$   
 inv2.6  $ml\_pass \in \{0, 1\}$   
 inv2.7  $il\_pass \in \{0, 1\}$   
 inv2.8  $ml\_tl = red \Rightarrow ml\_pass = 1$   
 inv2.9  $il\_tl = red \Rightarrow il\_pass = 1$

variables:  $a, b, c$

ML.out  
 when  
 $a + b < d$   
 $c = 0$   
 then  
 $a := a + 1$   
 end

ML.in  
 when  
 $c > 0$   
 then  
 $c := c - 1$   
 end

IL.in  
 when  
 $a > 0$   
 then  
 $a := a - 1$   
 $b := b + 1$   
 end

IL.out  
 when  
 $b > 0$   
 $a = 0$   
 then  
 $b := b - 1$   
 $c := c + 1$   
 end

## Concrete $m_2$

ML.tl.green  
 when  
 $ml\_tl = red$   
 $a + b < d$   
 $c = 0$   
 $il\_pass = 1$   
 then  
 $ml\_tl := green$   
 $il\_tl := red$   
 $ml\_pass := 0$   
 end

IL.tl.green  
 when  
 $il\_tl = red$   
 $b > 0$   
 $a = 0$   
 $ml\_pass = 1$   
 then  
 $il\_tl := green$   
 $ml\_tl := red$   
 $il\_pass := 0$   
 end

ML.out.1  
 when  
 $ml\_tl = green$   
 $a + b + 1 \neq d$   
 then  
 $a := a + 1$   
 $ml\_pass := 1$   
 end

IL.out.1  
 when  
 $il\_tl = green$   
 $b \neq 1$   
 then  
 $b := b - 1$   
 $c := c + 1$   
 $il\_pass := 1$   
 end

ML.out.2  
 when  
 $ml\_tl = green$   
 $a + b + 1 = d$   
 then  
 $a := a + 1$   
 $ml\_tl := red$   
 $ml\_pass := 1$   
 end

IL.out.2  
 when  
 $il\_tl = green$   
 $b = 1$   
 then  
 $b := b - 1$   
 $c := c + 1$   
 $il\_tl := red$   
 $il\_pass := 1$   
 end

IL.in  
 when  
 $a > 0$   
 then  
 $a := a - 1$   
 $b := b + 1$   
 end

ML.in  
 when  
 $c > 0$   
 then  
 $c := c - 1$   
 end

Disjunction of **abstract** guards



Disjunction of **concrete** guards

$\vee$   $a + b < d \wedge c = 0$  guards of ML.out in  $m_1$   
 $\vee$   $c > 0$  guards of ML.in in  $m_1$   
 $\vee$   $a > 0$  guards of IL.in in  $m_1$   
 $\vee$   $b > 0 \wedge a = 0$  guards of IL.out in  $m_1$

$\vee$   $ml\_tl = red \wedge a + b < d \wedge c = 0 \wedge il\_pass = 1$  guards of ML.tl.green in  $m_2$   
 $\vee$   $il\_tl = red \wedge b > 0 \wedge a = 0 \wedge ml\_pass = 1$  guards of IL.tl.green in  $m_2$   
 $\vee$   $ml\_tl = green \wedge a + b + 1 \neq d$  guards of ML.out.1 in  $m_2$   
 $\vee$   $ml\_tl = green \wedge a + b + 1 = d$  guards of ML.out.2 in  $m_2$   
 $\vee$   $il\_tl = green \wedge b \neq 1$  guards of IL.out.1 in  $m_2$   
 $\vee$   $il\_tl = green \wedge b = 1$  guards of IL.out.2 in  $m_2$   
 $\vee$   $a > 0$  guards of ML.in in  $m_2$   
 $\vee$   $c > 0$  guards of IL.in in  $m_2$



# Discharging **POs** of m2: **Relative Deadlock Freedom**

```

 $d \in \mathbb{N}$ 
 $d > 0$ 
 $COLOUR = \{green, red\}$ 
 $green \neq red$ 
 $n \in \mathbb{N}$ 
 $n \leq d$ 
 $a \in \mathbb{N}$ 
 $b \in \mathbb{N}$ 
 $c \in \mathbb{N}$ 
 $a + b + c = n$ 
 $a = 0 \vee c = 0$ 
 $ml.tl \in COLOUR$ 
 $il.tl \in COLOUR$ 
 $ml.tl = green \Rightarrow a + b < d \wedge c = 0$ 
 $il.tl = green \Rightarrow b > 0 \wedge a = 0$ 
 $ml.tl = red \vee il.tl = red$ 
 $ml.pass \in \{0, 1\}$ 
 $il.pass \in \{0, 1\}$ 
 $ml.tl = red \Rightarrow ml.pass = 1$ 
 $il.tl = red \Rightarrow il.pass = 1$ 
 $\quad a + b < d \wedge c = 0$ 
 $\vee \quad c > 0$ 
 $\vee \quad a > 0$ 
 $\vee \quad b > 0 \wedge a = 0$ 
 $\vdash$ 
 $\quad ml.tl = red \wedge a + b < d \wedge c = 0 \wedge il.pass = 1$ 
 $\vee \quad il.tl = red \wedge b > 0 \wedge a = 0 \wedge ml.pass = 1$ 
 $\vee \quad ml.tl = green$ 
 $\vee \quad il.tl = green$ 
 $\vee \quad a > 0$ 
 $\vee \quad c > 0$ 
    
```



IS#1

Study IS#2

```

 $d \in \mathbb{N}$ 
 $d > 0$ 
 $b \in \mathbb{N}$ 
 $ml.tl = red$ 
 $il.tl = red$ 
 $ml.tl = red \Rightarrow ml.pass = 1$ 
 $il.tl = red \Rightarrow il.pass = 1$ 
 $\vdash$ 
 $\quad b < d \wedge ml.pass = 1 \wedge il.pass = 1$ 
 $\vee \quad b > 0 \wedge ml.pass = 1 \wedge il.pass = 1$ 
    
```

```

 $d \in \mathbb{N}$ 
 $d > 0$ 
 $b \in \mathbb{N}$ 
 $ml.tl = red$ 
 $il.tl = red$ 
 $ml.pass = 1$ 
 $il.pass = 1$ 
 $\vdash$ 
 $\quad b < d \wedge ml.pass = 1 \wedge il.pass = 1$ 
 $\vee \quad b > 0 \wedge ml.pass = 1 \wedge il.pass = 1$ 
    
```

IS#3

```

 $d > 0$ 
 $b \in \mathbb{N}$ 
 $\vdash$ 
 $\quad b < d \vee b > 0$ 
    
```

ARI

```

 $d > 0$ 
 $b > 0 \vee b = 0$ 
 $\vdash$ 
 $\quad b < d \vee b > 0$ 
    
```

OR.L

```

 $d > 0$ 
 $b > 0$ 
 $\vdash$ 
 $\quad b < d \vee b > 0$ 
    
```

OR.R2

```

 $d > 0$ 
 $b > 0$ 
 $\vdash$ 
 $\quad b > 0$ 
    
```

HYP

```

 $d > 0$ 
 $b = 0$ 
 $\vdash$ 
 $\quad b < d \vee b > 0$ 
    
```

EQ.LR, MON

```

 $d > 0$ 
 $\vdash$ 
 $\quad 0 < d \vee 0 > 0$ 
    
```

OR.R1

```

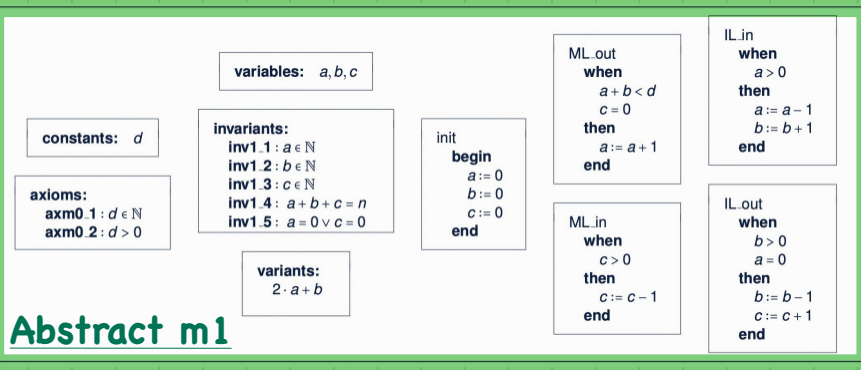
 $d > 0$ 
 $\vdash$ 
 $\quad 0 < d$ 
    
```

HYP



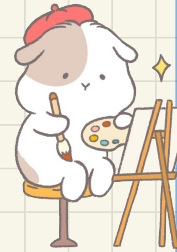
# 1st Refinement and 2nd Refinement: Provably Correct

## Abstract m1



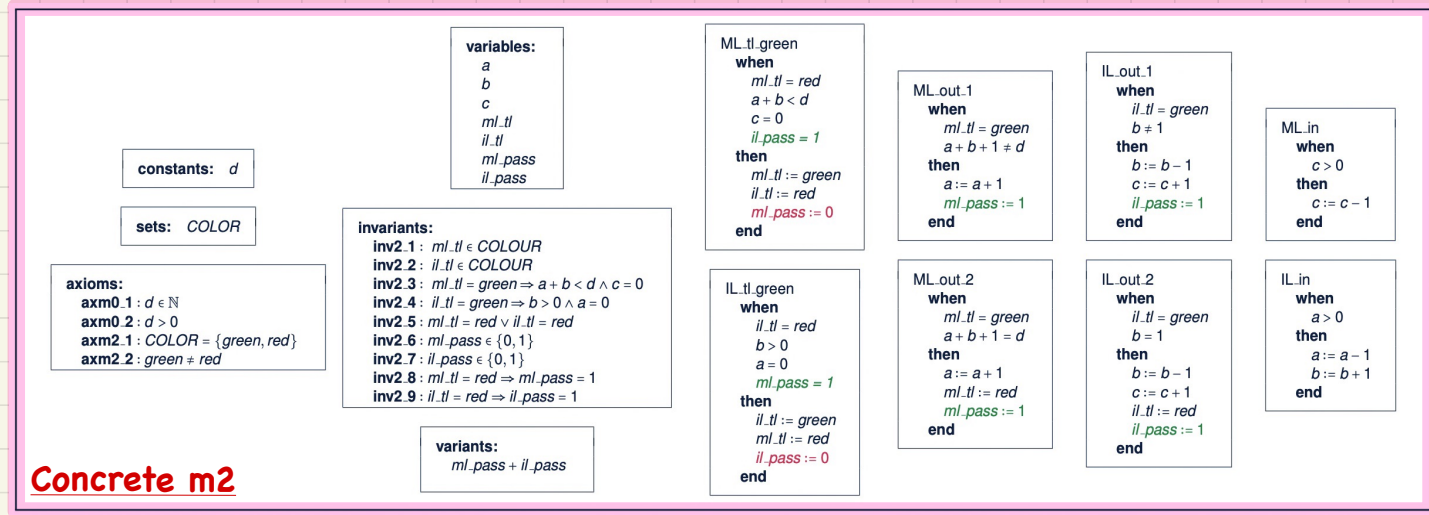
## Correctness Criteria:

- + Guard Strengthening
- + Invariant Establishment
- + Invariant Preservation
- + Convergence
- + Relative Deadlock Freedom



Art

## Concrete m2





## Lecture 24 - Dec 2

### Background

***Safety-Critical vs. Missional-Critical***  
***Professional Engineers: Code of Ethics***  
***Safety Property/Invariant***  
***Verification vs. Validation***



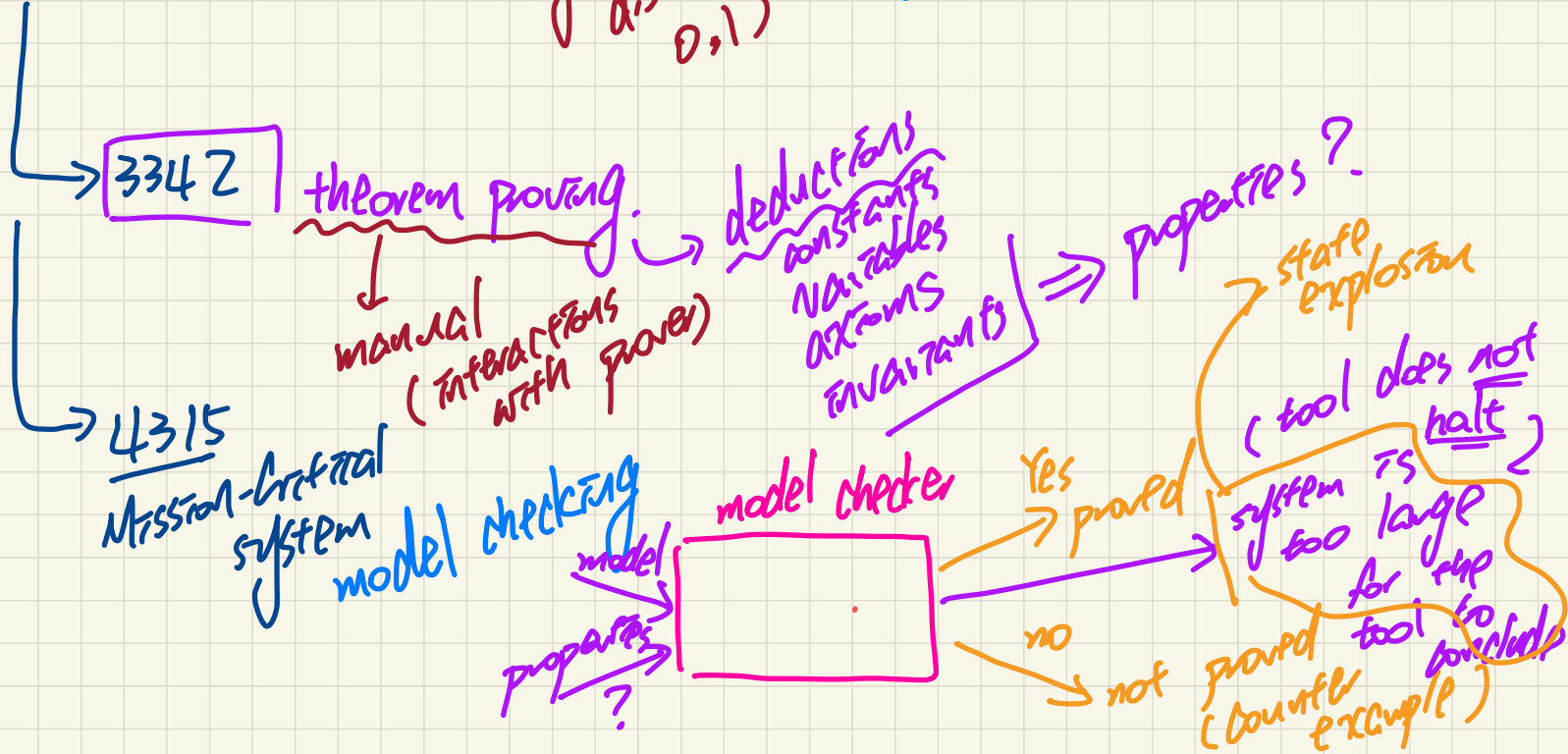
## Announcements/Reminders

- Today's class: notes template posted
- **Lab4** released
- A reference paper for the **tabular method** (**Lab4**)
- **Review session** survey active now!
- **Exam guide**, example questions released



Formal Methods <sup>mathematical</sup>  
discrete math  
( $\because$  computer system is discrete 0,1)

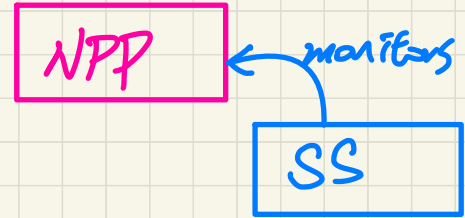
$x \in \{1, 0, 1, 0, 1\}$   
 $y \in \{1, \dots, 53\}$





# Safety-Critical System

1. nuclear power plant  
+ nuclear shutdown system

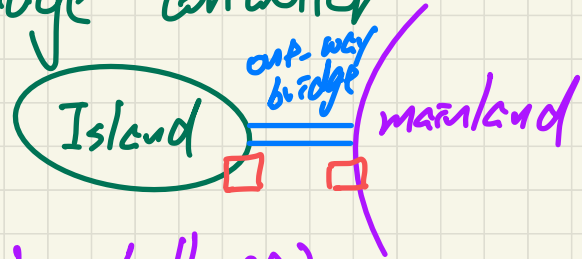


2. radiation

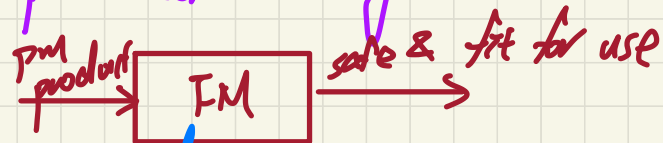
3. "glove"

4. pacemaker

6. bridge controller



- (pacemaker challenge)



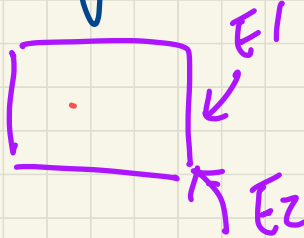
5. auto-pilot & auto-driving.



# Acceptance Criteria

① Req. precise

↳ no ambiguities, no contradiction



P  
 $\neg P$   $\Rightarrow$  false

↳ complete

↳ no missing scenarios

laps

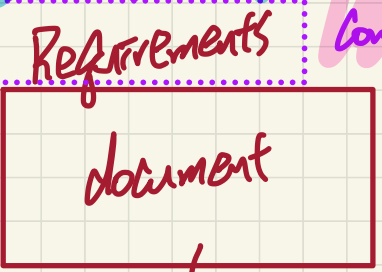
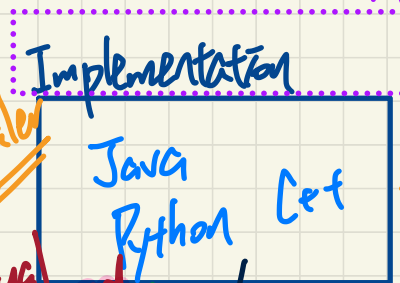


# Goal: <sup>verification!</sup> Verify if Implementations Conforms to Requirement

EHSC 202

in different semantic domains : cannot compare directly!

Assume:  
unambiguous  
non-contrad.  
complete



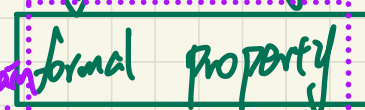
Conform?

1. manual
2. Automated

translate / formalize

nuclear power plant

$sensor\_value < T$



e.g. machine constants variables axioms

e.g. discharge  
contracts / obligations

e.g. invariant

same semantic domain



# Mission-Critical vs. Safety-Critical

## Safety critical

When defining safety critical it is beneficial to look at the definition of each word independently. **Safety** typically refers to being free from danger, injury, or loss. In the commercial and military industries this applies most directly to human life. **Critical** refers to a task that must be successfully completed to ensure that a larger, more complex operation succeeds. **Failure** to complete this task compromises the integrity of the entire operation. Therefore a safety-critical application for an RTOS implies that execution failure or faulty execution by the operating system could result in injury or loss of human life.

Safety-critical systems demand software that has been developed using a well-defined, mature software development process focused on producing quality software. For this very reason

the **DO-178B** specification was created. DO-178B defines the guidelines for development of aviation software in the USA. Developed by the Radio Technical Commission for Aeronautics (RTCA), the **DO-178B standard** is a set of guidelines for the production of software for airborne systems. There are multiple criticality levels for this software (A, B, C, D, and E).

These levels correspond to the consequences of a software failure:

- Level A is catastrophic
- Level B is hazardous/severe
- Level C is major
- Level D is minor
- Level E is no effect

SCS

MCS

Safety-critical software is typically DO-178B level A or B. At these higher levels of software criticality the software objectives defined by DO-178B must be reviewed by an independent party and undergo more rigorous testing. Typical safety-critical applications include both military and commercial flight, and engine controls.

## Mission critical

A **mission** refers to an operation or task that is assigned by a higher authority. Therefore a mission-critical application for an RTOS implies that a failure by the operating system will prevent a task or operation from being performed, possibly preventing successful completion of the operation as a whole.

Mission-critical systems must also be developed using well-defined, mature

software development processes. Therefore they also are subjected to the rigors of DO-178B. However, unlike safety-critical applications, **mission-critical software** is typically DO-178B level C or D. Mission-critical systems only need to meet the lower criticality levels set forth by the DO-178B specification.

Generally mission-critical applications include navigation systems, avionics display systems, and mission command and control.



SCS

vs.

MCS

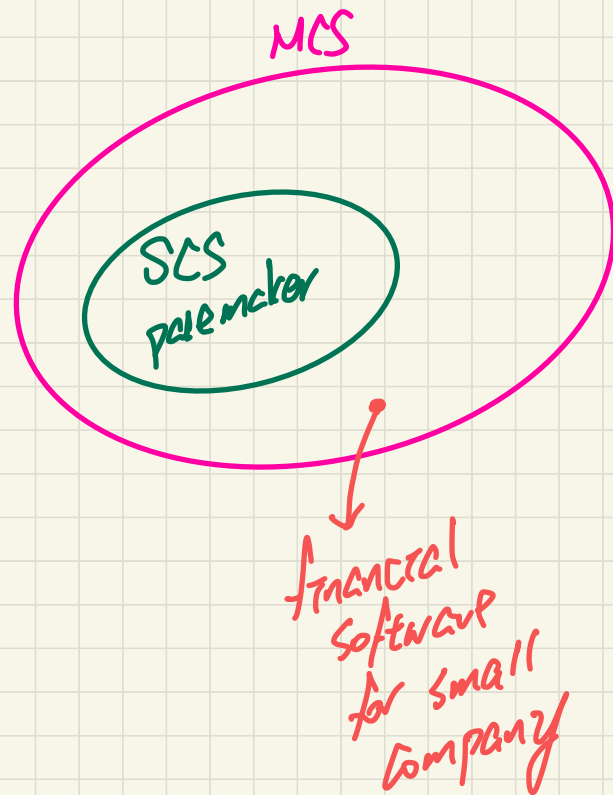
(1) ~~x~~  $SCS \Leftrightarrow MCS$

(2)  $\checkmark$   $SCS \Rightarrow MCS$

(3) ~~x~~  $MCS \Rightarrow SCS$

SCS  $\subseteq$  MCS

$\Rightarrow$

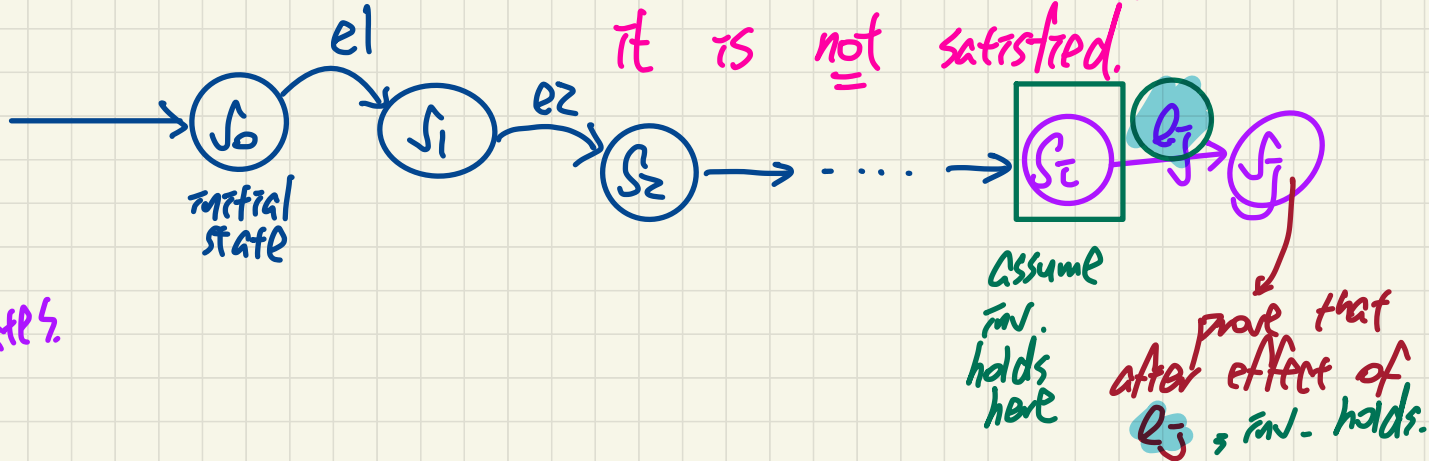




# Safety Property / Invariant

↳ Every possible state of the system should satisfy it.

↳ If there's at least one state where the inv. does not hold, it is not satisfied.



reactive system:  
infinite # of states.

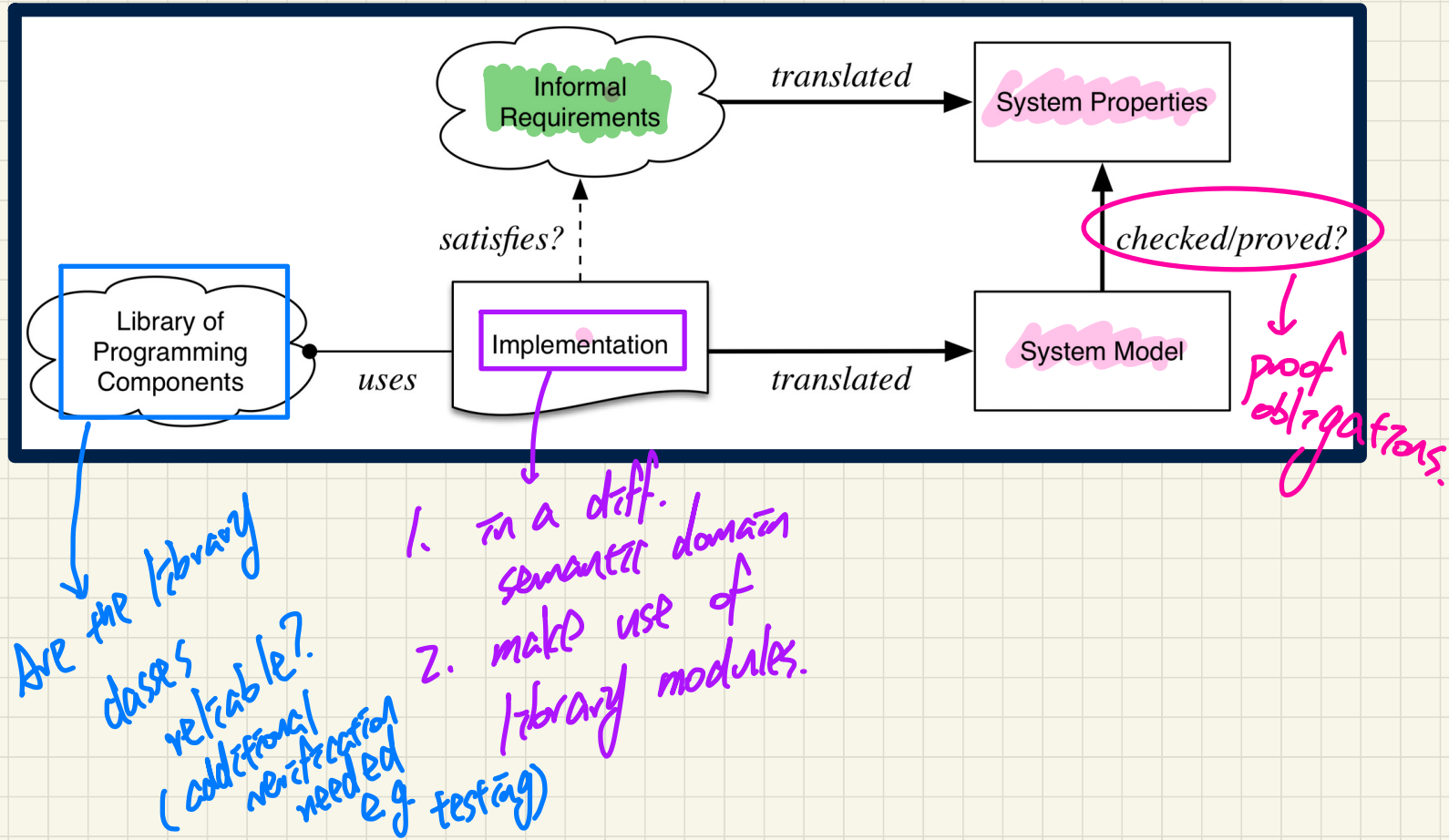


assumption:  
req. already given  
Verification: Are we building the product right?  
process  
of construction

→ 4312.  
Validation: Are we building the right product?  
Are the req.  
given truly  
intended by  
customers?

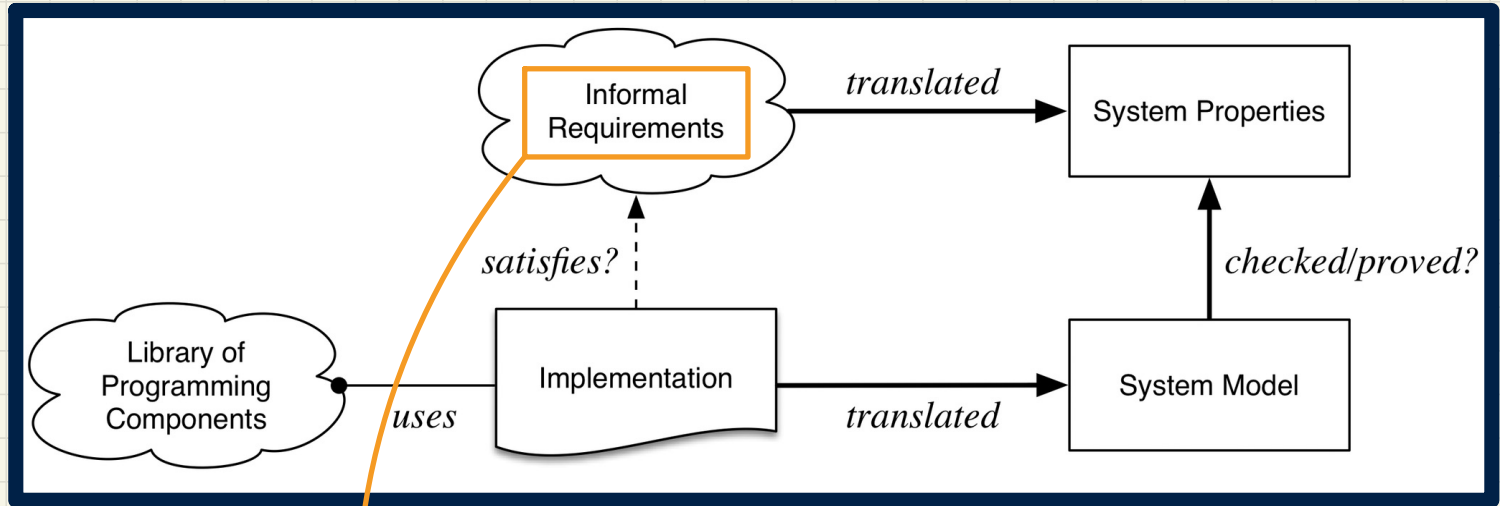


# Building the product **right**?





# Building the **right** product?



↓ for validation,  
critical on  
what's given.

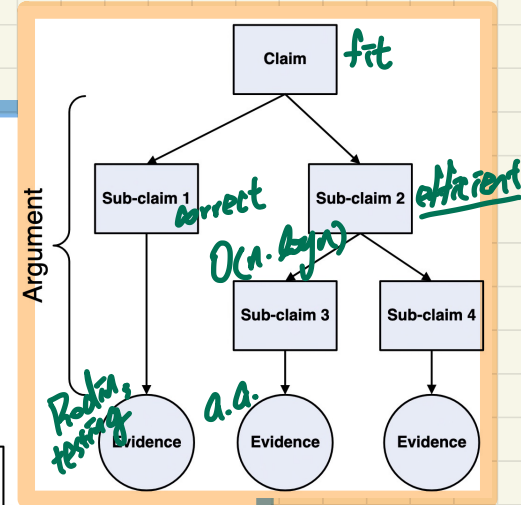
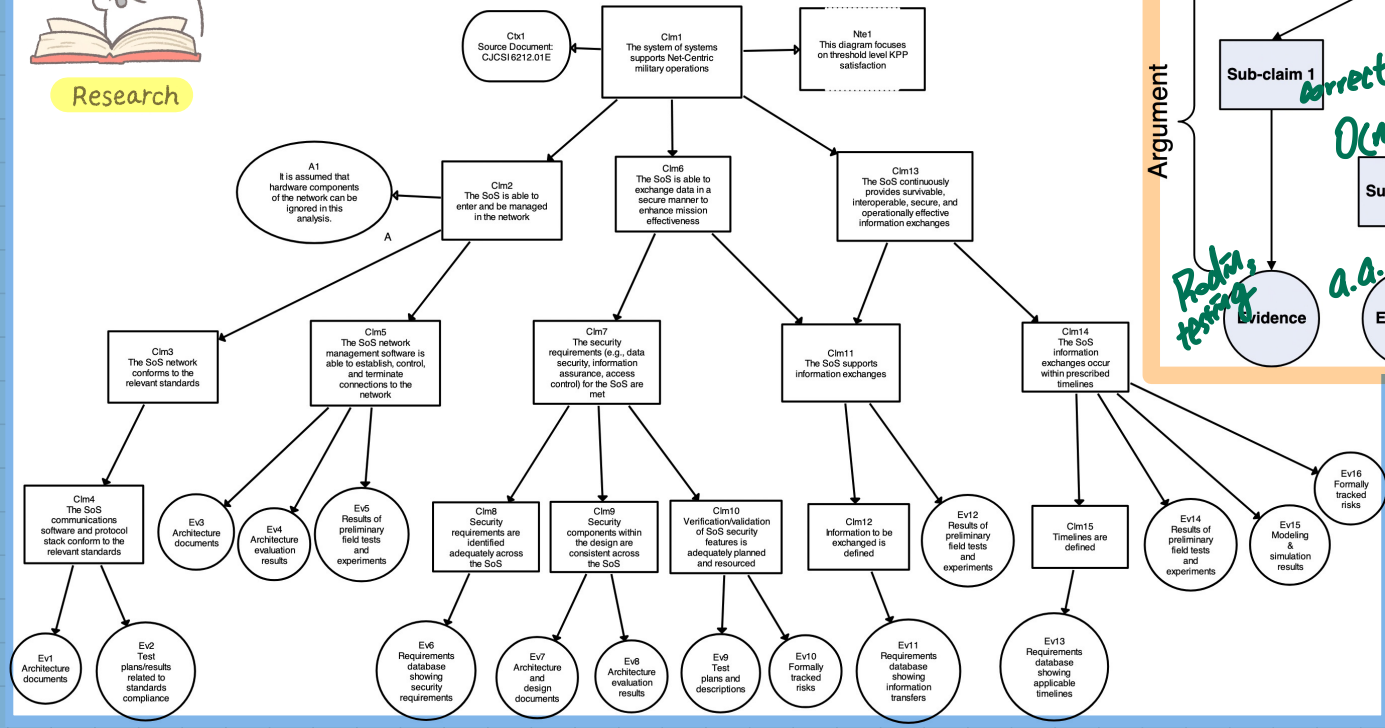


# Certifying Systems: Assurance Cases



Research

Research on "Assurance Cases" if interested!



Source: [https://resources.sei.cmu.edu/asset\\_files/whitepaper/2009\\_019\\_001\\_29066.pdf](https://resources.sei.cmu.edu/asset_files/whitepaper/2009_019_001_29066.pdf)



# Exam Info

- g. booklet (sketch)
- ans. booklet (no sketch)

- When: 9am to 12pm, Thursday, December 11 (ACW 206)
- Coverage: **Everything** (lecture materials & labs)
  - + slides, iPad notes
- Even problems that look **challenging** at first are built on the **same foundational techniques** you've learned and practiced in **lectures** and **labs**. A **solid, reflective** grasp of the basics will take you **farther** than memorizing examples.
- Format: Mostly Written
  - + explanations/justifications + write math expressions + calculations, proofs
- Restrictions:
  - + One-sided <sup>hand-written</sup> computer-typed, min 10pt data sheet
  - + No sketch paper (Exam booklet includes it) + No calculator
- What you should bring:
  - + Valid, Physical Photo ID (strict)
  - + Water/Snack

!

ASCII → math

ARZ

↓  
- separate proofs  
- prod name logit.

Handwritten symbols and arrows at the bottom of the page.



I hope you enjoyed learning with me 



All the best to you ! 